

SANbox2-8c/16 Switch Management

User's Guide

Firmware Version 4.2

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Section 1

Introduction

This manual describes the switch management tools which include the SANsurfer Switch Manager™ application (version 4.02) and the Command Line Interface (CLI) for the (firmware version 4.2). The SANsurfer Switch Manager switch management application is the primary focus of this manual which is organized as follows:

- [Section 1](#) describes the intended audience for this manual, related materials, and technical support.
- [Section 2](#) describes how to use SANsurfer Switch Manager, its menus, and its displays.
- [Section 3](#) describes fabric management tasks.
- [Section 4](#) describes switch management tasks.
- [Section 5](#) describes port and device management tasks.
- [Appendix A](#) describes the command line interface.

A glossary of terms and an index are also provided.

1.1

Intended Audience

This manual introduces the switch management products and explains their installation and use. It is intended for users responsible for installing and using switch management tools.

1.2

Related Materials

Refer to the following manuals for information about switch hardware and installation.

- *SANbox2-8c Fibre Channel Switch Installation Guide*, publication number 59042-07 Rev. A.
- *SANbox2-16 Fibre Channel Switch Installation Guide*, publication number 59021-10 Rev. A.

1.3 JDOM License

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This software consists of voluntary contributions made by many individuals on behalf of the JDOM Project and was originally created by Brett McLaughlin <brett@jdom.org> and Jason Hunter <jhunter@jdom.org>. For more information on the JDOM Project, please see <<http://www.jdom.org/>>.

1.4**Technical Support**

Customers should contact their authorized maintenance provider for technical support of their QLogic switch products. QLogic-direct customers may contact QLogic Technical Support; others will be redirected to their authorized maintenance provider.

Visit the QLogic support Web site listed in [Contact Information](#) for the latest firmware and software updates.

1.4.1**Availability**

QLogic Technical Support is available from 7:00 AM to 7:00 PM Central Standard Time, Monday through Friday, excluding QLogic-observed holidays.

1.4.2**Training**

QLogic offers certification training for the technical professional for both the SANblade™ HBAs and the SANbox2™ switches. From the training link at www.qlogic.com, you may choose Electronic-Based Training or schedule an intensive "hands-on" Certification course.

Technical Certification courses include installation, maintenance and troubleshooting QLogic SAN products. Upon demonstrating knowledge using live equipment, QLogic awards a certificate identifying the student as a Certified Professional. The training professionals at QLogic may be reached by email at tech.training@qlogic.com

1.4.3**Contact Information**

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Technical Support Web Site:	support.qlogic.com

Notes

Section 2

Using SANsurfer Switch Manager

This section describes how to use the SANsurfer Switch Manager application and its menus. The following topics are covered:

- [Installing the Management Application](#)
- [Starting SANsurfer Switch Manager](#)
- [Exiting SANsurfer Management Suite](#)
- [Uninstalling SANsurfer Switch Manager](#)
- [Changing the Encryption Key for the Default Fabric View File](#)
- [Saving and Opening Fabric View Files](#)
- [Setting SANsurfer Switch Manager Preferences](#)
- [Using Online Help](#)
- [Viewing Software Version and Copyright Information](#)
- [SANsurfer Switch Manager User Interface](#)
- [Using the Topology Display](#)
- [Using the Faceplate Display](#)

2.1

Installing the Management Application

You can manage the switch using SANsurfer Switch Manager as a standalone application or as a part of SANsurfer Management Suite™. SANsurfer Management Suite is QLogic's integrated fabric management application, managing both HBAs and switches.

- If your switch was shipped with a SANsurfer Switch Manager Disk, refer to ["SANsurfer Switch Manager" on page 2-2](#) for instructions on how to install SANsurfer Switch Manager.
- If your switch was shipped with a SANsurfer Management Suite Disk, refer to ["SANsurfer Management Suite" on page 2-3](#) for instructions on how to install and upgrade SANsurfer Management Suite.

Refer to the *SANbox2-8c/16 Switch Management User's Guide* for more information about using, exiting, and uninstalling SANsurfer Management Suite and SANsurfer Switch Manager.

2.1.1

SANsurfer Switch Manager

You can install SANsurfer Switch Manager on a Windows, Linux, or Solaris workstation. To install SANsurfer Switch Manager from the SANsurfer Switch Manager disk, close all programs currently running, and insert the SANsurfer Switch Manager Installation Disk into the management workstation CD-ROM drive.

For a Windows workstation:

1. Using Windows Explorer, double-click the drive letter which contains the SANsurfer Switch Manager Installation Disk.
2. Double click the Switch_Manager folder, then double click the Windows folder.
3. Double click the executable file and follow the SANsurfer Switch Manager installation instructions.

For a Linux workstation:

1. If a file browser does not open, double-click the CD-ROM icon to open the browser. Double click the Switch_Manager folder, then double click the Linux folder. If there is no CD-ROM icon, do the following:
 - a. Open an xterm or other terminal window.
 - b. Mount the CD-ROM. From a shell prompt, enter the following command:

```
mount /mnt/cdrom
```
 - c. Change directory to location of the install program:

```
cd /mnt/cdrom/Switch_Manager/Linux
```
2. Enter the following command to make the install file executable:

```
chmod +x Linux_4.02.xx_xxxx.bin
```
3. Execute the install program and follow the installation instructions:

```
./Linux_4.02.xx_xxxx.bin
```

For a Solaris workstation:

1. Open a terminal window. If the disk isn't already mounted, enter the following command:

```
volcheck
```
2. Move to the directory on the disk that contains the executable. Enter the following command:

```
cd /cdrom/cdrom0/Switch_Manager/solaris
```

3. Add the package and follow the SANsurfer Switch Manager installation instructions. Enter the following command:

```
pkgadd -d sol_pkg
```

2.1.2

SANsurfer Management Suite

The following instructions describe how to install SANsurfer Management Suite and upgrade SANsurfer Switch Manager. You can install SANsurfer Management Suite (SMS) on a Windows, Linux, or Solaris workstation. Choose the instructions for your workstation:

- [SMS Installation for Windows](#)
- [SMS Installation for Linux](#)
- [SMS Installation for Solaris](#)

2.1.2.1

SMS Installation for Windows

Close all programs currently running, and insert the SANsurfer Management Suite Installation Disk into the management workstation CD-ROM drive.

1. If the SANsurfer Management Suite start page does not open in your default browser, do the following:
 - a. Using Windows Explorer, double-click the drive letter which contains the SANsurfer Management Suite Disk.
 - b. Locate and double-click the **Start_Here.htm** file to open the SANsurfer Management Suite start page in your default browser.
2. On the SANsurfer Management Suite start page, click the **SANbox Switch Software** button.
3. On the SANbox Switch Software page, scroll to the SANbox2-8c/16 Series area.
4. In the Operating System column, click the **Win NT/2000** link.
5. Click the **SANsurfer Management Software** link to open the File Download dialog.
6. You can run the installation file from the CD-ROM or download the installation file to your hard drive. Choose one of the following:
 - Open the installation file from the CD-ROM and follow the SANsurfer Switch Manager installation instructions.
 - Specify a location in which to save the **sansurfer_windows_install.exe** file, and click the **Save** button. Double-click the saved **sansurfer_windows_install.exe** file and follow the installation instructions.

7. When the installation is complete, start SANsurfer Management Suite using the SANsurfer file from the SANsurfer Management Suite installation directory. You can also start SANsurfer Management Suite by clicking the SANsurfer icon (if installed) on the desktop or from the Start menu. In SMS, Click the **Switch** tab in the left pane. From the Help menu, select **About ...** and make note of the version number. Close SANsurfer Management Suite.
8. To ensure you are using the most recent version of SANsurfer Switch Manager, visit the QLogic support web page and go to [Drivers, Software and Manuals](#).
 - a. Select your switch model from the pull-down menu. Locate the description for SANsurfer Switch Manager for Windows under "Management Software".
 - b. If the release version number (4.02.xx) is greater than what is currently installed, download the new version and proceed to [step 9](#). Otherwise, no upgrade is needed and the SMS installation is complete.
9. To start the installer, open the zip file and run the **SANsurferSwitchMgr_Windows_4.02.xx.exe** file.
10. When prompted for an installation directory, click the **Choose** button and select the same folder as the SANsurfer Management Suite installation in [step 6](#). The default SMS installation directory is **C:\Program Files\QLogic Corporation\SANsurfer**. Click the Next button.
11. When prompted for the location in which to create the program icons, click the **In an Existing Group** radio button, then specify the same group that was used for the SMS installation. The default SMS group is "QLogic Management Suite". Click the **Next** button.
12. Click the **Install** button to start the installation. When the installation is complete, click the **Done** button.
13. In the SMS install directory, enter the following command to execute the chglax.bat file. If prompted to overwrite an existing file, enter Y to do so.

```
chglax.bat
```
14. Restart SANsurfer Switch Manager from SANsurfer Management suite as you did in [step 7](#) and confirm that the new version is running.

2.1.2.2

SMS Installation for Linux

Close all programs currently running, and insert the SANsurfer Management Suite Installation Disk into the management workstation CD-ROM drive.

1. If a file browser dialog opens showing icons for the contents of the CD-ROM, double-click the **Start_Here.htm** file to open the SANsurfer Management Suite start page. If a file browser does not open, double-click the CD-ROM icon to open the browser. If there is no CD-ROM icon, do the following:
 - a. Open an xterm or other terminal window.
 - b. Mount the CD-ROM. From a shell prompt, enter the following command:

```
mount /mnt/cdrom
```
 - c. Execute your web browser to view the **Start_Here.htm** document using one of the following commands:

```
mozilla file:/mnt/cdrom/Start_Here.htm
```

or

```
netscape file:/mnt/cdrom/Start_Here.htm
```
 - d. The SANsurfer Management Suite start page opens in your browser.
2. On the SANsurfer Management Suite start page, click the **SANbox Switch Software** button.
3. On the SANbox Switch Software page, scroll to the SANbox2-8c/16 Series area.
4. In the Operating System column, click the **Linux** link.
5. Click the **SANsurfer Management Software** link to open the File Download dialog.
6. Enter a path name to save the **sansurfer_linux_install.bin** file, and click the **Save** button.
7. Open a terminal window for the directory in which the **sansurfer_linux_install.bin** file was saved, and make the file executable.

```
chmod +x sansurfer_linux_install.bin
```
8. Execute the install program and follow the installation instructions

```
./sansurfer_linux_install.bin
```
9. When the installation is complete, start SANsurfer Management Suite using the SANsurfer file in the installation directory. Click the **Switch** tab from the left pane to open SANsurfer Switch Manager. From the Help menu, select **About ...** and make note of the release version number. Close SANsurfer Management Suite.

10. To ensure that you are using the most recent version of SANsurfer Switch Manager, visit the QLogic support web page and go to [Drivers, Software and Manuals](#).
 - a. Select your switch model from the pull-down menu. Locate the description for SANsurfer Switch Manager for Linux under "Management Software".
 - b. If the release version number (4.02.xx) is greater than what is currently installed on your workstation, download the new version and proceed to [step 11](#). Otherwise, no upgrade is needed and the SMS installation is complete.
11. From the tar.gz file, extract the **SANsurferSwitchMgr_Linux_4.02.xx.bin** file and make the file executable.

```
chmod +x sansurferswitchmgr_linux_4.02.xx.bin
```
12. Execute the install program and follow the installation instructions.

```
./sansurferswitchmgr_linux_4.02.xx.bin
```
13. When prompted for an installation directory, click the **Choose** button and select the same folder as the SANsurfer Management Suite installation in [step 9](#). The default SMS installation directory is /opt/QLogic_Corporation/SANsurfer.
14. Enter the following script command from the installation directory:

```
./chglax
```
15. Start SANsurfer Switch Manager from SANsurfer Management suite as you did in [step 9](#) and confirm that the new version is running.

2.1.2.3

SMS Installation for Solaris

To install the SANsurfer Switch Manager application on Solaris from the SANsurfer Management Suite CD-ROM, do the following:

1. Insert the SANsurfer Management Suite Disk into the management workstation CD-ROM drive. If the SANsurfer Management Suite start page does not open in your default browser, do the following:
 - a. Right-click the Workspace Menu.
 - b. Select **File**, then select **File Manager**.
 - c. In File Manager, double-click the CD-ROM folder, and then double-click the Sansurfer folder.
 - d. In the Sansurfer folder, double-click the **Start_Here.htm** file to open the SANsurfer Management Suite start page in your default browser.
2. On the SANsurfer Management Suite start page, click the **SANbox Switch Software** button.

3. On the SANbox Switch Software page, scroll to the SANbox2-8c/16 Series area.
4. In the Operating System column, click the **Solaris SPARC** link.
5. Click the **SANsurfer Management Software** link to open the Save As dialog.
6. Enter a path name to save the **sansurfer_solaris_install.bin** file and click the **Save** button.
7. Open a terminal window for the directory in which the **sansurfer_solaris_install.bin** file was saved, and enter the following:

```
chmod +x sansurfer_solaris_install.bin
```
8. Execute the install program and follow the installation instructions:

```
./sansurfer_solaris_install.bin
```
9. When the installation is complete, start SANsurfer Management Suite using the SANsurfer file in the installation directory. Click the **Switch** tab from the left pane to open SANsurfer Switch Manager. From the Help menu, select **About ...** and make note of the release version number. Close SANsurfer Management Suite.
10. To ensure that you are using the most recent version of SANsurfer Switch Manager, visit the QLogic support web page and go to [Drivers, Software and Manuals](#).
 - a. Select your switch model from the pull-down menu. Locate the description for SANsurfer Switch Manager for Linux under "Management Software".
 - b. If the release version number (4.02.xx) is greater than what is currently installed on your workstation, download the new version. Otherwise, no upgrade is needed.
11. Open the tar file and save the **SANsurferSwitchMgr_QLGCsol_4.02.xx.bin** file in a folder and make the file executable.

```
# chmod +x sansurferswitchmgr_QLGCsol_4.02.xx
```
12. Install the new SANsurfer Switch Manager package:

```
# pkgadd -d sansurferswitchmgr_QLGCsol_4.02.xx
```
13. Change directories to the package location:

```
# cd /usr/opt/QLGCsol/bin
```
14. Locate and execute the file **sbm_over_sms.sh**:

```
# ./sbm_over_sms.sh
```

15. When prompted for the SMS installation directory, enter **d** if SMS was installed in its default directory (/opt/QLogic_Corporation/SANsurfer). Otherwise, enter the path name for the SMS installation directory. The script will copy the necessary files to the specified installation directory.
16. Restart SANsurfer Switch Manager from SANsurfer Management suite as you did in [step 9](#) and confirm that the new version is running.

2.2

Starting SANsurfer Switch Manager

You can start SANsurfer Switch Manager as a standalone application or from SANsurfer Management Suite.

Note: After the switch is operational, you can also open the SANsurfer Switch Manager web applet, by entering the switch IP address in an internet browser. If your workstation does not have the Java 2 Run Time Environment program, you will be prompted to download it.

- To start SANsurfer Switch Manager as a standalone application, do the following.
 1. Start the SANsurfer Switch Manager using one of the following methods:
 - ☐ For Windows, double-click the SANsurfer Switch Manager shortcut, or select SANsurfer Switch Manager from Start menu, depending on how you installed the SANsurfer Switch Manager application. From a command line, you can enter the SANsurfer_Switch_Manager command:

```
<install_directory>SANsurfer_Switch_Manager.exe
```
 - ☐ For Linux or Solaris, enter the SANsurfer_Switch_Manager command:

```
<install_directory>./SANsurfer_Switch_Manager
```
 2. In the Initial Start dialog, click the **Open Configuration Wizard** button. When you power up the switch, the Configuration Wizard will recognize the switch and lead you through the configuration process.

- To start SANsurfer Switch Manager from SANsurfer Management Suite, do the following.
 1. Start the SANsurfer Management Suite application using one of the following methods:
 - ❑ For Windows, double-click the SANsurfer shortcut, or select **SANsurfer** from Start menu, depending on how you installed the SANsurfer application. From a command line, enter the following command:


```
<install_directory>\SANsurfer.exe
```
 - ❑ For Linux or Solaris enter the SANsurfer command:


```
<install_directory>./SANsurfer
```
 2. From the SANsurfer Management Suite home page, click the SANsurfer Switch Manager button.
 3. In the Initial Start dialog, click the **Open Configuration Wizard** button. When you power up the switch, the Configuration Wizard will recognize the switch and lead you through the configuration process.

The application opens with the Initial Start dialog shown in [Figure 2-1](#). If you prefer not to see this dialog, check the **Don't show this dialog again** check box. This has the same effect as disabling the Display Initial Startup Dialog preference. Refer to ["Setting SANsurfer Switch Manager Preferences" on page 2-14](#) for information about setting preferences.

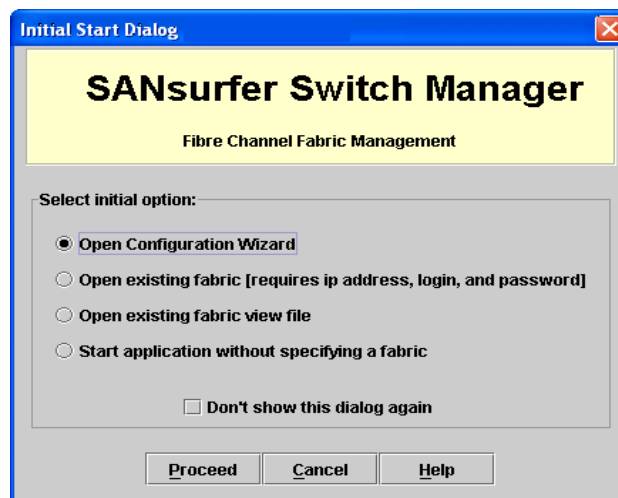


Figure 2-1. Initial Startup Dialog

- Click the **Open Existing Fabric** radio button to open the Add a New Fabric dialog, which prompts you for a fabric name, IP address, account name, and password. Refer to ["Adding a Fabric" on page 3-5](#).

- Click the **Open Existing Fabric View File** radio button to open the Open View dialog which prompts you to specify a fabric view file that you saved earlier. Refer to ["Opening a Fabric View File" on page 3-6](#).
- Click the **Start Application Without Specifying a Fabric** radio button to open the SANsurfer Switch Manager window shown in [Figure 2-2](#).
- Click the **Open Configuration Wizard** radio button to open the Configuration Wizard to configure a switch, add a new switch, replace/restore a switch, or recover or edit an IP configuration of an existing switch.

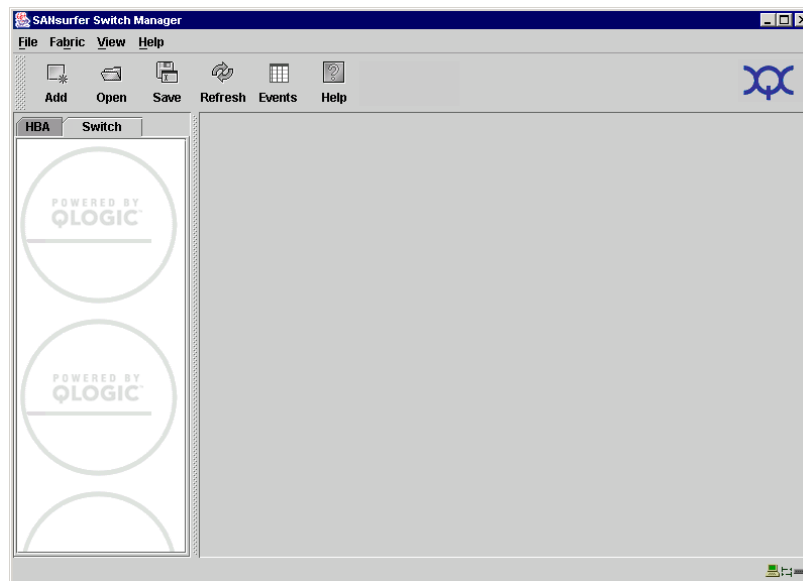


Figure 2-2. SANsurfer Switch Manager Window

2.3

Exiting SANsurfer Management Suite

To exit a SANsurfer Switch Manager application session, open the File menu and select **Exit**. If you have not yet defined an encryption key, the Save Default Fabric View File dialog, shown in [Figure 2-3](#), prompts you to save the current fabric view as the default fabric view file. Enter an encryption key in the Default Fabric File Encryption Key field. Re-enter the encryption key in the Re-enter Encryption Key to Confirm field. Click the **OK** button to save the current set of fabrics to the default fabric view file in the working directory.



Figure 2-3. Save Default Fabric View File Dialog

The encryption key is used to encrypt the sensitive data in the default fabric view file. Refer to ["Changing the Encryption Key for the Default Fabric View File"](#) on [page 2-14](#) for information about changing this encryption key. If an encryption key has been defined and the View File Auto Save and Load preferences settings are set to Enable, the current fabric view is automatically saved to your default fabric view file upon exit future SANsurfer Switch Manager sessions.

To prevent SANsurfer Switch Manager from prompting you to save the default fabric view file between SANsurfer Switch Manager sessions, set the View File Auto Save and Load preferences setting to Enable (default). Refer to ["Setting SANsurfer Switch Manager Preferences"](#) on [page 2-14](#) for more information.

In your next SANsurfer Switch Manager session, the Load Default Fabric File dialog shown in [Figure 2-4](#) prompts you to load the default fabric view file and to specify its encryption key, if there is one. In the Default Fabric File Encryption Key field, enter the encryption key and click the **Load View File** button. If you do not want to load the default fabric view file, click the **Continue Without Loading** button to open the SANsurfer Switch Manager with no fabric displayed.



Figure 2-4. Load Default Fabric File Dialog

2.4

Uninstalling SANsurfer Switch Manager

The method you use to uninstall SANsurfer Switch Manager depends on how you installed it:

- If you installed SANsurfer Switch Manager as part of SANsurfer Management Suite, you must uninstall SANsurfer Management Suite. Refer to ["SMS Uninstall" on page 2-12](#).
- If you installed SANsurfer Switch Manager as a standalone program, you must uninstall SANsurfer Switch Manager directly. Refer to ["Standalone Uninstall" on page 2-13](#).

2.4.1

SMS Uninstall

A program to uninstall SANsurfer Management Suite was included as part of the SANsurfer Management Suite installation process. Use this method only if you installed SANsurfer Switch Manager as part of SANsurfer Management Suite. The UninstallData folder in the installation directory contains the uninstall program, SANsurferUninstaller.

The default installation directories are:

- For Windows: C:\Program Files\QLogic_Corporation\SANsurfer
- For Linux: /opt/QLogic_Corporation/SANsurfer
- For Solaris: /opt/QLogic_Corporation/SANsurfer

To uninstall the SANsurfer Management Suite application, do the following:

- For Windows, browse for the uninstall program file or the shortcut/link that points to the uninstall program file. The uninstall program shortcut is in the same folder as the program shortcut (Start menu, program group, on desktop, or user specified) that is used to start the SANsurfer Management Suite application. Double-click the uninstall program file or shortcut/link, and follow the instructions.
- For Linux, execute the link to SANsurferUninstaller.

```
<install_directory>/UninstallerData/SANsurferUninstaller
```

- For Solaris, enter the following command and follow the instructions:

```
<install_directory>/UninstallData/SANsurferUninstaller
```

2.4.2

Standalone Uninstall

A program to uninstall SANsurfer Switch Manager was included as part of the SANsurfer Switch Manager installation process. Use this method only if you installed SANsurfer Switch Manager as a standalone program. The UninstallerData folder in the Install directory contains the uninstall program, Uninstall_Switch_Manager. Also, a shortcut/link to the uninstall program was installed in the installation directory during the SANsurfer Switch Manager installation process.

The default installation directories are:

- For Windows: C:\Program Files\QLogic_Corporation\Switch_Manager
- For Linux: /opt/QLogic_Corporation/Switch_Manager
- For Solaris: /usr/opt/QLGCsol

To uninstall the SANsurfer Switch Manager application, do the following:

- For Windows, browse for the uninstall program file or the shortcut/link that points to the uninstall program file. The uninstall program shortcut is in the same folder as the program shortcut (Start menu, program group, on desktop, or user specified) that is used to start the SANsurfer Switch Manager application. Double-click the uninstall program file or shortcut/link, and follow the instructions to uninstall the SANsurfer Switch Manager application.

- For Linux, execute the link to Uninstall_Switch_Manager. If no links were created during the installation, enter the following command:

```
<install_directory>UninstallerData/Uninstall_Switch_Manager
```

- For Solaris, enter the following command and follow the instructions to uninstall the SANsurfer Switch Manager application:

```
pkgrm QLGCsol
```

2.5

Changing the Encryption Key for the Default Fabric View File

To change the encryption key for the SANsurfer Switch Manager default fabric view file, do the following:

1. Open the File menu and select **Save Default Fabric View File** to open the Save Default Fabric View File dialog. Enter an encryption key in the Default Fabric File Encryption Key field.
2. Re-enter the same encryption key in the Re-enter Encryption Key to Confirm field.
3. Click the **OK** button to save the current set of fabrics to the default fabric view file in the working directory.

2.6

Saving and Opening Fabric View Files

A fabric view file is one or more fabrics saved to a file. In addition to the SANsurfer Switch Manager default fabric view file, you can save and open your own fabric view files. To save a set of fabrics to a file, do the following:

1. Open the File menu and select **Save View As** to open the Save View dialog.
2. Enter a name for the fabric view file or click the **Browse** button to select an existing file. Files are saved in the working directory.
3. Enter a password. When you attempt to open this fabric view file, you will be prompted for this password. If you leave the File Password field blank, no password will be required when attempting to open this fabric view file.
4. Click the **OK** button to save the view.

To open a fabric view file, do the following:

1. Open the File menu and select **Open View File** to open the Open View dialog.
2. Enter a name for the fabric view file or click the **Browse** button to select an existing file.
3. If the fabric view file was saved with a password, enter the password and click the **OK** button.
4. Click the **OK** button to open the view.

2.7

Setting SANsurfer Switch Manager Preferences

Using the preferences settings, you can:

- Change the location of the working directory in which to save files.
- Change the location of the browser used to view the online help.

- Enable (default) or disable the view file auto save and load feature. Refer to ["Exiting SANsurfer Management Suite" on page 2-11](#) for more information on the default fabric view file.
- Enable (default) or disable the use of the Initial Start Dialog at the beginning of a SANsurfer Switch Manager session. Refer to ["Starting SANsurfer Switch Manager" on page 2-8](#) for information about the Initial Start Dialog. After a default fabric view file is created, this setting has no effect.
- Enable (default) or disable the Event Browser. Refer to ["Displaying the Event Browser" on page 3-11](#). If the Event Browser is enabled using the Preferences dialog shown in [Figure 2-5](#), the next time SANsurfer Switch Manager is started, all events will be displayed. If the Event Browser is disabled when SANsurfer Switch Manager is started and later enabled, only those events from the time the Event Browser was enabled and forward will be displayed.
- Choose the default port view when opening the faceplate display. You can set the faceplate to reflect the current port type (default), port speed, port operational state, or port transceiver media. Regardless of the default port view you choose, you can change the port view in the faceplate display by opening the View menu and selecting a different port view option. Refer to the corresponding subsection for more information:
 - ☐ ["Displaying Port Types" on page 5-2](#)
 - ☐ ["Displaying Port Operational States" on page 5-3](#)
 - ☐ ["Displaying Port Speeds" on page 5-3](#)
 - ☐ ["Displaying Transceiver Media Status" on page 5-4](#)

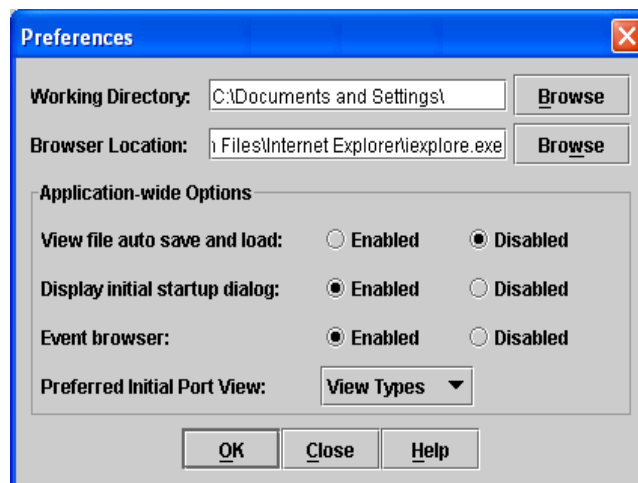


Figure 2-5. Preferences Dialog – SANsurfer Switch Manager

To set preferences for your SANsurfer Switch Manager sessions, do the following:

1. Open the File menu, and select **Preferences** to open the Preferences dialog.
2. Enter or browse for paths to the working directory and browser.
3. In the Application-wide Options area, choose the preferences you want.
4. Click the **OK** button to save the changes.

2.8

Using Online Help

Online help is available for the SANsurfer Switch Manager application and its functions. The two ways to open the online help file are: open the Help menu and select **Help Topics**, or click the **Help** button in the tool bar. You can also display context-sensitive help for all SANsurfer Switch Manager dialogs by clicking the **Help** button in the dialog.

2.9

Viewing Software Version and Copyright Information

To view SANsurfer Switch Manager software version and copyright information, open the Help menu and select **About....**

2.10

SANsurfer Switch Manager User Interface

The SANsurfer Switch Manager application uses two basic displays to manage the fabric and individual switches: the topology display and the faceplate display. The topology display shows all switches that are able to communicate and all connections between switches. The faceplate display shows the front of a single switch and its ports. Both displays share some common elements as shown in Figure 2-6.

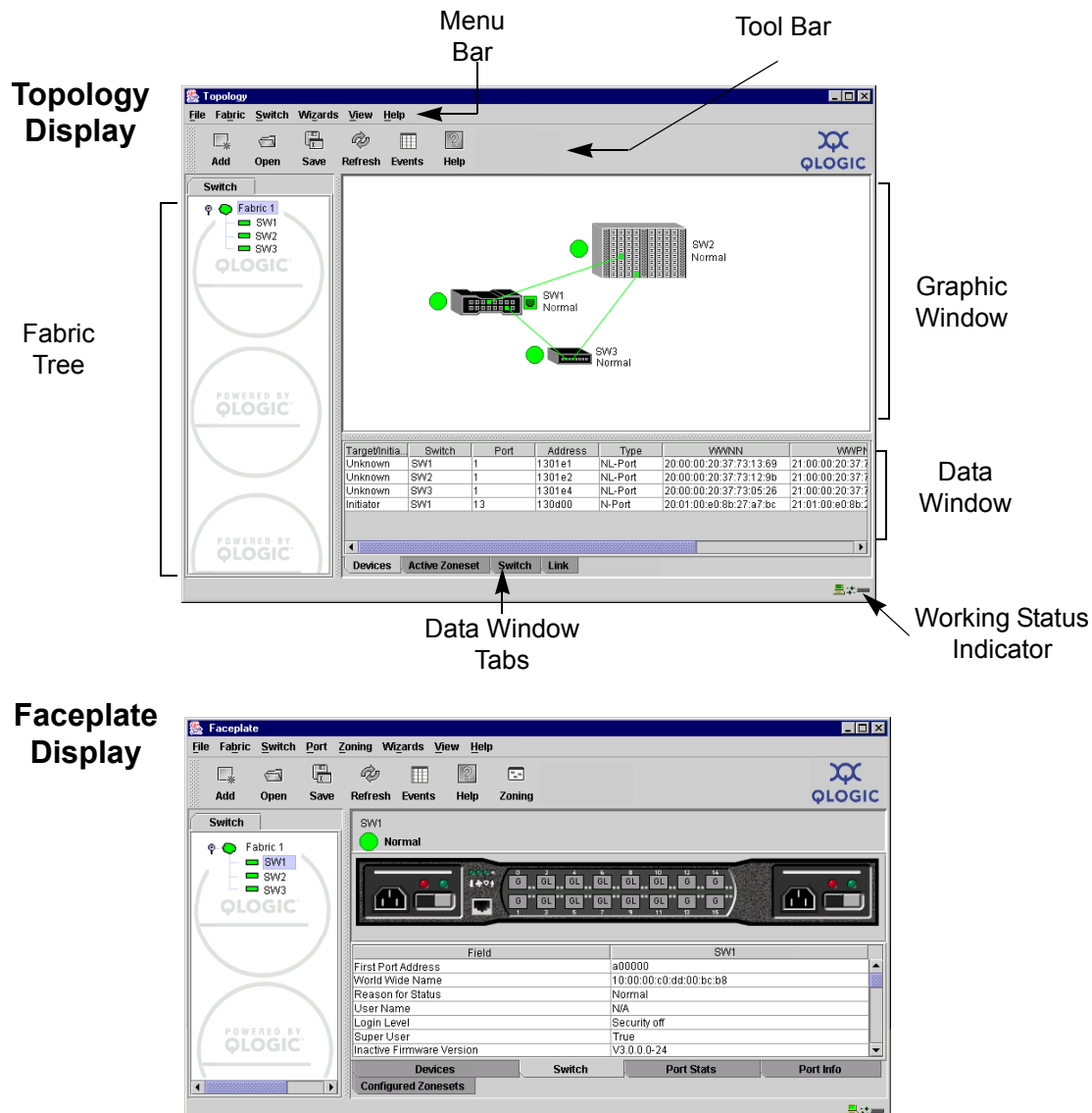


Figure 2-6. SANsurfer Switch Manager Display Elements

2.10.1

Menu Bar

The SANsurfer Switch Manager menus and the tasks offered in them vary depending on the display. For example, the Port menu and many of the Switch menu selections are only available in the faceplate display.

2.10.1.1

Topology Display Menu

The menu options in the topology display are shown in [Figure 2-7](#).

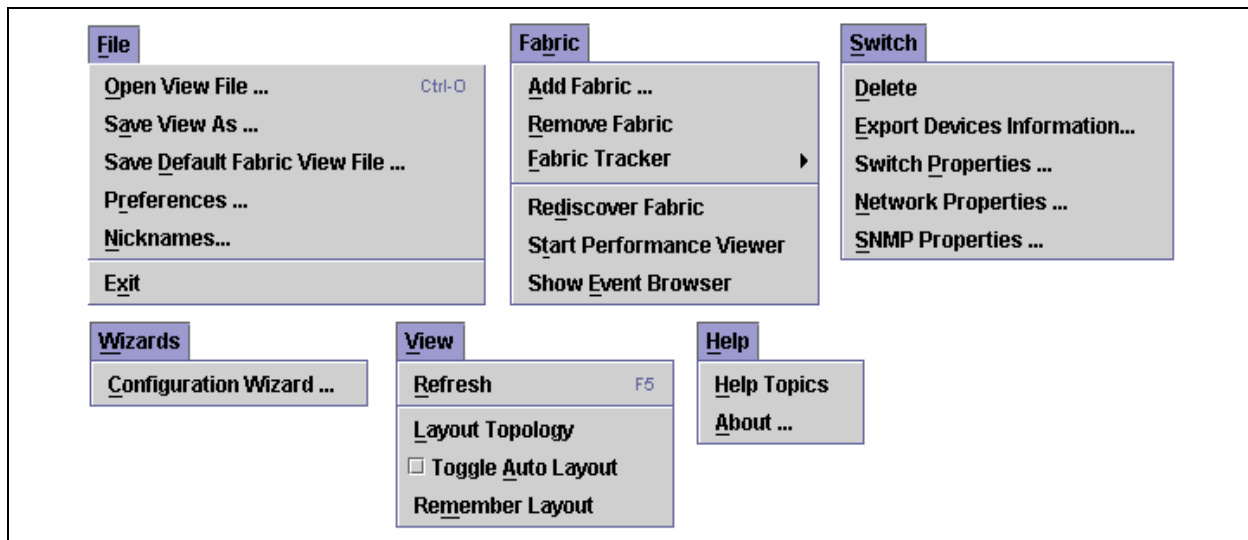


Figure 2-7. Topology Display Menu

2.10.1.2

Faceplate Display Menu

The menu options in the faceplate display are shown in [Figure 2-8](#).

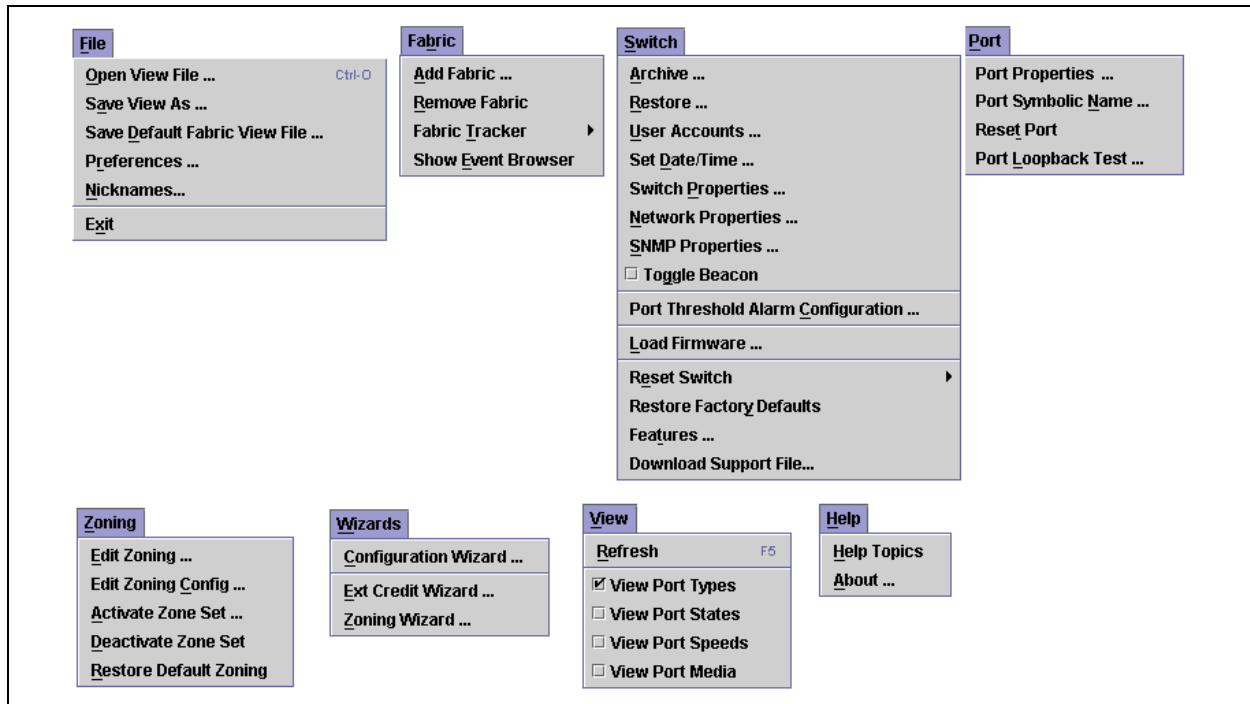


Figure 2-8. Faceplate Display Menu

The keyboard shortcut keys vary by display type: topology display and faceplate display. In addition to the menu bar, both the topology and faceplate displays have context sensitive menus that pop up when you right-click on the switches and links in the topology display, and on the switch image in the faceplate display. Refer to ["Opening the Faceplate Display and Topology Popup Menus"](#) on page 2-28 for more information about these popup menus.

2.10.1.3

Topology Display Shortcut Keys

The shortcut keys for the topology display are below. The shortcut key combinations are not case-sensitive.

Table 2-1. Topology Display Menu Shortcut Keys

Shortcut	Selection	Shortcut	Selection
Ctrl+O Alt+F, O	File>Open View File	Alt+S, D	Switch>Delete
Alt+F, A	File>Save View As	Alt+S, E	Switch>Export Devices Information
Alt+F, D	File>Save Default Fabric View File	Alt+S, P	Switch>Switch Properties (active only when one switch is selected)
Alt+F, R	File>Preferences	Alt+S, N	Switch>Network Properties (active only when one switch is selected)
Alt+F, N	File>Nicknames	Alt+S, S	Switch>SNMP Properties (active only when one switch is selected)
Alt+F, X	File>Exit	Alt+W, C	Wizards> Configuration Wizard
Alt+B, A	Fabric>Add Fabric	Alt+V, R F5	View>Refresh
Alt+B, R	Fabric>Remove Fabric	Alt+V, L	View>Layout Topology
Alt+B, F +S +A	Fabric>Fabric Tracker Save Snapshot Analyze Snapshot	Alt+V, A	View>Toggle Auto Layout
Alt+B, D	Fabric>Rediscover Fabric	Alt+V, M	View>Remember Layout
Alt+B, T	Fabric>Start Performance Viewer	Alt+H, H	Help>Help Topics
Alt+B, E	Fabric>Show Event Browser	Alt+H, A	Help>About

2.10.1.4

Faceplate Display Shortcut Keys

The shortcut keys for the faceplate displays are shown in below. The shortcut key combinations are not case-sensitive.

Table 2-2. Faceplate Display Menu Shortcut Keys

Shortcut	Selection	Shortcut	Selection
Ctrl+O Alt+F, O	File>Open View File	Alt+S, W	Switch>Download Support File
Alt+F, A	File>Save View As	Alt+S, Y	Switch>Restore Factory Defaults
Alt+F, D	File>Save Default Fabric View File	Alt+P, R	Port>Port Properties
Alt+F, R	File>Preferences	Alt+P, N	Port>Port Symbolic Name
Alt+F, N	File>Nicknames	Alt+P, T	Port>Reset Port
Alt+F, X	File>Exit	Alt+P, L	Port>Port Loopback Test
Alt+B, A	Fabric>Add Fabric	Alt+Z, E	Zoning>Edit Zoning
Alt+B, R	Fabric>Remove Fabric	Alt+Z, C	Zoning>Edit Zoning Config
Alt+B, F +S +A	Fabric>FabricTracker Save Snapshot Analyze Snapshot	Alt+Z, A	Zoning>Activate Zone Set
Alt+B, E	Fabric>Show Event Browser	Alt+Z, D	Zoning>Deactivate Zone Set
Alt+S, A	Switch>Archive	Alt+Z, R	Zoning>Restore Default Zoning
Alt+S, R	Switch>Restore	Alt+W, C	Wizards> Configuration Wizard
Alt+S, U	Switch>User Accounts	Alt+W, E	Wizards> Ext Credit Wizard
Alt+S, D	Switch>Set Date/Time	Alt+W, Z	Wizards>Zoning Wizard
Alt+S, P	Switch>Switch Properties	Alt+V, R F5	View>Refresh
Alt+S, N	Switch>Network Properties	Alt+V, T	View>View Port Types
Alt+S, S	Switch>SNMP Properties	Alt+V, S	View>View Port States
Alt+S, G	Switch>Toggle Beacon	Alt+V, E	View>View Port Speeds
Alt+S, C	Switch>Port Threshold Alarm Configuration	Alt+V, M	View>View Port Media

Table 2-2. Faceplate Display Menu Shortcut Keys (Continued)









Shortcut	Selection	Shortcut	Selection
Alt+S, L	Switch>Load Firmware	Alt+H, H	Help>Help Topics
Alt+S, E +R +H +A	Switch>Reset Switch Reset Hot reset Hard Reset	Alt+H, A	Help>About

2.10.2

Tool Bar

The tool bar consists of a row of graphical buttons that you can use to access SANsurfer Switch Manager functions as shown in [Table 2-3](#). The tool bar buttons are an alternative method to using the menu bar. The tool bar can be relocated in the display by clicking and dragging the handle at the left edge of the tool bar.

Table 2-3. Tool Bar Buttons

Tool Bar Button	Description
 Add	Add Fabric button - adds a new fabric to the fabric view.
 Open	Open View File button - opens an existing fabric view file.
 Save	Save View As button - saves the current fabric view to a file.
 Refresh	Refresh button - updates the topology or faceplate display with current information.
 Events	Event Browser button - opens the events browser.
 Help	Help Topics button - opens the online help file.
 Zoning	Edit Zoning button - opens the Edit Zoning dialog (available only in faceplate display).
	The QLogic logo opens a link to the QLogic web site.

2.10.3

Fabric Tree

The fabric tree lists the managed fabrics and their switches as shown in [Figure 2-9](#). The window width can be adjusted by clicking and dragging the moveable window border. An entry handle located to the left of an entry in the tree indicates that the entry can be expanded or collapsed. Click this handle or double-click the entry to expand or collapse a fabric tree entry. A fabric entry expands to show its member switches.

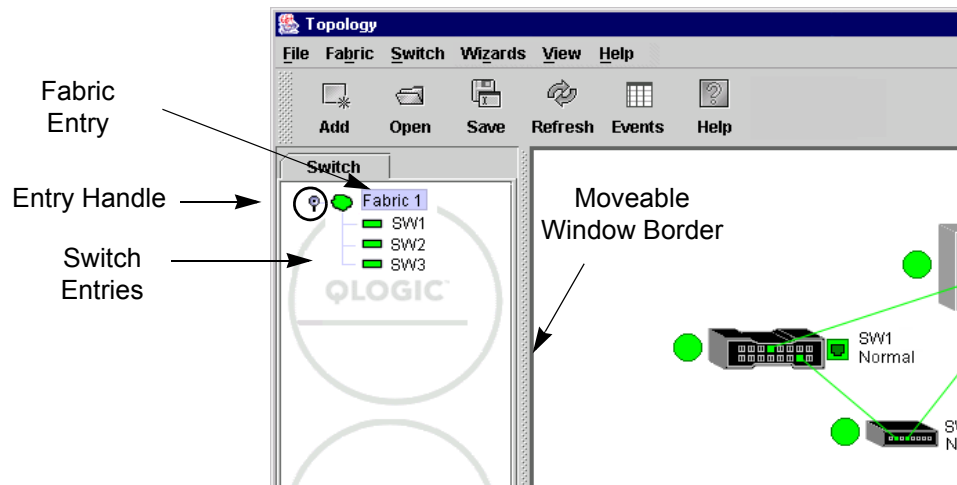


Figure 2-9. Fabric Tree

Each fabric tree entry has a small icon next to it that uses color to indicate operational status.

- A green icon indicates normal operation.
- A yellow icon indicates that a switch is operational, but may require attention to maintain maximum performance.
- A red icon indicates a potential failure or non-operational state (if switch is offline).
- A blue icon indicates that a switch is unknown, unreachable, or unmanageable.

If the status of the fabric is not normal, the fabric icon in the fabric tree will indicate the reason for the abnormal status. The same message is provided when you rest the mouse over the fabric icon in the fabric tree.

The fabric tree provides access to the topology and faceplate displays for any fabric or switch.

- To open the topology display from the fabric tree, click a fabric entry.
- To open the faceplate display from the fabric tree, click a switch entry.

2.10.4

Graphic Window

The graphic window, as shown in [Figure 2-6](#), presents graphic information about fabrics and switches such as the fabric topology and the switch faceplate. The window height can be adjusted by clicking and dragging the window border that it shares with the data window. This only works when displaying a fabric.

2.10.5

Data Window and Tabs

The data window presents a table of data and statistics associated with the selected tab. Use the scroll bar to browse through the data. The window length can be adjusted by clicking and dragging the border that it shares with the graphic window.

Adjust the column width by moving the pointer over the column heading border shared by two columns until a right/left arrow graphic is displayed. Click and drag the arrow to the desired width.

The data window tabs present options for the type of information to display in the data window. These options vary depending on the display.

2.10.6

Working Status Indicator

The working status indicator, located in the lower right corner of the SANsurfer Switch Manager window, shows when the management workstation is exchanging information with the fabric. As conditions change, the fabric forwards this information to the management workstation where it is reflected in the various displays.

2.11 Using the Topology Display

The topology display shown in [Figure 2-10](#) receives information from the selected fabric and displays its topology. Switches and inter-switch links (ISLs) appear in the graphic window and use color to indicate status. Consider the following topology display features:

- Switch and link status
- Working with switches and links
- Topology data windows

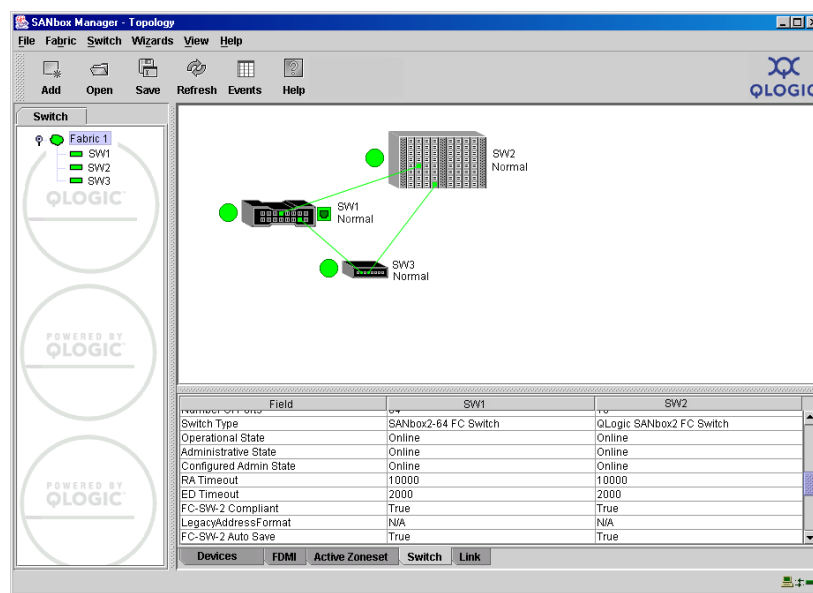


Figure 2-10. Topology Display

2.11.1 Switch and Link Status

Switch icon shape and color provide information about the switch and its operational state. Lines represent links between switches. The topology display uses green to indicate normal operation, yellow to indicate operational with errors, red to indicate a potential failure or non-operational state, and blue to indicate unknown, unreachable, or unmanageable. Refer to ["Fabric Status" on page 3-9](#) for more information about topology display icons.

2.11.2

Working with Switches and Links

Switch and link icons are selectable and moveable, and serve as access points for other displays and menus. You select switches and links to display information about them, modify their configuration, or delete them from the display. Context-sensitive popup menus are displayed when you right-click on a switch or link icon, or in the background of the topology display and graphic window.

2.11.2.1

Selecting Switches and Links

Selected switch icons are highlighted in light blue. Selected ISLs are displayed as a heavier line. You can select switches and links in the following ways:

- To select a switch or a link, click the icon or link.
- To select multiple switches or links, hold down the Control key and select.
- To select all switches or links, right-click anywhere in the graphic window background. Select **Select All Switches** or **Select All Links** from the popup menu.

To cancel a selection, press and hold the Control key, and select the item again. To cancel all selections, click in the graphic window background.

2.11.2.2

Arranging Switches in the Display

You can arrange individual switch icons in the topology display or allow SANsurfer Switch Manager to arrange all switch icons for you:

- To move an individual switch icon, click and drag the icon to another location in the graphic window. Links stretch or contract to remain connected.
- To arrange all switch icons in the topology display automatically, open the View menu and select **Layout Topology**.

By default, the **Toggle Auto Layout** box in the View menu is checked which causes SANsurfer Switch Manager to arrange the icons when you select **Layout Topology**.

You can save a custom arrangement, or layout, and restore that layout during a SANsurfer Switch Manager session. Begin by arranging the icons, then open the View menu and select **Remember Layout**. To restore the saved layout, open the View menu, uncheck the **Toggle Auto Layout** box, and select **Layout Topology**.

2.11.3

Opening the Faceplate Display and Topology Popup Menus

The faceplate display shows the front of a single switch and its ports. To open the faceplate display when viewing the topology display, click the switch entry/icon in the fabric tree, or double-click the switch graphic.

The topology display also offers a fabric, switch, and a link popup menu:

- To open the fabric popup menu, right-click the graphic window background. The fabric popup menu presents selections to refresh the fabric, select all switches, select all links, or layout topology.
- To open the switch popup menu, right-click the switch icon in the graphic window. The switch popup menu presents selections to refresh the switch, delete the switch from the display, open the Switch Properties dialog, or open the Network Properties dialog.
- To open the link popup menu, right-click the link. The Link popup menu presents a selection to delete the link from the display.

2.11.4

Topology Data Windows

The topology display provides the following data windows corresponding to the data window tabs:

- Devices – displays all devices logged with the name server and their addresses within the current fabric configuration, and displays information from the fabric and allows devices to register certain information with the fabric. Refer to ["Devices Data Window" on page 4-8](#) for more information.
- Active Zoneset – displays the active zone set for the fabric including zones and their member ports. Refer to ["Active Zone Set Data Window" on page 3-16](#) for more information about this data window. Refer to ["Zoning a Fabric" on page 3-20](#) for information about zone sets and zones.
- Switch – displays current network and switch configuration data for the selected switches. Refer to ["Switch Data Window" on page 4-9](#) for more information.
- Link – displays information about the inter-switch links. Refer to ["Link Data Window" on page 3-17](#) to for more information.

2.12

Using the Faceplate Display

The faceplate display shown in [Figure 2-11](#) displays the switch name and operational state, and port status. Consider the following functional elements of the faceplate display:

- [Port Views and Status](#)
- [Working with Ports](#)
- [Faceplate Data Windows](#)

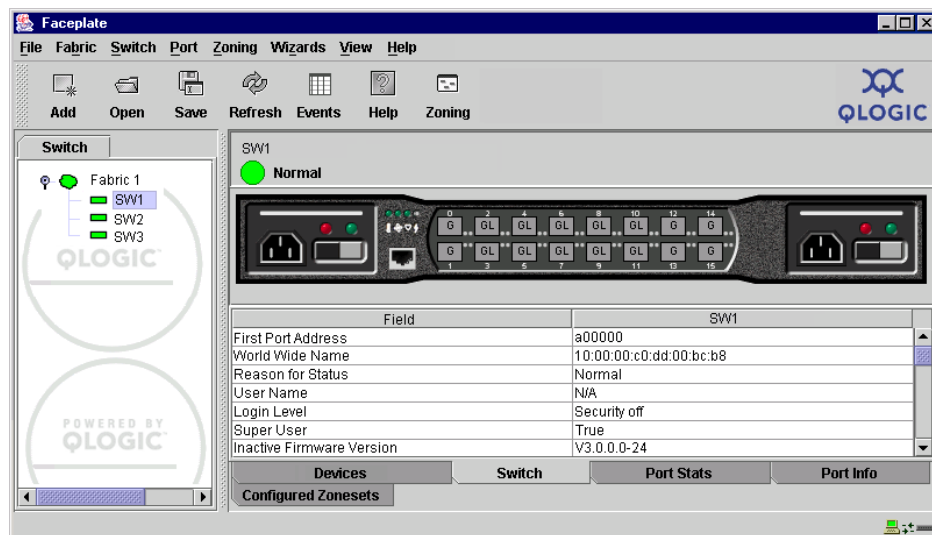


Figure 2-11. Faceplate Display

2.12.1

Port Views and Status

Port color and text provide information about the port and its operational state. Green indicates active; gray indicates inactive. The faceplate display provides the following views of port status corresponding to the View menu options in the faceplate display. Refer to ["Monitoring Port Status" on page 5-2](#) for more information about these displays.

- Port type
- Port state
- Port speed
- Port media

2.12.2

Working with Ports

Ports are selectable and serve as access points for other displays and menus. You select ports to display information about them in the data window or to modify them. Context-sensitive popup menus and properties dialogs are displayed when you right-click the faceplate image or port icons in the faceplate display.

2.12.2.1

Selecting Ports

You can select ports in the following ways. Selected ports are outlined in white.

- To select a port, click the port in the faceplate display.
- To select a range of consecutive ports, select a port, then press and hold the shift key and select another port. The application selects both end ports and all ports in between in port number sequence.
- To select several non-consecutive ports, hold the Control key while selecting.
- To select all ports, right-click the faceplate image in the graphic window. Select **Select All Ports** from the popup menu.

To cancel a selection, press and hold the Control key and select it again.

2.12.2.2

Opening the Faceplate Popup Menu

To open the popup menu, right-click the faceplate image to present the following tasks.

- Refresh the switch
- Select all ports
- Manage switch properties
- Manage network properties
- Manage SNMP properties
- Extended credits wizard
- Manage port properties
- Change the port symbolic name
- Run the port loopback tests

If no ports are selected, the port-related tasks will be unavailable in the menu. Right-click a port to open the Port popup menu. Hold down the Shift or Control key to select more than one port. If multiple ports are selected, right-click one of the selected ports.

2.12.3**Faceplate Data Windows**

The faceplate display provides the following data windows corresponding to the data window tabs:

- Devices – displays information about devices (hosts and storage targets) connected to the switch.
- Switch – displays current switch configuration data.
- Port Statistics – displays performance data for the selected ports.
- Port Information – displays information for the selected ports.
- Configured Zonesets – displays all zone sets, zones, and zone membership in the zoning database.

Notes

Section 3

Managing Fabrics

This section describes the following tasks that manage fabrics:

- [Fabric Security](#)
- [Fabric Tracker](#)
- [Managing the Fabric Database](#)
- [Working with Device Information and Nicknames](#)
- [Displaying Fabric Information](#)
- [Zoning a Fabric](#)

3.1

Fabric Security

The components of Fibre Channel fabric security are:

- [User Account Security](#)
- [Fabric Services](#)

3.1.1

User Account Security

User account security is the process by which your user account and password are authenticated with the list of valid user accounts and passwords. The switch validates your account and password when you attempt to add a fabric using SANsurfer Switch Manager or log in to a switch through Telnet. Your system administrator defines accounts, passwords, and authority levels that are stored on the switch. Refer to "[Managing User Accounts](#)" on page 4-2 for more information.

The Admin account possesses Admin authority which grants full access to all tasks of the SANsurfer Switch Manager menu system. The switch validates your user account and SANsurfer Switch Manager grants access to its menus according to your authority level. If you do not have Admin authority, you are limited to monitoring tasks.

Note: If a user is logged into a switch using SANsurfer Switch Manager or CLI, and an administrator changes user access rights and passwords, existing logins will not be affected by the new settings. Login access and privileges are only checked for a new login request.

3.1.2

Fabric Services

Fabric services security includes SNMP and in-band management. Simple Network Management Protocol (SNMP) is the protocol governing network management and monitoring of network devices. SNMP security consists of a read community string and a write community string, that are basically the passwords that control read and write access to the switch. The read community string ("public") and write community string ("private") are set at the factory to these well-known defaults and should be changed if SNMP is enabled using the SNMP Properties dialog. If SNMP is enabled (default) and the read and write community strings have not been changed from their defaults, you risk unwanted access to the switch. Refer to ["Enabling SNMP Configuration" on page 3-2](#) for more information. SNMP is enabled by default.

In-band management is the ability to manage switches across inter-switch links using SANsurfer Switch Manager, SNMP, management server, or the application programming interface. The switch comes from the factory with in-band management enabled. If you disable in-band management on a particular switch, you can no longer communicate with that switch by means other than a direct Ethernet or serial connection. Refer to ["Enabling In-band Management" on page 3-2](#) for more information.

3.1.2.1

Enabling SNMP Configuration

To enable SNMP configuration, do the following:

1. On the faceplate display, open the Switch menu and select **SNMP Properties** to open the SNMP Properties dialog.
2. In the SNMP Configuration area, place a check mark in the **SNMP Enabled** check box.
3. Click the **OK** button to save the change to the database.

3.1.2.2

Enabling In-band Management

To enable In-band Management, do the following:

1. On the faceplate display, open the Switch menu and select **Switch Properties** to open the Switch Properties dialog.
2. Click the **In-band Management Enable** button.
3. Click the **OK** button to save the change to the database.

3.2

Fabric Tracker

The Fabric Tracker option enables you to generate a snapshot or baseline of current system version information, which can be viewed, analyzed and compared to other snapshot files, and exported to a file. Information includes date and time, switch manager version, switch active firmware version, device hardware, drivers, and firmware version from FDMI.

The Snapshot Analyzer option enables you to:

- Compare two snapshots
- Detect mismatches of firmware and driver versions
- Detect devices that have been moved, added to or removed from the fabric.

3.2.1

Saving a Version Snapshot

To save the current snapshot to an XML file, open the Fabric menu, select **Fabric Tracker**, and select **Save Snapshot**. To view and analyze system version information, open the Fabric menu, select **Fabric Tracker**, and select **Analyze Snapshot**. The Fabric Version Snapshot Analysis dialog, shown in [Figure 3-1](#), opens with the Summary, Differences and Reports tab pages. Click the **Browse** buttons to open and view the snapshot files in the corresponding tab pages. Click the **Close** button to exit the Fabric Version Snapshot Analysis dialog. The color key below the scrollable area defines the meanings of the colors used.

The Summary tab page shows a brief description of the changes that have occurred between the older snapshot and the newer one. Use the Summary tab page quickly view what has changed.

3.2.2

Viewing and Comparing Version Snapshots

The Differences tab page shows a side-by-side comparison of two snapshots. The timestamp of each snapshot is displayed above the scroll area showing that snapshot. The background color of the older snapshot is darker than the background of the newer snapshot. The arrow icon between the snapshot selectors always points from the older snapshot to the newer one. If the two snapshots have the same timestamp, the arrow will not be displayed. The scroll bars are synchronized to view the same portion of each snapshot file simultaneously. Click and drag the separator bar between the two panes to resize each pane. At the top of the separator bar between the two panes, click the left/right arrows to close the corresponding pane. The left/right arrows move to one side.

3.2.3

Exporting Version Snapshots to a File

The Reports tab page enables you to select one of several reports to save to a text file. There are two types of reports. The Summary report type shows the same format displayed on the Summary tab page without the color highlighting. The Detail report type shows a detailed breakdown of the differences. Use the **Export** button to save the selected report to a text file.

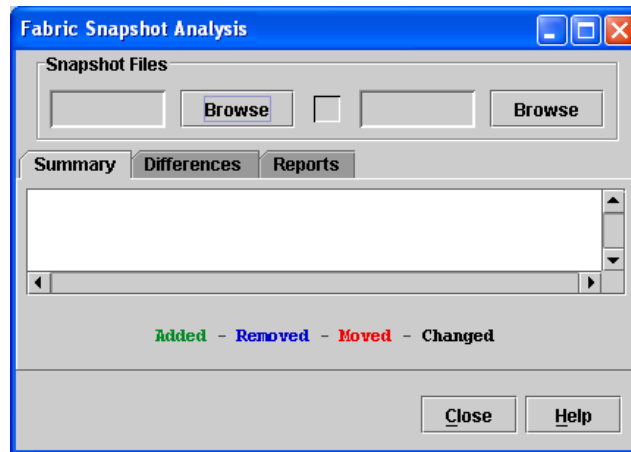


Figure 3-1. Fabric Version Snapshot Analysis Dialog

3.3

Managing the Fabric Database

A fabric database contains the set of fabrics that you have added during a SANsurfer Switch Manager session. Initially, if you do not open an existing fabric or fabric view file, the SANsurfer Switch Manager application opens with an empty fabric database.

3.3.1

Adding a Fabric

To add a fabric to the database, do the following:

1. Open the Fabric menu and select **Add Fabric** to open the Add a New Fabric dialog as shown in [Figure 3-2](#).



Figure 3-2. Add a New Fabric Dialog

2. Enter a fabric name (optional) and the IP address of the switch through which to manage the fabric.
3. Enter an account name and password. The factory login name and password are "admin" and "password". The password is for the switch and is stored in the switch firmware. Refer to ["Managing User Accounts" on page 4-2](#) or the ["User Command" on page A-88](#) for information about creating user accounts.
4. Click the **Add Fabric** button.

Note: A switch supports a combined maximum of 19 logins or sessions reserved as follows:

- 4 logins or sessions for internal applications such as management server and SNMP
- 9 high priority Telnet sessions
- 6 logins or sessions for SANsurfer Switch Manager inband and out-of-band logins, Application Programming Interface (API) inband and out-of-band logins, and Telnet logins. Additional logins will be refused.

3.3.2

Removing a Fabric

To delete a fabric from the database, do the following:

1. Select a fabric in the fabric tree.
2. Open the Fabric menu and select **Remove Fabric**.

3.3.3

Opening a Fabric View File

A fabric view file is one or more fabrics saved to a file. To open an existing view file, do the following:

1. Open the File menu and select **Open View File**, or click the **Open** button. If the fabric you are currently viewing has changed, you will be prompted to save the changes to the fabric view file with the Save View dialog before opening a different view file.
2. In the Open View dialog, enter the name of the file to open, and enter a file password, if a password was entered when this fabric view file was saved.
3. Click the **OK** button.

3.3.4

Saving a Fabric View File

To save a fabric view file, do the following:

1. Open the File menu, and select **Save View As**.
2. In the Save View dialog, enter a new file name.
3. Enter a file password, if necessary.
4. Click the **OK** button.

3.3.5

Rediscovering a Fabric

After making changes to or deleting switches from a fabric view, it may be helpful to again view the actual fabric configuration. The rediscover fabric option clears out the current fabric information being displayed, and rediscovers all switch information. To rediscover a fabric, open the Fabric menu, and select **Rediscover Fabric**. The rediscover function is more comprehensive than the refresh function.

3.3.6

Adding a New Switch to a Fabric

If there are no special conditions to be configured for the new switch, simply plug in the switch and the switch becomes functional with the default fabric configuration. The default fabric configuration settings are:

- Fabric zoning is sent to the switch from the fabric.
- All ports will be GL_Ports.
- The default IP address 10.0.0.1 is assigned to the switch without a gateway or boot protocol configured (RARP, BOOTP, and DHCP).

If you are adding a switch to a fabric and do not want to accept the default fabric configuration, do the following:

1. If the switch is not new from the factory, reset the switch to the factory configuration before adding the switch to the fabric by selecting **Restore Factory Defaults** in the Switch menu from the faceplate display.
2. If you want to manage the switch through the Ethernet port, you must first configure the IP address using the Network Properties dialog or the Configuration Wizard.
3. Configure any special switch settings. Consider configuring the Default Visibility setting to None in the Zoning Config dialog to prevent devices from finding other devices on all switches in the fabric until the new switch is configured. To open the Zoning Config dialog, open the Zoning menu, and select **Edit Zoning Config**.
4. Plug in the inter-switch links (ISL), but do not connect the devices.
5. Configure the port types for the new switch using the Port Properties dialog. The ports can be G_Port, GL_Port, F_Port, FL_Port, or Donor.
6. Connect the devices to the switch.
7. Make any necessary zoning changes using the Edit Zoning dialog. To open the Edit Zoning dialog, open the Zoning menu, and select **Edit Zoning**. If you changed the Default Visibility setting in the Zoning Config dialog from All to None, change that setting back to All. To open the Zoning Config dialog, open the Zoning menu, and select **Edit Zoning Config**.

3.3.7

Replacing a Failed Switch

The archive/restore works for all switches. However, the Restore menu item is not available for the in-band switches. You can only restore a switch out-of-band (the fabric management switch). There are certain parameters that are not archived, and these are not restored by SANsurfer Switch Manager. Refer to ["Archiving a Switch" on page 4-31](#) and ["Restoring a Switch" on page 4-31](#) for information about archive and restore. Use the following procedure to replace a failed switch for which an archive is available.

1. At the failed switch:
 - a. Turn off the power and disconnect the AC cords.
 - b. Note port locations and remove the interconnection cables and SFPs.
 - c. Remove the failed switch.
2. At the replacement switch:
 - a. Mount the switch in the location where the failed switch was removed.
 - b. Install the SFPs using the same ports as were used on the failed switch.

CAUTION! Do not reconnect inter-switch links, target devices, and initiator devices at this time. Doing so could invalidate the fabric zoning configuration.

- c. Attach the AC cords and power up the switch.
3. Select the failed switch in the topology display. Open the Switch menu and select **Delete**.
4. Restore the configuration from the failed switch to the replacement switch:
 - a. Open a new fabric through the replacement switch.
 - b. Open the faceplate display for the replacement switch. Open the Switch menu and select **Restore**.
 - c. In the Restore dialog, enter the archive file from the failed switch or browse for the file.
 - d. Click the **Restore** button.
5. Reset the replacement switch to activate the configuration formerly possessed by the failed switch including the domain ID and the zoning database. Open the Switch menu and select **Reset Switch**.
6. Reconnect the inter-switch links, target devices, and initiator devices to the replacement switch using the same ports as were used on the failed switch.

3.3.8

Deleting Switches and Links

The SANsurfer Switch Manager application does not automatically delete switches or links that have failed or have been physically removed from the fabric Fibre Channel network. In these cases, you can delete switches and links to bring the display up to date. If you delete a switch or a link that is still active, the SANsurfer Switch Manager application will restore it automatically. You can also refresh the display. To delete a switch from the topology display, do the following:

1. Select one or more switches in the topology display.
2. Open the Switch menu and select **Delete**.

To delete a link, do the following:

1. Select one or more links in the topology display.
2. Open the Switch menu and select **Delete**.

3.4

Displaying Fabric Information

The topology display is your primary tool for monitoring a fabric. The graphic window of the topology display provides status information for switches, inter-switch links, and the Ethernet connection to the management workstation.

The data window tabs show name server, switch, and active zone set information. The Active Zoneset tab shows the zone definitions for the active zone set. Refer to ["Devices Data Window" on page 4-8](#) and ["Switch Data Window" on page 4-9](#) for information about the Name Server and Switch data windows.

3.4.1






Fabric Status

The fabric updates the topology and faceplate displays by forwarding changes in status to the management workstation as they occur. You can allow the fabric to update the display status, or you can refresh the display at any time. To refresh the topology display, do one of the following:

- Click the **Refresh** button.
- Open the View menu and select **Refresh**.
- Press the F5 key.
- Right-click anywhere in the background of the topology display and select **Refresh Fabric** from the popup menu.

The topology display uses switch and status icons to provide status information about switches, inter-switch links, and the Ethernet connection. The switch status icons, displayed on the left side of a switch, vary in shape and color. Switches controlled by an Ethernet Internet Protocol have a colored Ethernet icon displayed on the right side of the switch. A green Ethernet icon indicates normal operation, yellow indicates a condition that may require attention to maintain maximum performance, and red indicates a potential failure. [Table 3-1](#) shows the different switch icons and their meanings.

Table 3-1. Topology Display Switch and Status Icons

Switch Icon	Description
 	<p>SANbox2-16 Switch</p> <ul style="list-style-type: none"> ■ Normal operation (Green) ■ Warning—operational with errors (Yellow) ■ Critical—potential failure (Red) ■ Unknown—communication status unknown, unreachable, or unmanageable (Blue)
	<p>Fabric Management Switch</p> <ul style="list-style-type: none"> ■ Ethernet connection normal (Green) ■ Ethernet connection warning (Yellow) ■ Ethernet connection critical (Red)
	<p>SANbox2-8c Switch</p>
	<p>Switch is not manageable with this version of SANsurfer Switch Manager. Use the management application that was shipped with this switch.</p>

3.4.2 Displaying the Event Browser

The

The Event Browser displays a list of events generated by the switches in the fabric and the SANsurfer Switch Manager application. Events that are generated by the SANsurfer Switch Manager application are not saved on the switch, but can be saved to a file during the SANsurfer Switch Manager session.

Entries in the Event Browser shown in [Figure 3-3](#), are formatted by severity, time stamp, source, type, and description. The maximum number of entries allowed in the Event Browser is 10,000. The maximum number of entries allowed on a switch is 1200. Once the maximum is reached, the event list wraps and the oldest events are discarded and replaced with the new events. Event entries from the switch, use the switch time stamp, while event entries generated by the application have a workstation time stamp. You can filter, sort, and export the contents of the Event Browser to a file. The Event Browser begins recording when enabled and SANsurfer Switch Manager is running.

If the Event Browser is enabled using the Preferences dialog, the next time SANsurfer Switch Manager is started all events from the switch log will be displayed. If the Event Browser is disabled when SANsurfer Switch Manager is started and later enabled, only those events from the time the Event Browser was enabled and forward will be displayed.

To display the Event Browser, open the Fabric menu and select **Show Event Browser**, or click the **Events** button on the tool bar. If the **Show Event Browser** selection or the **Events** button is grayed-out, you must first enable the **Events Browser** preference. Refer to ["Setting SANsurfer Switch Manager Preferences"](#) on page 2-14.

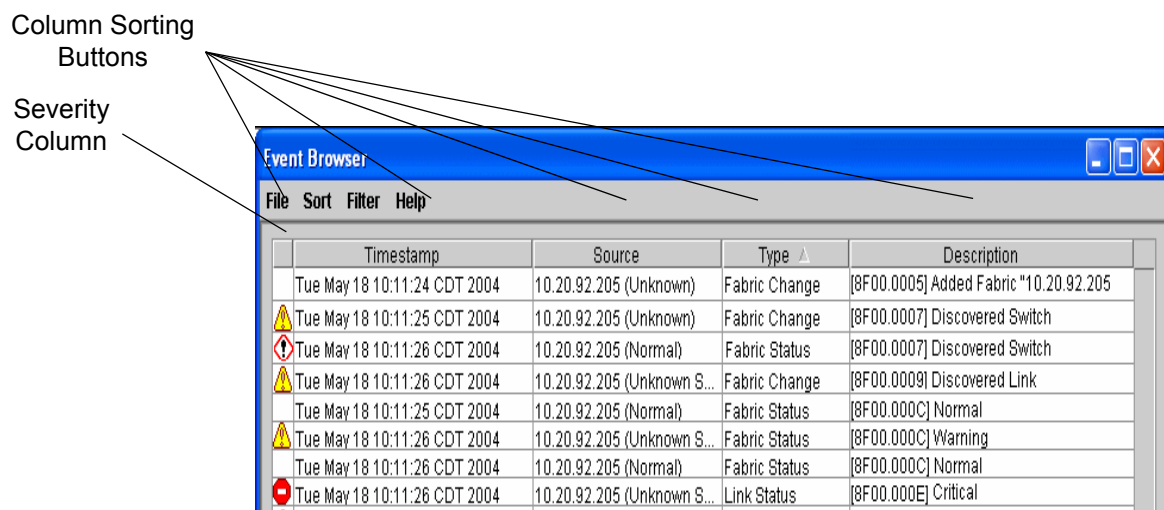





Figure 3-3. Events Browser

Severity is indicated in the severity column using icons as described in [Table 3-2](#).

Table 3-2. Severity Levels

Severity Icon	Description
	Alarm – An Alarm is any event that's a "serviceable event". This means that attention by the user or field service is required. Alarms are events that get posted asynchronously to the screen. Alarms cannot be turned off. If the alarm denotes that a system error has occurred the customer and/or field representative will generally be directed to provide a "show support" capture of the switch.
	Critical event – An event that indicates a potential failure. Critical log messages are events that warrant notice by the user. By default, these log messages will be posted to the screen. Critical log messages do not have alarm status as they require no immediate attention from a user or service representative.
	Warning event – An event that indicates errors or other conditions that may require attention to maintain maximum performance. Warning messages will not be posted to the screen unless the log is configured to do so. Warning messages are not disruptive and, therefore, do not meet the criteria of Critical. The user need not be informed asynchronously
No icon	Informative – An unclassified event that provides supporting information.

- Note:**
- Events (Alarms, Critical, Warning, and Informative) generated by the application are not saved on the switch. They are permanently discarded when you close a SANsurfer Switch Manager session, but you can save these events to a file on the workstation before you close SANsurfer Switch Manager and read it later with a text editor or browser.
 - Events generated by the switch, are stored on switch, and will be retrieved when the application is restarted. Some alarms are configurable. Refer to ["Configuring Port Threshold Alarms" on page 4-14](#).

3.4.2.1

Filtering the Event Browser

Filtering the Event Browser enables you to display only those events that are of interest based on the event severity, timestamp, source, type, and description. To filter the Event Browser, open the Filter menu and select **Filter Entries**. This opens the Filter Events dialog shown in [Figure 3-4](#). The Event Browser displays those events that meet all of the criteria in the Filter Events dialog. If the filtering criteria is cleared or changed, then all the events that were previously hidden that satisfy the new criteria will be shown.

You can filter the event browser in the following ways:

- **Severity** – Check one or more of the corresponding check boxes to display alarm events, critical events, warning events, or informative events.
- **Date/Time** – Check one or both of the From: and To: check boxes. Enter the bounding timestamps (MM/dd/yy hh:mm:ss aa) to display only those events that fall within those times. ("aa" indicates AM or PM.) The current year (yy) can be entered as either 2 or 4 digits. For example, 12/12/03 will be interpreted December 12, 2003.
- **Text** – Check one or more of the corresponding check boxes and enter a text string (case sensitive) for event source, type, and description. The Event Browser displays only those events that satisfy all of the search specifications for the Source, Type, and Description text.

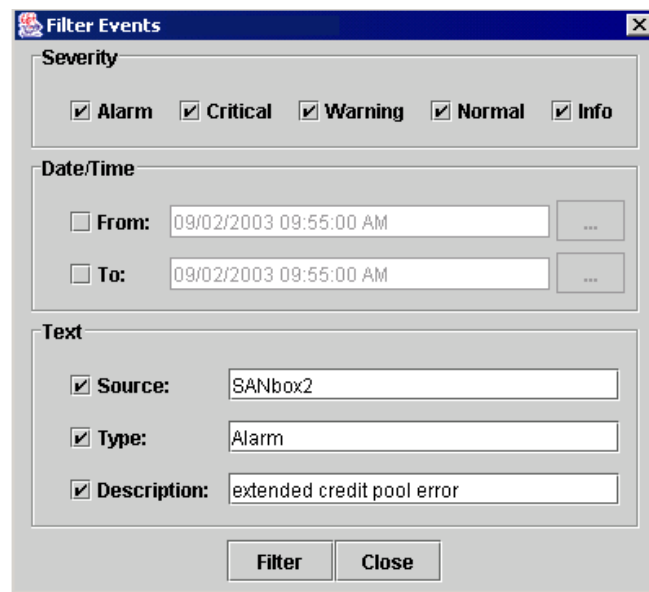


Figure 3-4. Filter Events Dialog

3.4.2.2

Sorting the Event Browser

Sorting the Event Browser enables you to display the events in alphanumeric order based on the event severity, timestamp, source, type, or description. Initially, the Event Browser is sorted in ascending order by timestamp. To sort the Event Browser, click the **Severity**, **Timestamp**, **Source**, **Type**, or **Description** column buttons. You can also open the Sort menu and select **By Severity**, **By Timestamp**, **By Source**, **By Type**, or **By Description**. Successive sort operations of the same type alternate between ascending and descending order.

3.4.2.3

Saving the Event Browser to a File

You can save the displayed Event Browser entries to a file. Filtering affects the save operation, because only displayed events are saved. To save the Event Browser to a file, do the following:

1. Filter and sort the Event Browser to obtain the desired display.
2. Open the File menu and select **Save As**.
3. Select a folder and enter a file name in which to save the event log and click the **Save** button. The file can be saved in XML, CSV, or text format. XML files can be opened with an internet browser or text editor. CSV files can be opened with Microsoft Excel or most spreadsheet applications.

3.4.3

Devices Data Window

The Devices data window displays information about the devices that are logged into the fabric. Click the **Devices** tab below the data window to display device information for all devices that are logged into the selected fabric. To narrow the display to devices that are logged into specific switches, select one or more switches in the fabric tree or the topology display. [Table 3-3](#) describes the entries in the Devices data window. Refer to ["Exporting Device Information to a File"](#) on [page 3-18](#) for exporting device information.

Table 3-3. Devices Data Window Entries

Entry	Description
Port WWN	Port world wide name
Nickname	Device port nickname. To create a new nickname or edit an existing nickname, double-click the cell and enter a nickname in the Edit Nickname dialog. Refer to "Managing Device Port Nicknames" on page 3-18 for more information.
Details	Click the (i) to display additional detail about the device. Refer to "Displaying Detailed Device Information" on page 3-17 .
FC Address	Fibre Channel address
Switch	Switch name
Port	Switch port number
Target/Initiator	Device type: target or initiator
Vendor	Host Bus Adapter/Device Vendor
Host Name	Name of host
Active Zones	The active zone to which the device belongs
Row #	Number of port as displayed in the faceplate display

3.4.4

Active Zone Set Data Window

The Active Zoneset data window displays the zone membership for the active zone set that resides on the fabric management switch. The active zone set is the same on all switches in the fabric – you can confirm this by adding a fabric through another switch and comparing Active Zone Set displays.

To open the Active Zoneset data window, click the **Active Zoneset** tab below the data window in the topology display. Refer to ["Configured and Active Zonesets Data Window" on page 4-13](#) for information about the zone set definitions on a particular switch. Refer to ["Zoning a Fabric" on page 3-20](#) for more information about zone sets and zones.

The Active Zoneset data window, shown in [Figure 3-5](#), uses display conventions for expanding and contracting entries that are similar to the fabric tree. An entry handle located to the left of an entry in the tree indicates that the entry can be expanded. Click this handle or double-click the following entries:

- A zone set entry expands to show its member zones.
- A zone entry expands to show its member ports/devices.
- Ports/devices that are zoned by WWN or FC address, but no longer part of the fabric, are grayed-out.

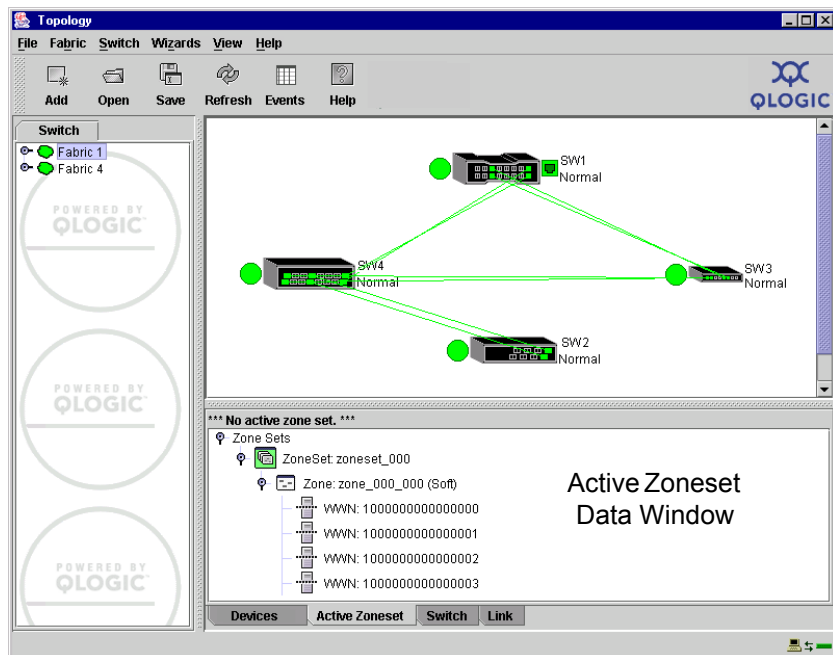


Figure 3-5. Active Zone Set Data Window

3.4.5

Link Data Window

The Link data window displays information about all switch links in the fabric or selected links. This information includes the switch name, the port number at the end of each link, and the link status icon. To open the Link data window, click the **Link** tab below the data window in the topology display.

3.5

Working with Device Information and Nicknames

SANsurfer Switch Manager enables you to do the following:

- [Displaying Detailed Device Information](#)
- [Exporting Device Information to a File](#)
- [Managing Device Port Nicknames](#)

3.5.1

Displaying Detailed Device Information

In addition to the information that is available in the Devices data window, you can click the (i) in the Details column to display more information as shown in [Figure 3-6](#).

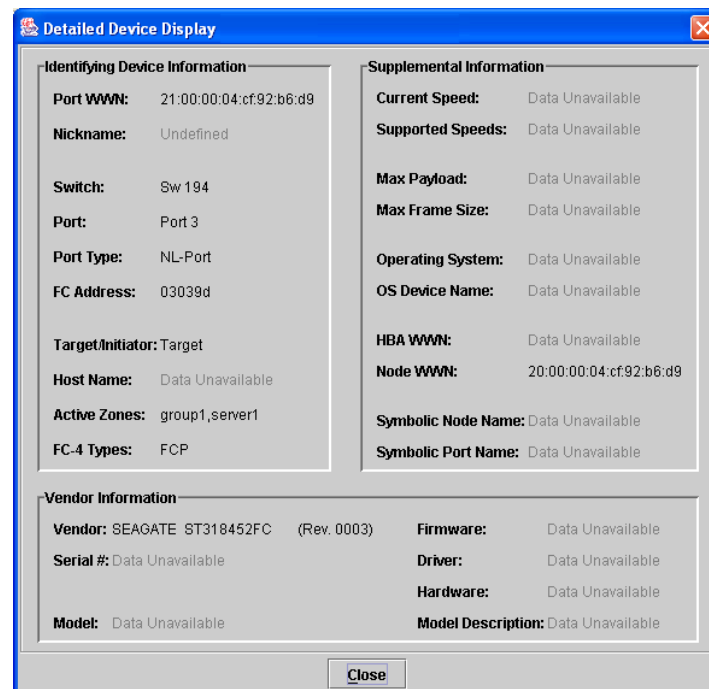


Figure 3-6. Detailed Devices Display Dialog

3.5.2

Exporting Device Information to a File

To save device information to a file, open the topology display and do the following:

1. Select one or more switches. If no switches are selected, Devices information is gathered for all switches.
2. Open the Switch menu and select **Export Devices Information**.
3. In the Save dialog, enter a file name. Select the extension for the type of output file (CSV or text format) to be saved. CSV files can be opened with Microsoft Excel or most spreadsheet applications.
4. Click the **Save** button.

3.5.3

Managing Device Port Nicknames

You can assign a nickname to a device port World Wide Name. A nickname is a user-definable, meaningful name that can be used in place of the World Wide Name. Assigning a nickname makes it easier to recognize device ports when zoning your fabric or when viewing the Devices data window.

SANsurfer Switch Manager maintains nicknames in Nicknames.xml, which is found in your working directory. In addition to creating, editing, and deleting nicknames, you can also export the nicknames to a file, which can then be imported into the Nicknames.xml file on other workstations.

3.5.3.1

Creating a Nickname

To create a device port nickname, do the following:

1. Open the File menu and select **Nicknames** to open the Nicknames dialog.
2. Choose one of the following methods to enter a nickname. A nickname must start with a letter and can have up to 64 characters. Valid characters include alphanumeric characters [aA-zZ][0-9] and special symbols [\$ _ - ^].
 - Click on a device in the table. Open the Edit menu and select **Create Nickname** to open the Add Nickname dialog. In the Add Nickname dialog, enter a nickname and WWN and click the **OK** button.
 - Double-click a cell in the **Nicknames** column, and enter a new nickname in the text field. Click the **Save** button to save the changes and exit the Nicknames dialog.

You can also create a nickname by double clicking a cell in the Nickname column of the Devices data window. Refer to ["Devices Data Window" on page 3-15](#).

3.5.3.2

Editing a Nickname

A nickname must start with a letter and can have up to 64 characters. Valid characters include alphanumeric characters [aA-zZ][0-9] and special symbols [\$ _ - ^]. You can access the Edit Nicknames dialog two ways. Choose one of the following methods to edit a nickname. Click the **OK** button to save the changes.

1. In the topology or faceplate display, open the File menu and select **Nicknames** to open the Nicknames dialog. The device entries are listed in table format.
2. Click on a device entry in the table. Open the Edit menu and select **Edit Nickname** to open the Edit Nicknames dialog. Edit the nickname in the text field.
3. Double-click a cell in the **Nicknames** or **WWN** columns, and edit the nickname in the text field.
4. In the topology or faceplate display, click the Devices tab to display the Devices data window. Double-click a cell in the Nickname column to open the Edit Nickname dialog. Edit the nickname in the text field. Refer to ["Devices Data Window" on page 3-15](#).

3.5.3.3

Deleting a Nickname

To delete a device port nickname, do the following:

1. Open the File menu and select **Nicknames** to open the Nicknames dialog.
2. Click a device in the table. Open the Edit menu and select **Delete Nickname**.

3.5.3.4

Exporting Nicknames to a File

You can save nicknames to a file. This is useful for distributing nicknames to other management workstations. To save nicknames to an XML file, do the following:

1. Open the File menu and select **Nicknames** to open the Nicknames dialog.
2. Open the File menu in the Nicknames dialog, and select **Export**.
3. Enter a name for the XML nickname file in the Save dialog and click **Save**.

3.5.3.5

Importing a Nicknames File

Importing a nicknames file copies its contents into and replaces the contents of the Nicknames.xml file which is used by SANsurfer Switch Manager. To import a nickname file, do the following:

1. Open the File menu and select **Nicknames** to open the Nicknames dialog.
2. Open the File menu in the Nicknames dialog, and select **Import**.
3. Select an XML nickname file in the Open dialog and click **Open**. When prompted to overwrite existing nicknames, click **Yes**.

3.6

Zoning a Fabric

Zoning enables you to divide the ports and devices of the fabric into zones for more efficient and secure communication among functionally grouped nodes. This subsection addresses the following topics:

- [Zoning Concepts](#)
- [Using the Zoning Wizard](#)
- [Managing the Zoning Database](#)
- [Managing Zone Sets](#)
- [Managing Zones](#)
- [Managing Aliases](#)
- [Merging Fabrics and Zoning](#)

3.6.1

Zoning Concepts

The following zoning concepts provide some context for the zoning tasks described in this section:

- [Zones](#)
- [Aliases](#)
- [Zone Sets](#)
- [Zoning Database](#)

3.6.1.1

Zones

A zone is a named group of ports or devices that can communicate with each other. Devices within a zone can only communicate with other devices in the same zone. A device may participate in more than one zone.

Membership in a zone can be defined by switch domain ID and port number, device Fibre Channel address (FCID), or device World Wide Name (WWN).

- WWN entries define zone membership by the World Wide Name of the attached device. With this membership method, you can move WWN member devices to different switch ports in different zones without having to edit the member entry as you would with a domain ID/port number member. Furthermore, unlike FCID members, WWN zone members are not affected by changes in the fabric that could change the Fibre Channel address of an attached device.
- FCID entries define zone membership by the Fibre Channel address of the attached device. With this membership method you can replace a device on the same port without having to edit the member entry as you would with a WWN member.
- Domain ID/Port number entries define zone membership by switch domain ID and port number. All devices attached to the specified port become members of the zone. The specified port must be an F_Port or an FL_Port.

Two types of zones are supported:

- Soft zone
- Hard zone - Access Control List (domain/port member only or it will revert back to a soft zone when activated)

3.6.1.1.1

Soft Zones

Soft zoning divides the fabric for purposes of controlling discovery. Devices within the same soft zone automatically discover and communicate freely with all other members of the same zone. The soft zone boundary is not secure; traffic across soft zones can occur if addressed correctly. Soft zones that include members from multiple switches need not include the ports of the inter-switch links. Soft zone boundaries yield to ACL zone boundaries. Soft zones can overlap; that is, a device can participate in more than one soft zone. Zone membership can be defined by Fibre Channel address, domain ID and port number, World Wide Name, or a combination. Soft zoning supports all port types.

3.6.1.1.2

Access Control List Hard Zones

Access Control List (ACL) zoning divides the fabric for purposes of controlling discovery and inbound traffic. ACL zoning is a type of hard zoning that is hardware enforced. This type of zoning is useful for controlling access to certain devices without totally isolating them from the fabric. Devices can communicate with each other and transmit outside the ACL zone, but cannot receive inbound traffic from outside the zone. The ACL zone boundary is secure against inbound traffic. ACL zones can overlap; that is, a port can be a member of more than one ACL zone. ACL zones that include members from multiple switches need not include the ports of the inter-switch links. ACL zone boundaries supersede soft zone boundaries. Membership can be defined only by domain ID and port number. ACL zoning supports all port types. You can have domain/port member in a configured ACL zone, but it will be converted to a soft zone when activated.

3.6.1.2

Aliases

To make it easier to add a group of ports or devices to one or more zones, you can create an alias. An alias is a named set of ports or devices that are grouped together for convenience. Unlike zones, aliases impose no communication restrictions between its members. You can add an alias to one or more zones. However, you cannot add a zone to an alias, nor can an alias be a member of another alias.

3.6.1.3

Zone Sets

A zone set is a named group of zones. A zone can be a member of more than one zone set. Each switch in the fabric maintains its own zoning database containing one or more zone sets. This zoning database resides in non-volatile or permanent memory and is therefore retained after a reset. Refer to "[Configured Zonesets Data Window](#)" on page 4-13 for information about displaying the zoning database.

The orphan zone set is created by the application automatically to hold the zones which are not in any set. The orphan zone set can't be removed and is not saved on the switch.

To apply zoning to a fabric, choose a zone set and activate it. When you activate a zone set, the switch distributes that zone set and its zones, excluding aliases, to every switch in the fabric. (However, the contents of the aliases are distributed.) This zone set is known as the active zone set. Refer to "[Active Zone Set Data Window](#)" on page 3-16 for information about displaying the active zone set.

3.6.1.4

Zoning Database

Each switch has its own zoning database. The zoning database is made up of all aliases, zones, and zone sets that have been created on the switch or received from other switches. The switch maintains two copies of the inactive zoning database: one copy is maintained in temporary memory for editing purposes; the second copy is maintained in permanent memory. Zoning database edits are made on an individual switch basis and are not propagated to other switches in the fabric when saved.

There are two configuration parameters that affect the zoning database: Interop Auto Save and Default Visibility. The Auto Save parameter determines whether changes to the active zone set that a switch receives from another switch in the fabric will be saved to permanent memory on that switch. The Default Visibility parameter permits or prohibits communication among ports/devices when there is no active zone set. Refer to ["Configuring the Zoning Database" on page 3-28](#) for information about zoning configuration.

The zoning limits for a fabric are as follows:

- **MaxZoneSets is 256.** The maximum number of zone sets that can be configured on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric.
- **MaxZones is 1000.** The maximum number of zones that can be configured on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric.
- **MaxAliases is 2500.** The maximum number of aliases that can be configured on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric.
- **MaxTotalMembers is 10,000.** The maximum number of total zone and alias members that can be configured on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric. Aliases are considered zone members since they can be added to a zone just like a normal zone member.
- **MaxZonesInZoneSets is 1000.** The maximum number of zone linkages to zonesets that can be configured on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric. Every time a zone is added to a zoneset this constitutes a linkage.
- **MaxMembersPerZone is 2000.** The maximum number of zone members that can be added to any zone on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric. Aliases are considered zone members when added to a zone.

- **MaxMembersPerAlias is 2000.** The maximum number of zone members that can be added to any alias on the switch. This will be enforced during the configuration of zoning and during a zoning database merge from the fabric.

3.6.2

Using the Zoning Wizard

The Zoning Wizard is a series of dialogs that leads you through the process of zoning a fabric. To open the Zoning Wizard, open the Wizards menu in the faceplate display, and select **Zoning Wizard**.

The Zoning Wizard helps you zone the two most typical reasons for zoning:

- Zoning Windows servers storage
- Assign storage to servers.

To solve these problems, there must be at least one target and at least one initiator in the name server. Windows servers do not share devices well, but sometimes they must share devices, such as a tape drive. The wizard helps you define which devices are sharable and which ones are not. Once a device is in a Windows group, it can no longer be in any other group.

3.6.3

Managing the Zoning Database

Managing the zoning database consists of the following:

- [Editing the Zoning Database](#)
- [Configuring the Zoning Database](#)
- [Saving the Zoning Database to a File](#)
- [Restoring the Zoning Database from a File](#)
- [Restoring the Default Zoning Database](#)
- [Removing All Zoning Definitions](#)

3.6.3.1

Editing the Zoning Database

To edit the zoning database for a particular switch, open the Zoning menu from the faceplate display and select **Edit Zoning** to open the Edit Zoning dialog shown in [Figure 3-7](#). Changes can only be made to inactive zone sets, which are stored in flash (non-volatile) memory and retained after resetting a switch.

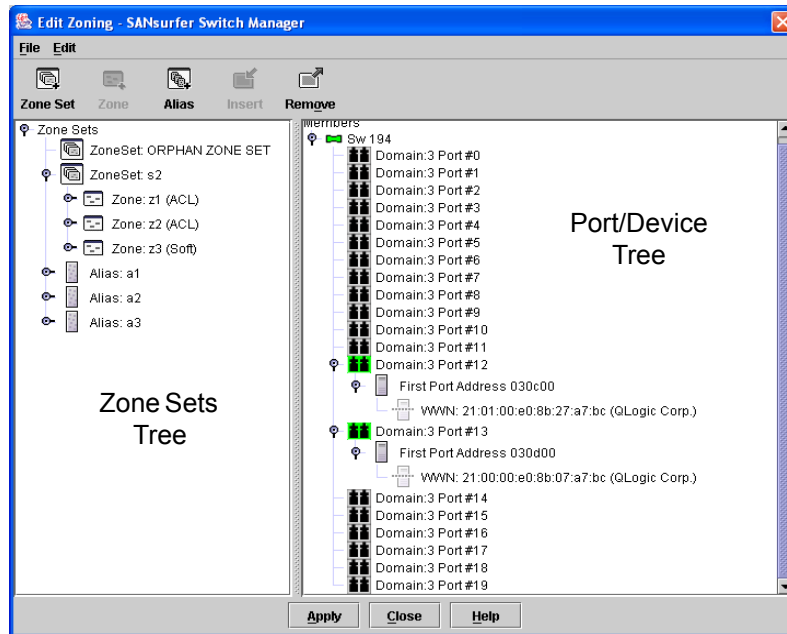


Figure 3-7. Edit Zoning Dialog

To apply zoning to a fabric, choose a zone set and activate it. When you activate a zone set, the switch distributes that zone set and its zones, excluding aliases, to every switch in the fabric. This zone set is known as the active zone set.

You can not edit an active zone set on a switch. You must configure an inactive zone set to your needs and then activate that updated zone set to apply the changes to the fabric. When you activate a zone set, the switch distributes that zone set to the temporary zoning database on every switch in the fabric. However, in addition to the merged active zone set, each switch maintains its own original zone set in its zoning database. Only one zone set can be active at one time.

Note: If the Interop Auto Save parameter is enabled on the Zoning Configuration dialog, then every time the active zone set changes, the switch will copy it into an inactive zone set stored on the switch. You can edit this copy of the active zone set stored on the switch, and activate the updated copy to conveniently apply the changes to the active zone set. The edited copy then becomes the active zone set.












The Edit Zoning dialog has a Zone Sets tree on the left and a Port/Device (or members) tree on the right. Both trees use display conventions similar to the fabric tree for expanding and contracting zone sets, zones, and ports. An expanded port shows the port Fibre Channel address; an expanded address shows the port World Wide Name. You can select zone sets, zones, and ports in the following ways:

- Click a zone, zone set, or port icon.
- Right-click to select a zone set or zone, and open the corresponding popup menu.
- Hold down the Shift key while clicking several consecutive icons.
- Hold down the Control key while clicking several non-consecutive icons.

Using tool bar buttons, popup menus, or a drag-and-drop method, you can create and manage zone sets and zones in the zoning database. [Table 3-4](#) describes the zoning tool bar operations.

Use the Edit Zoning dialog to define zoning changes, and click the **Apply** button to open the Error Check dialog. Click the **Error Check** button to have SANsurfer Switch Manager check for zoning conflicts, such as empty zones, aliases, or zone sets, and ACL zones with non-domain ID/port number membership. Click the **Save Zoning** button to implement the changes. Click the **Close** button to close the Error Check dialog. On the Edit Zoning dialog, click the **Close** button to close the Edit Zoning dialog.

Table 3-4. Edit Zoning Dialog Tool Bar Buttons and Icons

Tool Bar Button	Description
 Zone Set	Create Zone Set button - create a new zone set
 Zone	Create Zone button - create a new zone
 Alias	Create Alias button - create another name for a set of objects
 Insert	Add Member button - adds selected port/device to a zone
 Remove	Remove Member button - delete the selected zone from a zone set, or delete the selected port/device from a zone
	Switch port icon – not logged in
	Switch port icon – logged in
	NL_Port (loop) device icon – logged in to fabric
	NL_Port (loop) device icon – not logged in to fabric
	N_Port device icon – logged in to fabric
	N_Port device icon – not logged in to fabric

3.6.3.2

Configuring the Zoning Database

Use the Zoning Config dialog to change the Auto Save and Default Visibility configuration parameters. In the faceplate display, open the Zoning menu and select **Edit Zoning Config** to open the Zoning Config dialog shown in [Figure 3-8](#). After making changes, click the **OK** button to put the new values into effect.

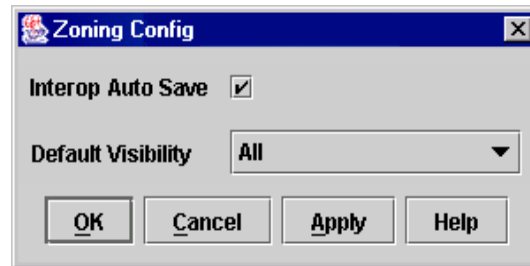


Figure 3-8. Zoning Config Dialog

3.6.3.2.1

Interop Auto Save

The Interop Auto Save parameter determines whether changes to the active zone set that a switch receives from other switches in the fabric will be saved to the zoning database on that switch. Changes are saved when an updated zone set is activated. Zoning changes are always saved to temporary memory. However, if Interop Auto Save is enabled, the switch firmware saves changes to the active zone set in temporary memory and to the zoning database. If Interop Auto Save is disabled, changes to the active zone set are stored only in temporary memory which is cleared when the switch is reset.

Note: Disabling the Interop Auto Save parameter can be useful to prevent the propagation of zoning information when experimenting with different zoning schemes. However, leaving the Interop Auto Save parameter disabled can disrupt device configurations should a switch have to be reset. For this reason, the Interop Auto Save parameter should be enabled in a production environment.

3.6.3.2.2

Default Visibility

Default visibility determines the level of communication that is permitted among ports/devices when there is no active zone set. The default visibility parameter can be set differently on each switch. When default visibility is enabled (ALL) on a switch, all ports/devices on the switch can communicate with all ports/devices on switches that also have default visibility enabled. When Default Visibility is disabled (NONE), none of the ports/devices on that switch can communicate with any other port/device in the fabric.

3.6.3.3

Saving the Zoning Database to a File

You can save the zoning database to an XML file. You can later reload this zoning database on the same switch or another switch. To save a zoning database to a file, do the following:

1. In the faceplate display, open the Zoning menu, and select **Edit Zoning**.
2. In the Edit Zoning dialog, open the File menu and select **Save As**.
3. In the Save dialog, enter a file name for the database file.
4. Click the **Save** button to save the zoning file.

3.6.3.4

Restoring the Zoning Database from a File

CAUTION! Restoring the zoning database from a file will replace the current zoning database on the switch.

Do the following to restore the zoning database from a file to a switch:

1. In the faceplate display, open the Zoning menu and select **Edit Zoning** to open the Edit Zoning window.
2. Open the File menu and select **Open File**. A popup window will prompt you to select an XML zoning database file.
3. Select a file and click **Open**.

3.6.3.5

Restoring the Default Zoning Database

Restoring the default zoning clears the switch of all zoning definitions.

CAUTION! This command will deactivate the active zone set.

To restore the default zoning for a switch:

1. In the faceplate display, open the Zoning menu and select **Restore Default Zoning**.
2. Click the **OK** button to confirm that you want to restore default zoning and save changes to the zoning database.

3.6.3.6

Removing All Zoning Definitions

To clear all zone and zone set definitions from the zoning database, choose one of the following:

- Open the Edit menu and select **Clear Zoning**. In the Removes All dialog, click the **Yes** button to confirm that you want to delete all zones and zone sets.
- Right-click the Zone Sets heading at the top of the Zone Sets tree, and select **Clear Zoning** from the popup menu. Click the **Yes** button to confirm that you want to delete all zone sets and zones.

3.6.4

Managing Zone Sets

Zoning a fabric involves creating a zone set, creating zones as zone set members, then adding devices as zone members. The zoning database supports multiple zone sets to serve the different security and access needs of your storage area network, but only one zone set can be active at one time. Managing zone sets consists of the following tasks:

- [Creating a Zone Set](#)
- [Activating and Deactivating a Zone Set](#)
- [Copying a Zone to a Zone Set](#)
- [Removing a Zone from a Zone Set or from All Zone Sets](#)
- [Removing a Zone Set](#)

Note: Changes that you make to the zoning database are limited to the managed switch and do not propagate to the rest of the fabric. To distribute changes to configured zone sets fabric wide, you must edit the zoning databases on the individual switches.

3.6.4.1

Creating a Zone Set

To create a zone set, do the following:

1. Open the Zoning menu, and select **Edit Zoning** to open the Edit Zoning dialog.
2. Open the Edit menu, and select **Create Zone Set** to open the Create Zone Set dialog.
3. Enter a name for the zone set, and click the **OK** button. The new zone set name is displayed in the Zone Sets dialog. A zone set name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, -, ^, and \$.
4. To create new zones in a zone set, do one of the following:
 - Right-click a zone set and select **Create A Zone** from the popup menu. In the Create a Zone dialog, enter a name for the new zone, and click the **OK** button. The new zone name is displayed in the Zone Sets dialog.
 - Select a zone set in the zone sets tree, and click the **Zone** button in the Zoning toolbar. In the Create a Zone dialog, enter a name for the new zone, and click the **OK** button. The new zone name is displayed in the Zone Sets dialog.
 - Copy an existing zone by dragging a zone into the new zone set. Refer to ["Copying a Zone to a Zone Set" on page 3-32](#).
5. Click the **Apply** button to save changes to the zoning database.

3.6.4.2

Activating and Deactivating a Zone Set

You must activate a zone set to apply its zoning definitions to the fabric. Only one zone set can be active at one time. When you activate a zone set, the switch distributes that zone set to the temporary zoning database on every switch in the fabric.

The purpose of the deactivate function is to suspend all fabric zoning which results in free communication fabric wide or no communication depending on the default visibility setting. Refer to ["Default Visibility" on page 3-29](#) for more information. It is not necessary to deactivate the active zone set before activating a new one.

- To activate a zone set, open the Zoning menu and select **Activate Zone Set** to open the Activate Zone Set dialog. Select a zone set from the Select Zone Set pull-down menu, and click the **Activate** button.
- To deactivate the active zone set, open the Zoning menu, select **Deactivate Zone Set**. Acknowledge the warning about traffic disruption, and click the **Yes** button to confirm that you want to deactivate the active zone set.

3.6.4.3

Copying a Zone to a Zone Set

To copy an existing zone and its membership from one zone set to another, select the zone and drag it to the chosen zone set. Click the **Apply** button to save changes to the zoning database.

3.6.4.4

Removing a Zone from a Zone Set or from All Zone Sets

You can remove a zone from a zone set or from all zone sets in the database.

1. In the faceplate display, open the Zoning menu and select **Edit Zoning** to open the Edit Zoning dialog.
2. In the Zone Sets tree, select the zone(s) to be removed.
3. Open the Edit menu, and select **Remove** to remove the zone from the zone set, or select **Remove from All Zones** to remove the zone from all zone sets.
4. Click the **Apply** button to save changes to the zoning database.

Alternatively, you may use shortcut menus to remove a zone from a zone set or from all zone sets in the database.

3.6.4.5

Removing a Zone Set

Removing a zone set from the database affects the member zones in the following ways.

- Member zones that are members of other zone sets are not affected.
- Member zones that are not members of other zone sets become members of the orphan zone set, which can't be removed. The orphan zone set is not saved on the switch.

To delete a zone set from the database, do the following:

1. In the faceplate display, open the Zoning menu and select **Edit Zoning** to open the Edit Zoning dialog.
2. In the Zone Sets tree, select the zone set to be removed.
3. Open the Edit menu, and select **Remove** to remove the zone set.
4. Click the **Apply** button to save changes to the zoning database.

Alternatively, you may use shortcut menus to remove a zone set from the database.

3.6.5

Managing Zones

Managing zones involves the following:

- [Creating a Zone in a Zone Set](#)
- [Adding Zone Members](#)
- [Renaming a Zone or a Zone Set](#)
- [Removing a Zone Member](#)
- [Removing a Zone from a Zone Set](#)
- [Removing a Zone from All Zone Sets](#)
- [Changing Zone Types](#)

Note: Changes that you make to the zoning database are limited to the managed switch and do not propagate to the rest of the fabric. To distribute changes to configured zone sets fabric wide, you must edit the zoning databases on the individual switches.

3.6.5.1

Creating a Zone in a Zone Set

When a zone is created, its zone type is soft. To change the zone type to a hard zone, refer to ["Changing Zone Types" on page 3-37](#) for more information. Refer to ["Zones" on page 3-21](#) for information on zone types (soft and hard). To create a zone in a zone set, do the following:

1. Open the Zoning menu, and select **Edit Zoning** to open the Edit Zoning dialog.
2. Select a zone set.
3. Open the Edit menu and select **Create a Zone**.
4. In the Create a Zone dialog, enter a name for the new zone, and click the **OK** button. The new zone name is displayed in the Zone Sets dialog. A zone name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, ^, \$, and -.

Note: If you enter the name of a zone that already exists in the database, the SANsurfer Switch Manager application will ask if you would like to add that zone and its membership to the zone set.

5. To add switch ports or attached devices to the zone, do one of the following:
 - In the zone set tree, select the zone set. In the graphic window, select the port to add to the zone. Open the Edit menu and select **Add Members**.
 - Select a port by port number, Fibre Channel address, or World Wide Name in the Port/Device tree, and drag it into the zone.
 - Select a port by port number, Fibre Channel address, or World Wide Name in the Port/Device tree. Right-click the zone and select **Add Zone Members** from the popup menu.
6. Click the **Apply** button to save changes to the zoning database.

3.6.5.2

Adding Zone Members

You can zone a port/device by switch domain ID and port number, device port Fibre Channel address, or the device port WWN. Adding a port/device to a zone affects every zone set in which that zone is a member. To add ports/devices to a zone, do the following:

1. Open the Zoning menu, and select **Edit Zoning** to open the Edit Zoning dialog.
2. Choose one of the following methods to add the port/device:
 - Select a port/device in the Port/Device tree, and drag it into the zone. To select multiple ports/devices, press and hold the Control key while selecting.
 - Select a port/device in the Port/Device tree. To select multiple ports/devices, press the Control key while selecting. Select a zone set in the left pane. Open the Edit menu and select **Add Members**.
 - Select a port/device in the Port/Device tree. To select multiple ports/devices, press the Control key while selecting. Select a zone set in the left pane. Click the **Insert** button.

If the port/device you want to add is not in the Port/Device tree, you can add it by doing the following:

- a. Right click the selected zone.
 - b. Open the Edit menu and select **Create Members**.
 - c. Choose the **WWN**, **Domain/Port**, or **First Port Address** radio button.
 - d. Enter the hexadecimal value for the port/device according to the radio button selection: 16 digits for a WWN member, 4 digits for a Domain/Port member (DDPP), or a 6-digit Fibre Channel Address for a First Port Address member (DDPPAA) where D=domain ID, P=port number, and A=ALPA.
3. Click the **OK** button to add the member and save the change.

Note: Domain ID conflicts can result in automatic reassignment of switch domain IDs. These reassignments are not reflected in zones that use domain ID/port number pair to define their membership. Be sure to reconfigure zones that are affected by a domain ID change.

3.6.5.3

Renaming a Zone or a Zone Set

To rename a zone, do the following:

1. In the Zone Sets tree of the Edit Zoning dialog, click the zone/zone set to be renamed.
2. Open the Edit menu and select **Rename**.
3. In the Rename Zone/Rename Zone Set dialog, enter a new name for the zone/zone set.
4. Click the **OK** button.

3.6.5.4

Removing a Zone Member

Removing a zone member will affect every zone and zone set in which that zone is a member. To remove a member from a zone:

1. In the Edit Zoning dialog, select the zone member to be removed.
2. Open the Edit menu and select **Remove**.
3. Click the **OK** button to save changes and close the Edit Zoning dialog.

3.6.5.5

Removing a Zone from a Zone Set

Zones that are no longer members of any zone set are moved to the orphan zone set. The orphan zone set is saved on the switch. To remove a zone from a zone set, do the following:

1. In the Edit Zoning dialog, select the zone to be removed. The selected zone will be removed from that zone set only.
2. Open the Edit menu and select **Remove**.
3. Click the **OK** button to save changes and close the Edit Zoning dialog.

3.6.5.6

Removing a Zone from All Zone Sets

Zones that are no longer members of any zone set are moved to the orphan zone set. The orphan zone set is saved on the switch. To remove a zone from all zone sets including the orphan zone set, do the following:

1. In the Edit Zoning dialog, select the zone to be removed.
2. Open the Edit menu and select **Remove Zone from All Sets**.
3. Click the **OK** button to save changes and close the Edit Zoning dialog.

3.6.5.7

Changing Zone Types

To change a zone type, do the following:

1. In the faceplate display, select the switch with the zone type to change.
2. Click the **Zoning** button to open the Edit Zoning dialog.
3. In the Zone Sets tree, select the zone to change.
4. Open the Edit menu and select **Set Zone Type** to open the Set Zone Type dialog.
5. Open the Zone Type pull-down menu and select **Soft** or **ACL**.
 - Soft zoning is the least restrictive type of zoning.
 - ACL zoning is hard zoning and is enforced by hardware and defines access to a given port. ACL zones need not include inter-switch links.

3.6.6

Managing Aliases

An alias is a collection of objects that can be zoned together. An alias is not a zone, and can not have a zone or another alias as a member.

Note: Changes that you make to the zoning database are limited to the managed switch and do not propagate to the rest of the fabric. To distribute changes to configured zone sets fabric wide, you must edit the zoning databases on the individual switches. You will not see aliases in the active zone set.

3.6.6.1

Creating an Alias

To create an alias, do the following:

1. Open the Zoning menu, and select **Edit Zoning** to open the Edit Zoning dialog.
2. Open the Edit menu, and select **Create Alias** to open the Create Alias dialog.
3. Enter a name for the alias, and click the **OK** button. The alias name is displayed in the Zone Sets dialog. An alias name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, \$, ^, and -.
4. Click the **OK** button to save the alias name to the zoning database.

3.6.6.2

Adding a Member to an Alias

You can add a port/device to an alias by domain ID and port number, device port Fibre Channel address, or the device port WWN. To add ports/devices to an alias, do the following:

1. Open the Zoning menu, and select **Edit Zoning** to open the Edit Zoning dialog.
2. Choose one of the following methods to add the port/device:
 - Select a port/device in the Port/Device tree, and drag it into the alias. To select multiple ports/devices, press and hold the Control key while selecting.
 - Select a port/device in the Port/Device tree. Click an alias to select multiple ports/devices, press the Control key while selecting. Select an alias. Open the Edit menu and select **Add Members**.
 - Select a port/device in the Port/Device tree. To select multiple ports/devices, press the Control key while selecting. Select an alias. Click the **Insert** button.

If the port/device you want to add is not in the Port/Device tree, you can add it by doing the following:

- a. Right click the selected alias.
 - b. Open the Edit menu and select **Create Members**.
 - c. Choose the **WWN**, **Domain/Port**, or **First Port Address** radio button.
 - d. Enter the hexadecimal value for the port/device according to the radio button selection: 16 digits for a WWN member, 4 digits for a Domain/Port member (DDPP), or a 6-digit Fibre Channel Address for a First Port Address member (DDPPAA) where D=domain ID, P=port number, and A=ALPA.
3. Click the **OK** button to add the member and save the change.

3.6.6.3

Removing an Alias from All Zones

To remove an alias from all zones, do the following:

1. In the Zone Sets tree in the Edit Zoning dialog, select the alias to be removed.
2. Open the Edit menu, and select **Remove Alias from All Zones**.
3. Click the **Yes** button in the Remove dialog.

3.6.7

Merging Fabrics and Zoning

If you join two fabrics with an inter-switch link, the active zone sets from the two fabrics attempt to merge automatically. The fabrics may consist of a single switch or many switches already connected together. The switches in the two fabrics attempt to create a new active zone set containing the union of each fabric's active zone set. The propagation of zoning information only affects the active zone set, not the configured zone sets, unless Interop Auto Save is turned on.

3.6.7.1

Zone Merge Failure

If a zone merge is unsuccessful, the inter-switch links between the fabrics will isolate due to a zone merge failure, which will generate an alarm. The reason for the E_Port isolation can also be determined by viewing the port information. Refer to ["Port Information Data Window" on page 5-7](#) and the ["Show Command" on page A-58](#) (Port keyword).

A zone merge will fail if the two active zone sets have member zones with identical names that differ in membership or type. For example, consider Fabric A and Fabric B each with a soft zone named "ZN1" in its active zone set. Fabric A "ZN1" contains a member specified by Domain ID 1 and Port 1; Fabric B "ZN1" contains a member specified by Domain ID 1 and Port 2. In this case, the merge will fail because the two zones have the same name, but different membership.

3.6.7.2

Zone Merge Failure Recovery

When a zone merge failure occurs, the conflict that caused the failure must be resolved. You can correct a failure due to a zone conflict by deactivating one of the active zone sets or by editing the conflicting zones so that their membership is the same. You can deactivate the active zone set on one fabric if the active zone set on the other fabric accurately defines your zoning needs. If not, you must edit the zone memberships, and reactivate the zone sets. After correcting the zone membership, reset the isolated ports to allow the fabrics to join.

Note: If you deactivate the active zone set in one fabric and the Interop Auto Save parameter is enabled, the active zone set from the second fabric will propagate to the first fabric and replace all zones with matching names in the configured zone sets.

If the zone sets to merge have the same Zone A that only differ in the type of zone (soft vs. ACL), the zone sets will merge. If this is a 2 switch fabric, Switch 1 will state that Zone A is soft and Switch 2 will state that Zone A is ACL.

Refer to ["Managing Zones" on page 3-33](#) for information about adding and removing zone members. Refer to ["Resetting a Port" on page 5-16](#) for information about resetting a port.

Section 4

Managing Switches

This section describes the following tasks that manage switches in the fabric.

- [Managing User Accounts](#)
- [Displaying Switch Information](#)
- [Configuring Port Threshold Alarms](#)
- [Paging a Switch](#)
- [Setting the Date/Time and Enabling NTP Client](#)
- [Resetting a Switch](#)
- [Configuring a Switch](#)
- [Archiving a Switch](#)
- [Restoring a Switch](#)
- [Restoring the Factory Default Configuration](#)
- [Downloading a Support File](#)
- [Installing Firmware](#)
- [Displaying Hardware Status](#)

4.1 Managing User Accounts

Only the Admin account can manage user accounts with the User Account Administration dialogs. However, any user can modify their own password. To open the User Account Administration dialogs, open the Switch menu in the faceplate display, and select **User Accounts....** A user account consists of the following:

- Account name or login
- Password
- Authority level
- Expiration date

Switches come from the factory with the following user accounts:

Table 4-1. Factory User Accounts

Account Name	Password	Admin Authority	Expiration
admin	admin	true	never expires
images	images	false	never expires

The Admin account is the only user that can manage all user accounts with the User Account Administration dialogs. The Admin account can create, remove, or modify user accounts, and change account passwords. The Admin account can also view and modify the switch and its configuration with SANsurfer Switch Manager. The Admin account can not be removed.

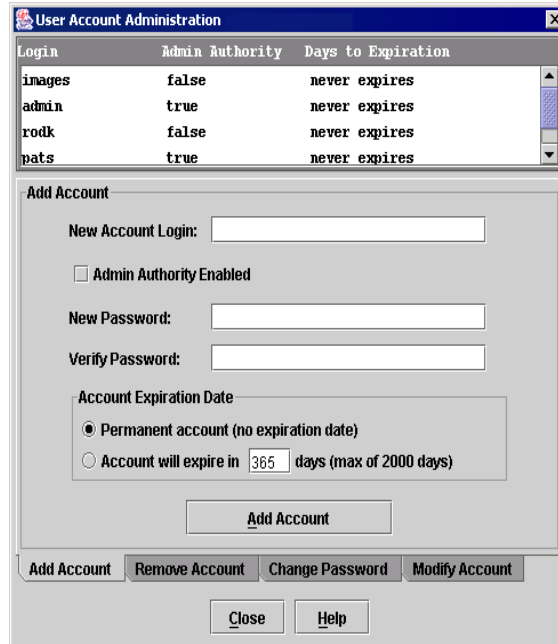
Users with Admin authority can view and modify the switch and its configuration using SANsurfer Switch Manager. Users without Admin authority are limited to viewing switch status and configuration.

The Images account can not be removed, and is required for exchanging files with the switch using FTP.

4.1.1

Creating User Accounts

To create a user account on a switch, open the Switch menu in the faceplate display and select **User Accounts....** This displays the User Account Administration dialog shown in [Figure 4-1](#). A switch can have a maximum of 15 user accounts.



Login	Admin Authority	Days to Expiration
images	false	never expires
admin	true	never expires
rodh	false	never expires
pats	true	never expires

Add Account

New Account Login:

☐ Admin Authority Enabled

New Password:

Verify Password:

Account Expiration Date

☒ Permanent account (no expiration date)

☐ Account will expire in days (max of 2000 days)

Figure 4-1. User Account Administration Dialog – Add Account

1. To open the User Account Administration dialogs, open the Switch menu in the faceplate display, and select **User Accounts....**
2. Click the **Add Account** tab to open the Add Account tab page.
3. Enter an account name in the New Account Login field. Account names are limited to 15 characters.
4. If the account is to have the ability to modify switch configurations, check the **Admin Authority Enabled** box.
5. Enter a password in the New Password field and enter it again in the Verify Password field. A password must have a minimum of 4 characters and no more than 20.
6. If this account is to be permanent with no expiration date, click the **Permanent Account** radio button. Otherwise, click the **Account Will Expire** button and enter the number days in which the account will expire.
7. Click the **Add Account** button to add the newly defined account.

4.1.2

Removing a User Account

To remove a user account on a switch, open the Switch menu in the faceplate display and select **User Accounts....** Click the **Remove Account** tab in the dialog to present the display shown in [Figure 4-2](#). Select the account name from the list of accounts at the top of the dialog and click the **Remove Account** button.




Figure 4-2. User Account Administration Dialog – Remove Account

4.1.3

Changing a User Account Password

To change the password for an account on a switch, open the Switch menu in the faceplate display and select **User Accounts....** Click the **Change Password** tab in the dialog to present the display shown in [Figure 4-3](#). Select the account name from the list of accounts at the top of the dialog, then enter the old password, the new password, and verify the new password in the corresponding fields. Click the **Change Password** button. Any user can change their password for their account, but only the Admin account name can change the password for another user's account. If the administrator does not know the user's original password, the administrator must remove the account and add the account.



The dialog box titled "User Account Administration" contains a table of user accounts and a "Change Password" section.

Login	Admin Authority	Days to Expiration
images	false	never expires
admin	true	never expires
rodh	false	never expires
pats	true	never expires

Below the table is the "Change Password" section with the following fields and buttons:

- *** Select user account for password change. ***
- Account Login:
- Old Password:
- New Password:
- Verify Password:
-

At the bottom of the dialog are four buttons: , , , and . Below these are and .

Figure 4-3. User Account Administration Dialog– Change Password

4.1.4

Modifying a User Account

To modify a user account on a switch, open the Switch menu in the faceplate display and select **User Accounts....** This displays the User Account Administration dialog shown in [Figure 4-4](#). Click the **Modify Account** tab. Select the account name from the list of accounts at the top of the dialog. Click the Admin authority Enabled check box to grant admin authority to the account name. Click an Account Expiration Date radio button. If the account is not to be permanent, enter the number of days until the account expires. Click the **Modify Account** button to save the changes. Click the **Close** button to close the User Account Administration dialog.

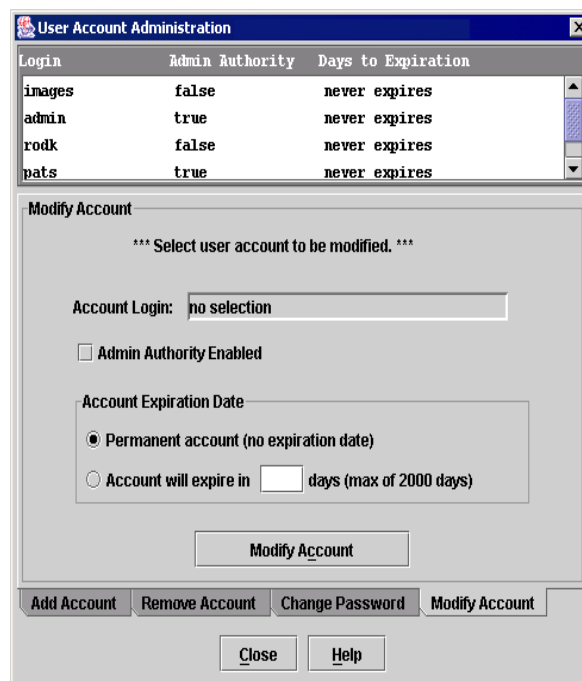


Figure 4-4. User Account Administration Dialog – Modify Account

4.2

Displaying Switch Information

The faceplate display and data windows provide the following switch information:

- Device and HBA information
- Switch specifications and addresses
- Configuration parameters
- Port performance statistics
- Port information
- Configured zone sets

Figure 4-5 shows the faceplate display for the SANbox2-8c and SANbox2-16 switches.

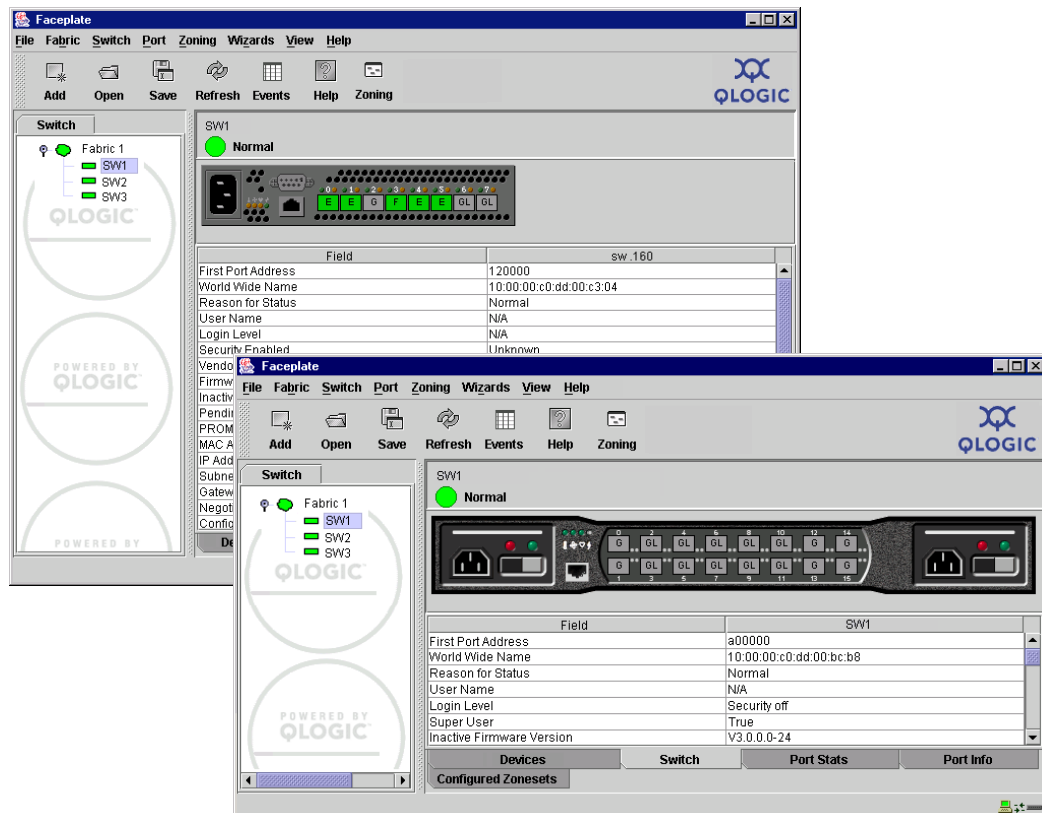


Figure 4-5. Faceplate Display

The fabric updates the topology and faceplate displays by forwarding changes in status to the management workstation as they occur. You can allow the fabric to update the switch status, or you can refresh the display at any time. To refresh switch status in the display, do one of the following:

- Click the **Refresh** button.
- Open the View menu and select **Refresh**.
- Press the F5 key.
- Right-click a switch in the topology display and select **Refresh Switch** from the popup menu.
- Right-click in the graphic window of the faceplate display, and select **Refresh Switch** from the popup menu.

4.2.1

Devices Data Window

The **Devices** data window displays information about the devices that are logged into the fabric. Click the **Devices** tab below the data window to display name server information for all devices that are logged into the selected fabric. To narrow the display to devices that are logged into specific switches, select one or more switches in the fabric tree or the topology display. Refer to ["Devices Data Window" on page 3-15](#) for a description of the entries in the Devices data window.

4.2.2

Switch Data Window

The Switch data window displays current network and switch information for the selected switches. Refer to ["Configuring a Switch" on page 4-18](#) for more information about the Switch data window. To open the Switch data window, select one or more switches in the topology display or open the faceplate display, and click the **Switch** tab below the window. [Table 4-2](#) describes the Switch data window entries.

Table 4-2. Switch Data Window Entries

Entry	Description
First Port Address	Switch Fibre Channel address
World Wide Name	Switch World Wide Name
Serial Number	Number assigned to each chassis.
Reason for Status	Additional status information
User Name	Account name
Login Level	Authority level
Super User	Super user privileges enabled/disabled
UserAuthentication Enabled	Enforcement of account names and authority (always True)
Vendor	Switch manufacturer
Firmware Version	Active firmware version
Inactive Firmware Version	This field does not apply to this switch
Pending Firmware Version	Firmware version that will be activated at the next reset
PROM/Flasher Version	PROM firmware version
MAC Address	Media Access Control address
IP Address	Internet Protocol address
Subnet Mask	Mask that determines the IP address subnet
Gateway	Gateway address
SNMP Enabled	SNMP enabled or disabled.
Negotiated Domain ID	The domain ID currently being used by the fabric
Configured Domain ID	The domain ID defined by network administrator

Table 4-2. Switch Data Window Entries (Continued)

Entry	Description
Domain ID Lock	Domain ID lock status. Prevents (True) or permits (False) dynamic domain ID reassignment.
Number of Ports	Number of ports activated on the switch
Switch Type	Switch model
Operational State	Switch operational state: Online, Offline, Diagnostic
Administrative State	Current switch administrative state
Configured Admin State	Switch administrative state that is stored in the switch configuration
R_A_TOV	Resource allocation timeout value
E_D_TOV	Error detect timeout value
Interop Mode	Zoning merge status. If True, changes to the active zone set are propagated throughout the fabric. If false, changes to both the active zone set and zoning database are propagated throughout the fabric. Refer to the QLogic Switch Interoperability Guide found on the QLogic Web site.
Legacy Address Format	Legacy port addressing status. Enabled only for interoperability with non-FC-SW-2 compliant switches.
Interop Auto Save	Zoning auto save status. Saves zoning updates in temporary memory and the zoning database (True) or only in temporary memory (False).
Zoning Default Visibility	Zoning visibility status. Permits (All) or prevents (None) communication between attached devices in the absence of an active zone set.
Security Auto Save	N/A - does not apply to this switch
Security Fabric Binding Enable	N/A - does not apply to this switch
Temperature	Internal switch temperature °C
Fan 1 Status	Fan 1 status
Fan 2 Status	Fan 2 status (SANbox2-16 only)
Fan 3 Status	Fan 3 status (SANbox2-64 only)
Power Supply 1 Status	Power supply 1 status

Table 4-2. Switch Data Window Entries (Continued)

Entry	Description
Power Supply 2 Status	Power supply 2 status (SANbox2-16 only)
Beacon Status	Beacon status. Switch LEDs are blinking (On) or not (off).
Broadcast Support	Broadcast support status. Broadcast support is enabled or disabled (default).
In-band Enabled	In-band management status. Permits (True) or prevents (False) a switch from being managed over an ISL.
Temperature Failure Port Shutdown	Non-configurable (always enabled for this switch). All ports are downed when the switch temperature exceeds the Failure Temperature.
Warning Temperature	Non-configurable temperature threshold (65° Celsius) above which a warning condition alarm is generated.
Failure Temperature	Non-configurable temperature threshold (70° Celsius) above which a failure condition alarm is generated.
NTP Client Enabled	Enabled or disabled. Allows for switches to synchronize their time a centralized server.
NTP Server Address	The IP address of the centralized NTP server. Ethernet connection to NTP server is required.
FDMI Enable	Fabric Device Management Interface status. If enabled, device information can be obtained, managed, and saved through the fabric using Name Service Management Server functions. SANsurfer Switch Manager will report any and all FDMI information reported by the entry switch, if FDMI is enabled on the entry switch. Refer to "Displaying Detailed Device Information" on page 3-17 for information about displaying FDMI information.
FDMI HBA Entry Limit	Maximum number of HBAs that can be registered with a switch.
Number of Donor Groups	Total number of donor port groups. A donor group is a set of ports on a switch that can donate buffer credits to each other.
Embedded GUI	SANsurfer Switch Manager web applet status. Enables or disables the web applet on the switch.
Inactivity Timeout	Number of minutes the switch waits before terminating an idle SANsurfer Switch Manager Web applet session. Zero (0) disables the time out threshold.

4.2.3

Port Statistics Data Window

The Port Statistics data window displays port performance data for the selected ports. To open the Port Statistics data window, click the **Port Stats** tab below the data window in the faceplate display. Refer to [Table 5-5](#) for a description of the Port Statistics data window entries.

The Statistics pull-down menu is available on the Port Statistics data window, and provides different ways to view detailed port information. Click the down arrow to open the pull-down menu. Open the pull-down menu and select **Absolute** to view the total count of statistics since the last switch reset. Select **Rate** to view the number of statistics counted per second over the polling period. Select **Baseline** to view the total count of statistics since the last time the baseline was set. Click the **Clear Baseline** button to set the current baseline.

4.2.4

Port Information Data Window

The Port Information data window displays port detail information for the selected ports. To open the Port Statistics data window, click the **Port Info** tab below the data window in the faceplate display. Refer to [Table 5-6](#) for a description of the Port Information data window entries.

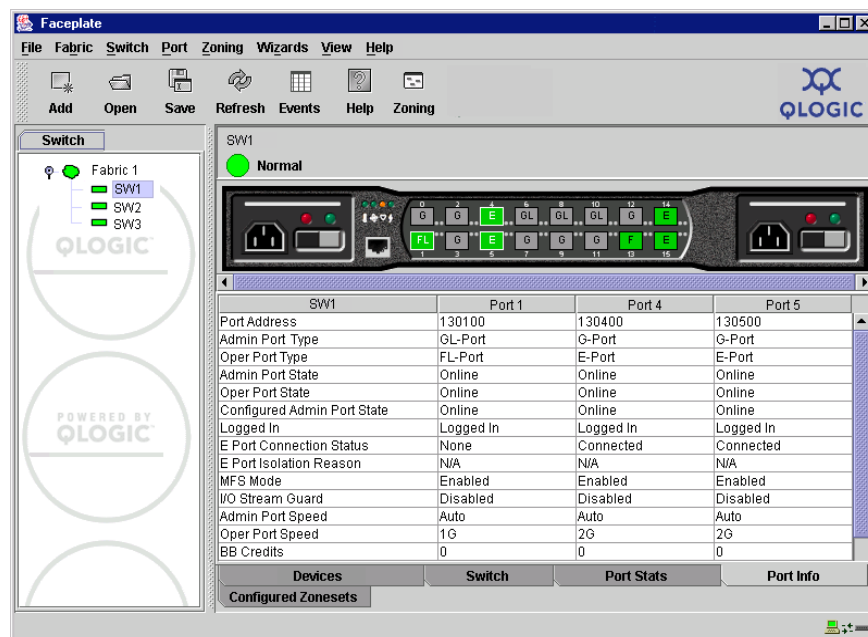


Figure 4-6. Faceplate Display - Port Information

4.2.5

Configured and Active Zonesets Data Window

The Configured Zonesets data window displays all zone sets, zones, aliases, and zone membership in the zoning database, as shown in [Figure 4-7](#). To open the Configured Zonesets data window, click the **Configured Zonesets** tab below the data window in the faceplate display. To view the active zone sets in the Active Zonesets data window, open the topology display and click the **Active Zonesets** data window tab.

The Configured Zonesets data window uses display conventions for expanding and contracting entries that are similar to the fabric tree. An entry handle located to the left of an entry in the tree indicates that the entry can be expanded. Click this handle or double-click the following entries to expand or collapse them:

- A zone set entry expands to show its member zones.
- A zone entry expands to show its members by domain ID and port number, device port World Wide Name, or device port Fibre Channel address.
- The alias entry expands to show its entries.

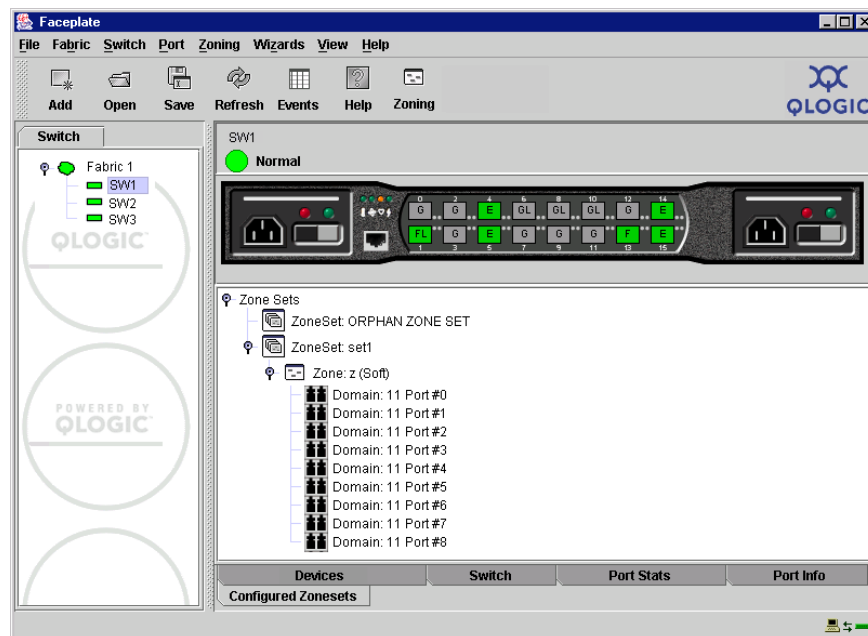


Figure 4-7. Configured Zonesets Data Window

4.3

Configuring Port Threshold Alarms

You can configure the switch to generate alarms for selected events. Configuring an alarm involves choosing an event type, rising and falling triggers, a sample window, and finally enabling or disabling the alarm. To configure port threshold alarms, do the following:

1. In the faceplate display, open the Switch menu and select **Port Threshold Alarm Configuration**. The Port Threshold Alarm Configuration dialog shown in [Figure 4-8](#) prompts you to enable or disable all alarms, select an event, set triggers, set a sample window and enable or disable an individual alarm.

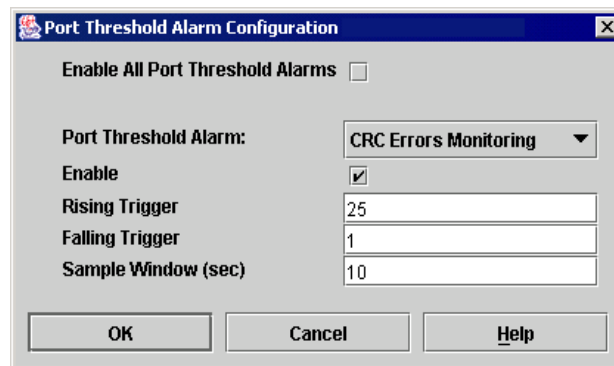


Figure 4-8. Port Threshold Alarm Configuration Dialog

2. Check the **Enable All Port Threshold Alarms** check box to enable monitoring for all the individual alarm types that are enabled. The **Enable All Port Threshold Alarms** check box is the master control for the individual alarms. For example, the switch will monitor CRC errors only if both the CRC Error **Enable** box and the **Enable All Port Threshold Alarms** box are checked.
3. Select an event type from the Port Threshold Alarm pull-down menu. Choose from the following options:
 - CRC error monitoring
 - Decode error monitoring
 - ISL monitoring
 - Login monitoring
 - Logout monitoring
 - Loss of signal monitoring
4. Check the **Enable** box to make the alarm eligible for use.

5. Enter a value for the rising trigger. A rising trigger alarm is generated when the event count per interval exceeds the rising trigger. The switch will not generate another rising trigger alarm for that event until the count descends below the falling trigger and rises again above the rising trigger. Consider the example in [Figure 4-9](#).
6. Enter a value for the falling trigger. A falling trigger alarm is generated when the event count per interval descends below the falling trigger.

Note: The switch will down a port if a rising trigger alarm is not cleared after three consecutive sample windows.

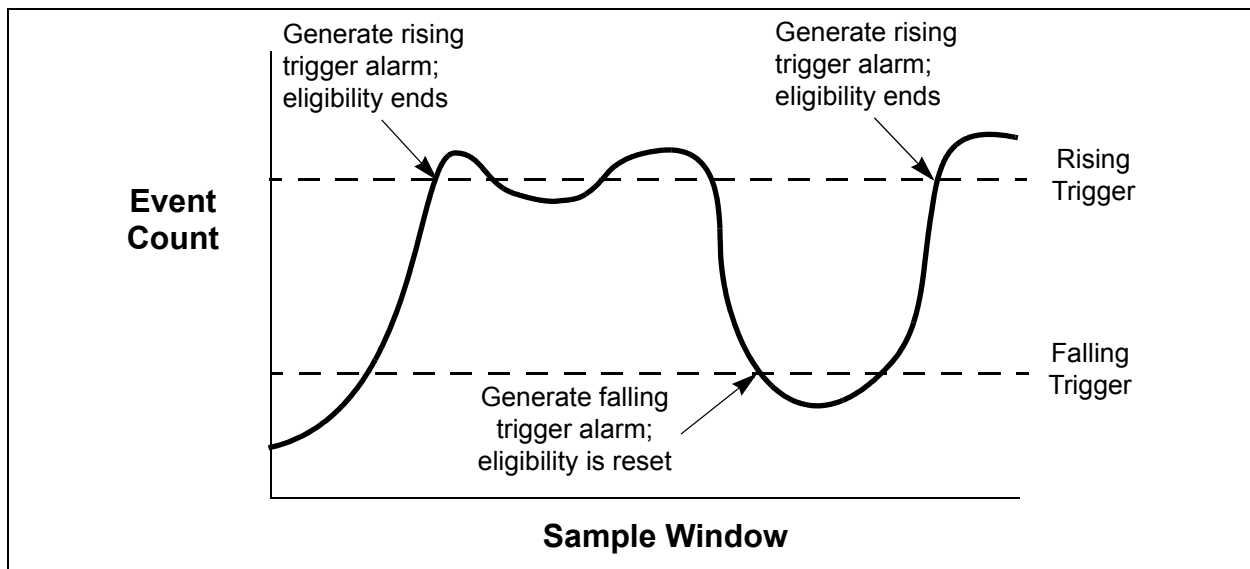


Figure 4-9. Port Threshold Alarm Example

7. Enter a sample window in seconds. The sample window defines the period of time in which to count events.
8. Repeat steps 3 through 7 for each alarm you want to configure or enable.
9. Click the **OK** button to save all changes.

4.4 Paging a Switch

You can use the beacon feature to page a switch. The beacon feature causes all Logged-In LEDs to flash, making it easier to recognize. To page a switch, open the Switch menu in the faceplate display and enable the **Toggle Beacon** selection. To cancel the beacon, reselect **Toggle Beacon**.

4.5

Setting the Date/Time and Enabling NTP Client

The Date/Time and Network Time Protocol (NTP) dialog enables you to set the date and time manually on a switch, or to enable NTP Client to synchronize the date and time on the switch with an NTP server. Enabling the NTP client ensures the consistency of date and time stamps in alarms and log entries. An Ethernet connection to an NTP server is required. When date/time is set or displayed in the firmware, it is always in Universal Time. However, when displayed in the Date/Time dialog, the value is always in local time. To set the date and time on a switch, do the following:

1. Select a switch in the topology display, and open the faceplate display.
2. Open the Switch menu, and select **Set Date/Time...**
3. Choose one of the following:
 - Enter the year, month, day and time in the Switch Date/Time dialog, then click **OK**. The new date and time take effect immediately.
 - Click the **NTP Client Enabled** checkbox to enable the switch to synchronize its time with an NTP server. Enter the IP address of the NTP server. Ethernet connection to NTP server is required. Click the **OK** button to save the settings.

4.6

Resetting a Switch

Resetting a switch reboots the switch using configuration parameters in memory. Depending on the reset type, a switch reset may or may not include a power-on self test or it may or may not disrupt traffic. [Table 4-3](#) describes the types of switch resets.

During a hotreset operation, fabric services will be unavailable for a short period (30-75 seconds depending on switch model). Verify all administrative changes to the fabric (if any) are complete before performing an NDCLA. When upgrading firmware across a fabric using non-disruptive activation, upgrade one switch at a time and allow 75 seconds between switches.

CAUTION! Changes to the fabric may disrupt the NDCLA process.

Common administrative operations that change the fabric include:

- Zoning modifications.
- Adding, moving or removing devices attached to the switch fabric. This includes powering up or powering down attached devices.
- Adding, moving or removing ISLs or other connections.

Management Interfaces:

After an NDCLA operation is complete, management connections must be re-initiated:

- SANsurfer Switch Manager sessions will re-connect automatically.
- Telnet sessions must be restarted manually.

Applicable Code Versions:

- NDCLA capability is available starting with version 2.0 of the switch code.
- Upgrading to version 2.0 from previous releases will be disruptive.
- Future switch code releases will be upgraded non-disruptively unless specifically indicated in its associated release notes.
- An NDCLA operation to previous switch code releases is not supported.

Table 4-3. Switch Resets

Type	Description
Hot Reset	Resets a switch without a power-on self test. This reset activates the pending firmware, but does not disrupt switch traffic. If errors are detected on a port during a hot reset, the port is reset automatically.
Reset without POST	Resets a switch without a power-on self test. This reset activates the pending firmware and it is disruptive to switch traffic.
Hard Reset	Resets a switch with a power-on self test. This reset activates the pending firmware and it is disruptive to switch traffic.

To reset a switch using SANsurfer Switch Manager, do the following:

1. Select the switch to be reset and open the faceplate display.
2. Open the Switch menu and select the **Reset Switch** pull-down menu:
 - Select **Hot Reset** to perform a hot reset.
 - Select **Reset** to perform a standard reset.
 - Select **Hard Reset** to perform a hard reset.

4.7

Configuring a Switch

Switch configuration is divided into three areas: chassis configuration, network configuration, and SNMP configuration. Chassis configuration specifies switch-wide Fibre Channel settings. Network configuration specifies IP settings, remote logging, and the NTP client. SNMP configuration specifies SNMP settings and traps.

You can configure a switch explicitly or you can use the Configuration Wizard. The Configuration Wizard is a series of dialogs that guide you through the chassis, network, and SNMP configuration steps on new or replacement switches.

4.7.1

Using the Configuration Wizard

The Configuration Wizard is a series of dialogs you can use to configure the IP address and other basic parameters on new or replacement switches. SANbox Manager will detect the first time use and present the Initial Start dialog, from which the Configuration Wizard can be launched. You can also launch the Configuration Wizard from the Wizards menu in either the topology display or the faceplate display. Open the Wizards menu and select **Configuration Wizard**. Use the Configuration Wizard to configure a new switch in a fabric.

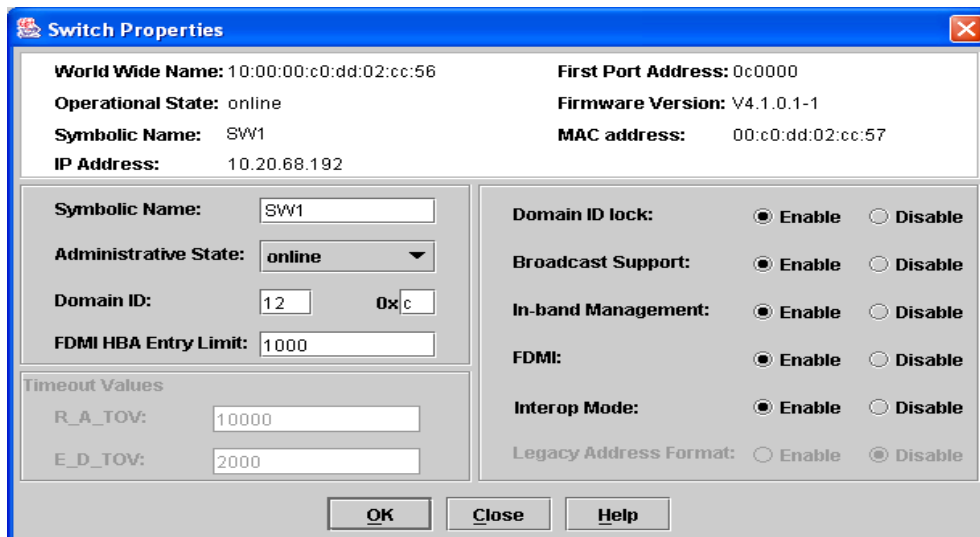
4.7.2

Switch Properties

To open the Switch Properties dialog, either select a switch in the topology display or open the faceplate display for the switch you will be configuring, and then open the Switch menu and select **Switch Properties**. You may also right-click a switch graphic in the topology display or faceplate display, and select **Switch Properties** from the popup menu. Use the Switch Properties dialog to change the following switch configuration parameters:

- Symbolic Name
- Switch Administrative States
- Domain ID and Domain ID Lock
- Fabric Device Management Interface
- Broadcast Support
- Broadcast Support
- Interop Mode for Zoning
- Legacy Port Address Format
- Timeout Values

The timeout values are displayed only for reference purposes when the switch is online; they become active when the switch is taken offline. After making changes, click the **OK** button to put the new values into effect.



The Switch Properties dialog box is shown with the following fields and controls:

- World Wide Name:** 10:00:00:c0:dd:02:cc:56
- Operational State:** online
- Symbolic Name:** SW1
- IP Address:** 10.20.68.192
- First Port Address:** 0c0000
- Firmware Version:** V4.1.0.1-1
- MAC address:** 00:c0:dd:02:cc:57
- Symbolic Name:** SW1 (text field)
- Administrative State:** online (dropdown menu)
- Domain ID:** 12 (text field) and 0xc (text field)
- FDMI HBA Entry Limit:** 1000 (text field)
- Domain ID lock:** ☒ Enable ☐ Disable
- Broadcast Support:** ☒ Enable ☐ Disable
- In-band Management:** ☒ Enable ☐ Disable
- FDMI:** ☒ Enable ☐ Disable
- Interop Mode:** ☒ Enable ☐ Disable
- Legacy Address Format:** ☐ Enable ☒ Disable
- Timeout Values:**
 - R_A_TOV:** 10000 (text field)
 - E_D_TOV:** 2000 (text field)
- Buttons:** OK, Close, Help

Figure 4-10. Switch Properties Dialog

4.7.2.1

Symbolic Name

The symbolic name is a user-defined name of up to 32 characters that identifies the switch. The symbolic name is used in the topology and faceplate displays, as well as many data windows to more easily identify switches. The illegal characters are the pound sign (#), semi-colon (;), and comma (,).

4.7.2.2

Switch Administrative States

The switch administrative state determines the operational state of the switch. The switch administrative state exists in two forms: the configured administrative state and the current administrative state.

- The configured administrative state is the state that is saved in the switch configuration and is preserved across switch resets. SANsurfer Switch Manager always makes changes to the configured administrative state. The configured administrative state is displayed in the Switch Properties dialog.
- The current administrative state is the state that is applied to the switch for temporary purposes and is not retained across switch resets. The current administrative state is set using the Set Switch command. Refer to the ["Set Command" on page A-36](#).

[Table 4-4](#) describes the administrative state values.

Table 4-4. Switch Administrative States

Parameter	Description
Online	The switch is available.
Offline	The switch is unavailable.
Diagnostics	The switch is in diagnostics mode, is unavailable, and tests can then be run on all ports of the switch.

4.7.2.3

Domain ID and Domain ID Lock

The domain ID is a unique Fibre Channel identifier for the switch. The Fibre Channel address consists of the domain ID, port ID, and the Arbitrated Loop Physical Address (ALPA). The maximum number of switches within a fabric is 239 with each switch having a unique domain ID.

Switches come from the factory with the domain IDs unlocked. This means that if there is a domain ID conflict in the fabric, the switch with the highest principal priority, or the principal switch, will reassign any domain ID conflicts and establish the fabric. If you lock the domain ID on a switch and a domain ID conflict occurs, one of the switches will isolate as a separate fabric and the Logged-In LEDs on both switches will flash to show the affected ports. Refer to the ["Set Config Command" on page A-38](#) for information about the switch keyword and the Domain ID Lock and Principal Priority parameters.

If you connect a new switch to an existing fabric with its domain ID unlocked, and a domain conflict occurs, the new switch will isolate as a separate fabric. However, you can remedy this by resetting the new switch or taking it offline then back online. The principal switch will reassign the domain ID and the switch will join the fabric.

Note: Domain ID reassignment is not reflected in zoning that is defined by domain ID and port number pair. You must reconfigure zones that are affected by domain ID reassignment.

4.7.2.4

Fabric Device Management Interface

Fabric Device Management Interface (FDMI) provides a means to gather and display device information from the fabric, and allows FDMI capable devices to register certain information with the fabric, if FDMI is enabled. SANsurfer Switch Manager will report any and all FDMI information reported by the entry switch, if FDMI is enabled on the entry switch. To view FDMI data, FDMI must be enabled on the entry switch and on all other switches in the fabric which are to report FDMI data.

FDMI is comprised of the fabric-to-device interface and the application-to-fabric interface. The fabric-to-device interface enables a device's management information to be registered. The application-to-fabric interface provides the framework by which an application obtains device information from the fabric. Use the **FDMI HBA Entry Limit** field on the Switch Properties dialog to configure the maximum number of HBAs that can be registered with a switch. If the number of HBAs exceeds the maximum number, the FDMI information for those HBAs can not be registered.

Use the **FDMI Enabled** radio button on the Switch Properties dialog to enable or disable FDMI. If FDMI is enabled on an HBA, the HBA forwards information about itself to the switch when the HBA logs into the switch. If FDMI is enabled on a switch, the switch stores the HBA information in its FDMI database. Disabling FDMI on a switch clears the FDMI database. If you disable FDMI on a switch, then re-enable it, you must reset the ports to cause the HBAs to log in again, and thus forward HBA information to the switch.

To view detailed FDMI information for a device, open the topology display, click the **Devices** tab, and click the **Information (i)** button in the Details column of the **Devices** data window. The Detailed Details Display dialog displays the specific information for that device. Refer to ["Devices Data Window" on page 4-8](#) and ["Displaying Detailed Device Information" on page 3-17](#) for more information.

4.7.2.5

Broadcast Support

Broadcast is supported on the switch which allows for TCP/IP support. Broadcast is implemented using the proposed standard specified in *Multi-Switch Broadcast for FC-SW-3, T11 Presentation Number T11/02-031v0*. Fabric Shortest Path First (FSPF) is used to set up a fabric spanning tree used in transmission of broadcast frames. Broadcast frames are retransmitted on all ISLs indicated in the spanning tree and all online N_Ports and NL_Ports. Broadcast zoning is supported with Access Control List (ACL) hard zones. When a broadcast frame is received, these hard zones are enforced at the N_Ports and NL_Ports. If the originator of the broadcast is in a hard zone, the frame is retransmitted on all online N_Ports and NL_Ports within the hard zone. If the originator of the broadcast frame is not in a hard zone, the frame is retransmitted on online N_Ports and NL_Ports that are not in a hard zone. The default setting is disabled.

4.7.2.6

In-band Management

In-band management is the ability to manage switches across inter-switch links using SANsurfer Switch Manager, SNMP, management server, or the application programming interface. The switch comes from the factory with in-band management enabled. If you disable in-band management on a particular switch, you can no longer communicate with that switch by means other than a direct Ethernet or serial connection.

4.7.2.7

Interop Mode for Zoning

When a zone set is activated, SANbox switches and other FC-SW-2 compliant switches propagate the active zone set to all switches in the fabric. Some non-FC-SW-2 compliant switches propagate not only the active zone set, but the entire zoning database. Disabling the Interop Mode parameter causes the SANbox switch to propagate the zoning database, and therefore, interoperate with non-FC-SW-2 compliant switches. For FC-SW-2 compliant fabrics, the Interop Mode parameter should be enabled.

Note: The Interop Mode setting must be the same on all switches in the fabric, otherwise the inter-switch links will not connect.

4.7.2.8

Legacy Port Address Format

Legacy Address Format should be enabled only to permit interoperability with certain older non-FC-SW-2 compliant switches. Enabling this setting under other circumstances will disable zoning that is defined by domain ID and port number. This setting is available only when the Interop Mode setting is disabled. Contact your authorized maintenance provider for assistance in using this feature. Refer to the QLogic Switch Interoperability Guide on the QLogic Web site for a complete discussion of configuring for operation with non-Qlogic Switches.

Note: The **Legacy Address Format** setting must be the same on all switches in the fabric, otherwise the inter-switch links will not connect.

4.7.2.9

Timeout Values

The switch timeout values determine the timeout values for all ports on the switch. [Table 4-5](#) describes the switch timeout parameters. The timeout values must be the same for all switches in the fabric.

Note: Mismatched timeout values will disrupt the fabric. These should not be changed unless absolutely necessary. Therefore, the switch must be offline to change these values. Use the Switch Properties dialog to take the switch offline.

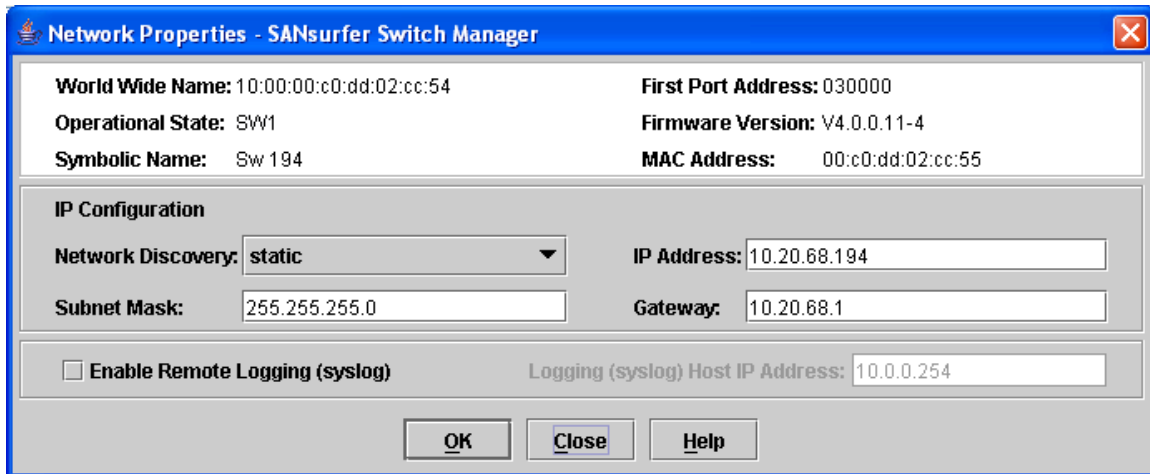
Table 4-5. Timeout Values

Parameter	Description
R_A_TOV	Resource Allocation Timeout: Represents the maximum time a frame could be delayed in the Fabric and still be delivered. The default is 10000 milliseconds.
E_D_TOV	Error Detect Timeout: Represents the maximum round trip time that an operation between two N_Ports could require. The default is 2000 milliseconds.

4.7.3

Network Properties

Use the Network Properties dialog shown in [Figure 4-11](#) to change IP configuration parameters and enable remote logging. After making changes, click the **OK** button to put the new values into effect. To open the Network Properties dialog, select a switch in the topology display or open the faceplate display, open the Switch menu and select **Network Properties**.



The dialog box, titled "Network Properties - SANsurfer Switch Manager", displays the following information and configuration options:

World Wide Name: 10:00:00:c0:dd:02:cc:54	First Port Address: 030000
Operational State: SW1	Firmware Version: V4.0.0.11-4
Symbolic Name: Sw 194	MAC Address: 00:c0:dd:02:cc:55

IP Configuration

Network Discovery: static	IP Address: 10.20.68.194
Subnet Mask: 255.255.255.0	Gateway: 10.20.68.1

☐ **Enable Remote Logging (syslog)** **Logging (syslog) Host IP Address:** 10.0.0.254

Buttons: **OK**, **Close**, **Help**

Figure 4-11. Network Properties Dialog

4.7.3.1

IP Configuration

The IP configuration identifies the switch on the Ethernet network and determines which network discovery method to use. [Table 4-6](#) describes the IP configuration parameters.

Table 4-6. IP Configuration Parameters

Parameter	Description
Network Discovery	<p>Choose one of the following methods by which to assign the IP address:</p> <ul style="list-style-type: none">■ Static - Uses the IP configuration parameters entered in the Switch Properties dialog.■ BootP - Acquires the IP configuration from a BootP server.■ RARP (Reverse Address Resolution Protocol) - Acquires the IP address from an RARP server. An RARP request is broadcast with up to three retries, each at 5 second intervals. If no IP address is obtained, the switch reverts to the previously configured IP address.■ DHCP (Dynamic Host Configuration Protocol) - Acquires the IP configuration from a DHCP server. If no satisfactory lease is obtained, the DHCP client attempts to use the previously configured lease. If the previous lease cannot be used, no IP address will be assigned to this switch in order to avoid an IP address conflict. The DHCP server must then be made available. <p>If a BootP, RARP, or DHCP server is not available, the switch will attempt to use a previously assigned valid lease. If no lease was ever assigned, the switch will attempt to use the previously assigned static IP address.</p>
IP Address	Internet Protocol (IP) address for the Ethernet port. The default value is 10.0.0.1.
Subnet mask	Subnet mask address for the Ethernet port. The default value is 255.0.0.0.
Gateway	IP gateway address. The default value is 10.0.0.254.

4.7.3.2

Remote Logging

The Remote Logging (syslog) feature enables saving of the log information to a remote host that supports the syslog protocol. When enabled, the log entries are sent to the syslog host at the IP address that you specify in the Logging Host IP Address field. Log entries are saved in the internal switch log whether this feature is enabled or not.

To save log information to a remote host, you must edit the syslog.conf file (located on the remote host) and then restart the syslog daemon. Consult your operating system documentation for information on how to configure Remote Logging. The syslog.conf file on the remote host must contain an entry that specifies the name of the log file in which to save error messages. Add the following line to the syslog.conf file. A <tab> separates the selector field (local0.info) and action field which contains the log file path name (/var/adm/messages/messages.name).

```
local0.info <tab> /var/adm/messages.name
```

4.7.3.3

NTP Client

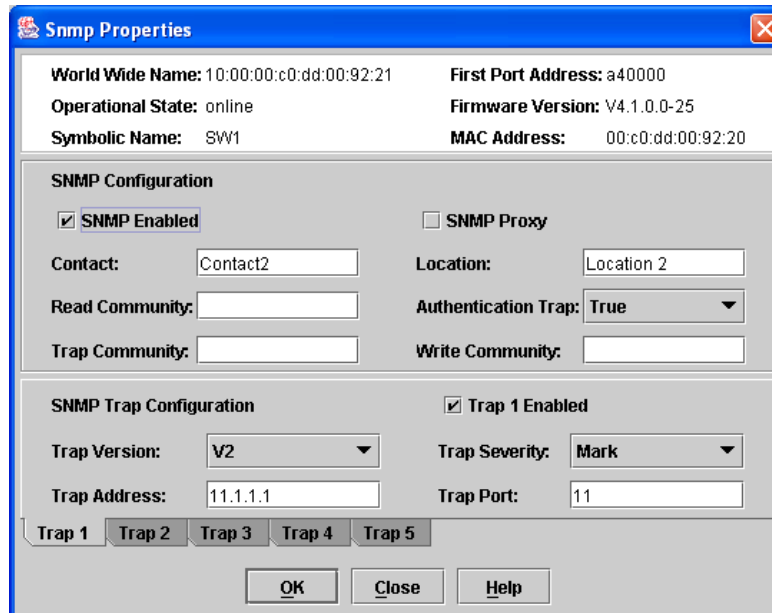
The NTP Client feature allows switches to synchronize their date and time with a centralized server. NTP client ensures the consistency of date and time stamps in alarms and log entries. An Ethernet connection to NTP server is required. Refer to ["Setting the Date/Time and Enabling NTP Client" on page 4-16](#) for more information.

4.7.4

SNMP Properties

Use the SNMP Properties dialog shown in [Figure 4-12](#) to change SNMP configuration parameters. After making changes, click the **OK** button to put the new values into effect. To open the SNMP Properties dialog, select a switch in the topology display or open the faceplate display, open the Switch menu and select **SNMP Properties**.

Note: Since Read Community, Trap Community, and Write Community settings are like passwords, they are write-only fields; the current settings are not displayed.



The image shows the 'Snmp Properties' dialog box. It has a title bar with a close button. The dialog is divided into several sections. The top section displays switch information: 'World Wide Name: 10:00:00:c0:dd:00:92:21', 'Operational State: online', 'Symbolic Name: SW1', 'First Port Address: a40000', 'Firmware Version: V4.1.0.0-25', and 'MAC Address: 00:c0:dd:00:92:20'. Below this is the 'SNMP Configuration' section, which includes a checked 'SNMP Enabled' checkbox, an unchecked 'SNMP Proxy' checkbox, a 'Contact' field with 'Contact2', a 'Location' field with 'Location 2', 'Read Community' and 'Trap Community' fields, an 'Authentication Trap' dropdown set to 'True', and a 'Write Community' field. The next section is 'SNMP Trap Configuration', featuring a checked 'Trap 1 Enabled' checkbox, a 'Trap Version' dropdown set to 'V2', a 'Trap Severity' dropdown set to 'Mark', a 'Trap Address' field with '11.1.1.1', and a 'Trap Port' field with '11'. At the bottom, there are tabs for 'Trap 1' through 'Trap 5', and 'OK', 'Close', and 'Help' buttons.

Figure 4-12. SNMP Properties Dialog

4.7.4.1

SNMP Configuration

The SNMP configuration defines how authentication traps are managed. [Table 4-7](#) describes the SNMP configuration parameters. The illegal characters for the user-defined fields are the pound sign (#), semi-colon (;), and comma (,).

Table 4-7. SNMP Configuration Parameters

Parameter	Description
SNMP Enabled	Enables or disables SNMP communication with other switches in the fabric.
Contact	Specifies the name (up to 64 characters) of the person who is to be contacted to respond to trap events. The default is “undefined”.
Read Community	Read community password (up to 32 characters) that authorizes an SNMP agent to read information from the switch. This is a write-only field. The value on the switch and the SNMP management server must be the same. The default is “public”.
Trap Community	Trap community password (up to 32 characters) that authorizes an SNMP agent to receive traps. This is a write-only field. The value on the switch and the SNMP management server must be the same. The default is “public”.
SNMP Proxy	If enabled, you can use SNMP to monitor and configure any switch in the fabric.
Location	Specifies the name (up to 64 characters) for the switch location. The default is “undefined”.
Authentication Trap	Enables or disables the reporting of SNMP authentication failures. If enabled, a notification trap is sent when incorrect community string values are used. The default value is False.
Write Community	Write community password (up to 32 characters) that authorizes an SNMP agent to write information to the switch. This is a write-only field. The value on the switch and the SNMP management server must be the same. The default is “private”.

4.7.4.2

SNMP Trap Configuration

The SNMP trap configuration defines how traps are set. Choose from the tabs **Trap1 – Trap 5** to configure each trap. [Table 4-8](#) describes the SNMP configuration parameters.

Table 4-8. SNMP Trap Configuration Parameters

Parameter	Description
Trap Version	Specifies the SNMP version (1 or 2) with which to format traps.
Trap 1 Enabled	Enables or disables the trap. If disabled, traps are not configurable.
Trap Address ¹	Specifies the IP address to which SNMP traps are sent. A maximum of 5 trap addresses are supported. The default address for trap 1 is 10.0.0.254. The default address for traps 2–5 is 0.0.0.0.
Trap Port ¹	The port number on which the trap is sent. The default is 162.
Trap Severity	Specifies a severity level to assign to the trap. Open the pull-down menu and choose a level. The Trap 1 Enabled check box on the Network Properties dialog must be enabled to access this pull-down menu. Trap severity levels include Unknown, Emergency, Alert, Critical, Error, Warning, Notify, Info, Debug, and Mark

¹Trap address (other than 0.0.0.0) and trap port combinations must be unique. For example, if trap 1 and trap 2 have the same address, then they must have different port values. Similarly, if trap 1 and 2 have the same port value, they must have different addresses.

4.8

Archiving a Switch

You can create an .XML archive file containing the configuration parameters. Basically any data received by SANsurfer Switch Manager is archived. However, passwords are not archived with the user account information. Archived parameters include the following:

- Switch properties and statistics
- IP configuration
- SNMP configuration
- Port properties and statistics
- Alarm configuration
- Zoning configuration

This archive file can be used to restore the configuration on the same switch or on a replacement switch. You can also use the archive file as a template for configuring new switches to add to a fabric. Security settings and user account information are not archived. The archive can be used later to restore the switch. Refer to ["Restoring a Switch" on page 4-31](#) for more information.

To archive a switch, do the following:

1. Open the Switch menu in the faceplate display and select **Archive**.
2. In the Save dialog, enter a file name.
3. Click the **Save** button.

4.9

Restoring a Switch

Restoring a switch loads the archived switch configuration parameters to the switch. The switch configuration must be archived before it can be restored. The switch archive must be compatible with the switch to be restored; that is, you can restore a SANbox2-8c switch only with an archive from a SANbox2-8c switch. Refer to ["Archiving a Switch" on page 4-31](#) for more information.

CAUTION! The switch being restored should be physically disconnected from the fabric. Restoring a switch in a fabric can severely disrupt the fabric. After the restore process is complete, the switch can be reconnected to the fabric.

To restore a switch, do the following:

1. Log in to the fabric through the switch you want to restore. You cannot restore a switch over an ISL.

2. Open the Switch menu in the faceplate display and select **Restore** to display the Restore dialog shown in [Figure 4-13](#). The Restore dialog offers a **Full Restore** and a **Selective Restore** tab.

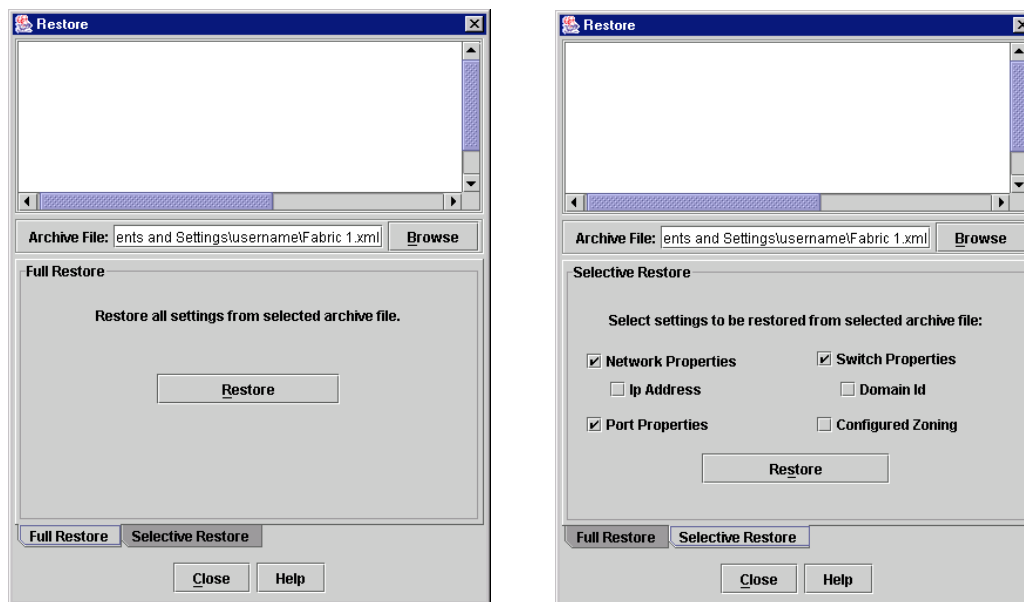


Figure 4-13. Restore Dialogs – Full and Selective

3. Enter the archive file name or browse for the file. This archive file must be one that was produced by the SANsurfer Switch Manager Archive function. Configuration backup files created with the Config Backup command are not compatible with the SANsurfer Switch Manager Restore function.
4. To restore all configuration settings, click the **Full Restore** tab, then click the **Restore** button. To restore selected configuration settings, click the **Selective Restore** tab and check one or more of the following boxes, then click the **Restore** button:
 - **Network Properties:** Restores all settings presented in the Network properties dialog except the IP address. Refer to ["Network Properties" on page 4-25](#).
 - **IP Address:** Restores switch IP address in addition to the other network properties.
 - **Switch Properties:** Restores all settings presented in the Switch properties dialog except the domain ID. Refer to ["Switch Properties" on page 4-19](#).
 - **Domain ID:** Restores switch domain ID in addition to the other switch properties.

- **Port Properties:** Restores all settings presented in the Port properties dialog. Refer to ["Configuring Ports" on page 5-10](#).
 - **Configured Zoning:** Restores all zone sets (except the active zone set), zones, and aliases in the switch's zoning database.
5. If you select the Configured Zoning or Full Restore option and the file contains zone sets, a dialog prompts you to activate one of those zone sets. Click the **Yes** button, and select a zone set from the drop-down menu in the Select Zone Set to be Activated dialog.
 6. Click the **OK** button and view the results in the top pane of the Restore dialog.

4.10

Restoring the Factory Default Configuration

You can restore the switch and port configuration settings to the factory default values. To restore the factory configuration on a switch, open the Switch menu and select **Restore Factory Defaults**. [Table 4-9](#) lists the factory default switch configuration settings.

Restoring the switch to the factory default configuration does not restore the account name and password settings. To restore user accounts, you must select the **Reset Password File** option in the maintenance menu. Refer to "Recovering a Switch" in the Installation Guide for your switch for information about maintenance mode and the maintenance menu.

Table 4-9. Factory Default Configuration Settings

Setting	Value
Symbolic name	SANbox2
Administrative state	Online
Domain ID	1
Domain ID Lock	False
In-band Management	True
Broadcast Support	Enable
Resource Allocation Timeout (RA TOV)	10000 milliseconds
Interop Mode	True
I/O Stream Guard	Disabled
Device Scan Enabled	True
Error Detect Timeout (ED TOV)	2000 milliseconds

Table 4-9. Factory Default Configuration Settings (Continued)

Setting	Value
SNMP Enabled	True
SNMP Proxy	True
IP address	10.0.0.1
FDMI Enabled	True
FDMI HBA Entry Level	1000
Subnet mask address	255.0.0.0
Gateway address	10.0.0.254
Network Discovery	Static
Remote Logging	False
Remote Logging host IP address	10.0.0.254
Contact	Undefined
NTP Client Enabled	False
NTP Server IP Address	10.0.0.254
Location	Undefined
Trap enabled	False
Trap Port	162
Trap Address	Trap 1: 10.0.0.254; Traps 2-5: 0.0.0.0
Trap Community	Public
Read Community	Public
Write community	Private
Port State	Online
Port Speed	Auto-detect
Port Type	GL

4.11

Downloading a Support File

The Download Support File menu option assembles all log files and switch memory data into a core dump file (dump_support.tgz). This file can be sent to technical support personnel for troubleshooting switch problems. The menu option is not accessible (displayed) for switches that don't support the download support file function.

To create a support file, do the following:

1. On the faceplate display, open the Switch menu, and select **Download Support File**.
2. In the Download Support File dialog, click the **Browse** button to define a location for the support file or type the path in the text field.
3. Click the **Start** button to begin the process of creating and downloading the support file to your workstation. Observe the status in the Status area.
4. After the support file is saved to your workstation, click the **Close** button to close the Download Support File dialog.

4.12

Installing Firmware

Installing firmware involves loading, unpacking, and activating the firmware image on the switch. SANsurfer Switch Manager does this in one operation. To provide consistent performance throughout the fabric, ensure that all switches are running the same version of firmware.

The pending firmware version will only differ from the active version during the brief period while the switch is resetting to activate the firmware. Firmware management tools enable you to install and activate new firmware.

During a hotreset operation, fabric services will be unavailable for a short period (30-75 seconds depending on switch model). To ensure that an NDCLA operation is successful, verify that all administrative changes to the fabric (if any) are complete. When you need to do NDCLA/hotreset to multiple switches, only perform the NDCLA/hotreset on one switch at a time, and allow a 75 second wait before performing the NDCLA/hotreset operation on the next switch.

CAUTION! Changes to the fabric may disrupt the NDCLA process.

Common administrative operations that change the fabric include:

- Zoning modifications
- Adding, moving or removing devices attached to the switch fabric. This includes powering up or powering down attached devices.
- Adding, moving or removing ISLs or other connections.

Management Interfaces:

After an NDCLA operation is complete, management connections must be re-initiated:

- SANsurfer Switch Manager sessions will re-connect automatically
- Telnet sessions must be restarted manually.

Applicable Code Versions:

- Future switch code releases will be upgraded non-disruptively unless specifically indicated in its associated release notes
- An NDCLA operation to previous switch code releases is not supported.

To install firmware, do the following:

1. In the faceplate display, open the Switch menu and select **Load Firmware**.
2. In the Firmware Upload dialog, click the **Select** button to browse and select the firmware file to be uploaded.
3. Click the **Start** button to begin the firmware load process. You will be shown a message warning you that the switch will be reset in order to activate the firmware.
4. Click the **OK** button to continue firmware installation or click the **Cancel** button to cancel the firmware installation.

4.13

Displaying Hardware Status

A switch is equipped with the following chassis LEDs that provide hardware status information:

- Chassis Over Temperature LED - indicates the temperature status of the switch.
- Fan Fail LED - indicates operational status of both fans.
- Heartbeat LED - indicates the status of the internal switch processor and the results of the power-on self test (POST).
- Input Power LED - indicates the voltage status of the switch.

In the SANbox2-8c and SANbox2-16 faceplate displays, you can display a summary of this status information by placing the cursor on the chassis LED cluster as shown in [Figure 4-14](#). Refer to the installation guide for your switch for more information about the chassis LEDs.

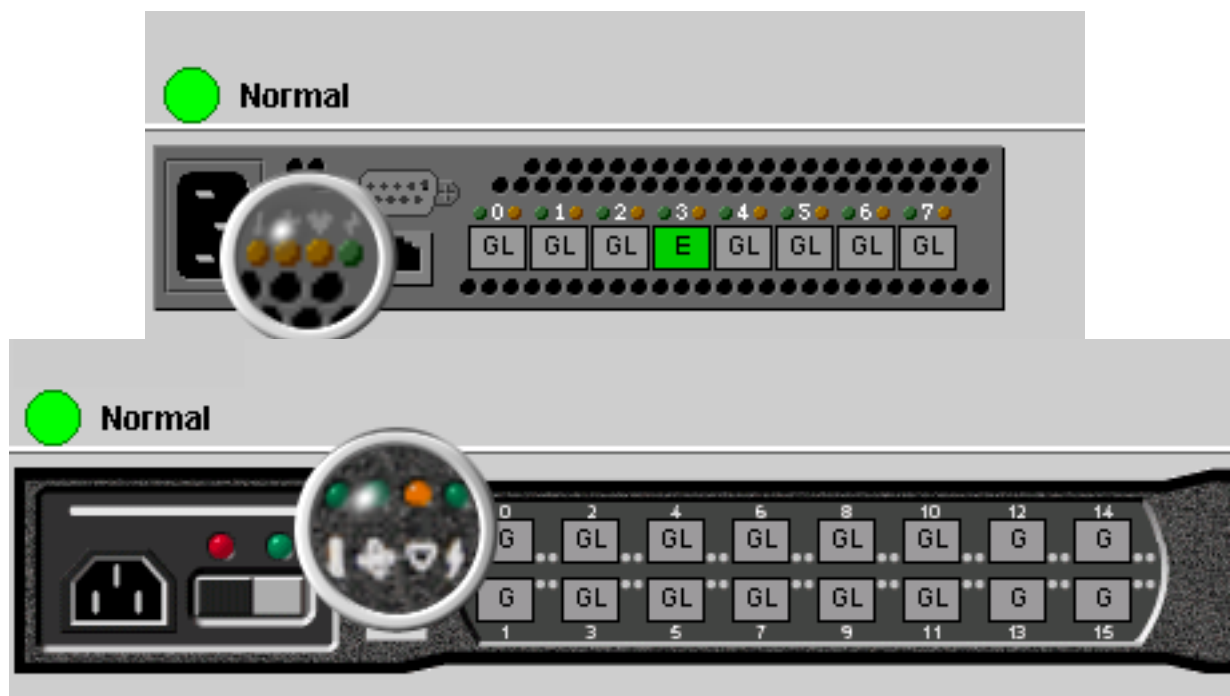


Figure 4-14. Hardware Status LEDs

Notes

Section 5 Managing Ports

This section describes the following tasks that manage ports and devices:

- [Displaying Port Information](#)
- [Configuring Ports](#)
- [Testing Ports](#)
- [Graphing Port Performance](#)

5.1

Displaying Port Information

Port information is available primarily in the faceplate display shown in [Figure 5-1](#). The faceplate display data windows provide information and statistics for switches and ports. Use the topology display to view status information on fabrics, switches, and links between switches.

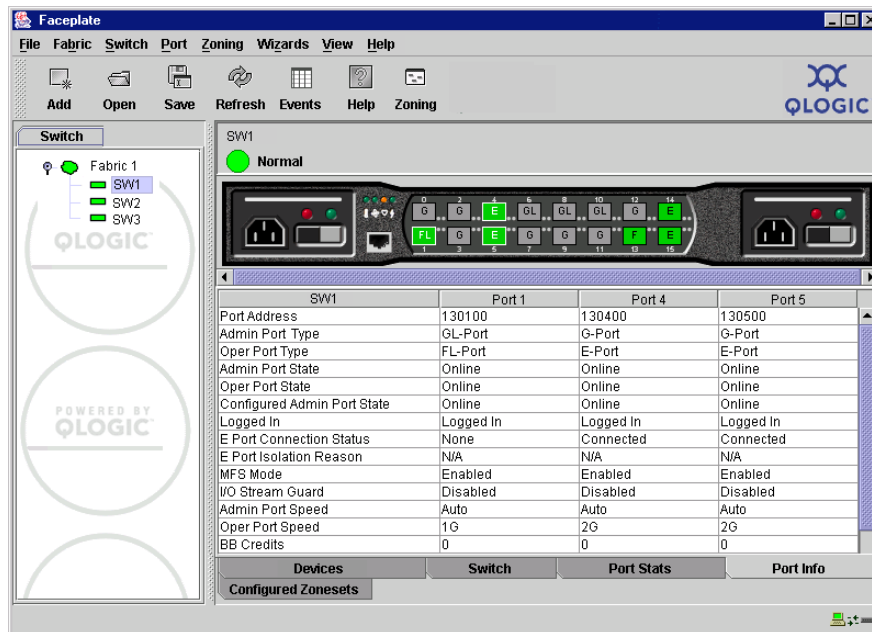


Figure 5-1. Faceplate Display - Port Information

5.1.1

Monitoring Port Status

The faceplate display provides the following port related information:

- Port type
- Port operational state
- Port speed
- Port media

To display port number and status information for a port, position the cursor over a port on the faceplate display. The status information changes depending on the View menu option selected.

5.1.1.1

Displaying Port Types

To display port type status, from the faceplate display, open the View menu, and select **View Port Types**. [Table 5-1](#) lists the possible port types and their meanings.

Table 5-1. Port Types

Type	Description
F_Port	Fabric port - Supports a single public device (N_Port).
FL_Port	Fabric loop port - Self discovers a single device (N_Port) or a loop of up to 126 public devices (NL_Port).
G_Port	Generic port - Self discovers as an F_Port or an E_Port.
GL_Port	Generic loop port - Self discovers as an F_Port, FL_Port, or an E_Port. GL_Port is the default port type. A single device on a public loop will attempt to configure as an F_Port first, then if that fails, as an FL_Port.
Donor	Donor port - Allows buffer credits to be used by another port.

5.1.1.2

Displaying Port Operational States

To display the operational state on each port in the faceplate display, open the View menu and select **View Port States**. [Table 5-2](#) lists the possible operational states and their meanings. The port operational state refers to actual port state and not the administrative state you may have assigned.

Table 5-2. Port Operational States

State	Description
On	Online – port is active and ready to send data.
Ia	Inactive – port operational state is offline, but administrative state is online.
Iso	Isolated – E_Port has lost its connection. Refer to "Port Information Data Window" on page 5-7 for information about why the E_Port has isolated.
Off	Offline – port is active, can receive signal, but cannot accept a device login.
Dia	Diagnostics – port is in diagnostics mode in preparation for testing
Dn	Down – the port is disabled, power is removed from the lasers, and can't be logged in.

5.1.1.3

Displaying Port Speeds

To display the speed of each port in the faceplate display, open the View menu and select **View Port Speeds**. [Table 5-3](#) lists the possible port speeds.

Table 5-3. Port Speeds





Speed	Description
Au	Auto-detect
1G	1-Gbps transmission speed
2G	2-Gbps transmission speed

5.1.1.4

Displaying Transceiver Media Status

To display transceiver media status, open the View menu and select **View Port Media**. [Table 5-4](#) lists the port media states and their meanings.

Table 5-4. Transceiver Media View

Media Icon	Description
	Optical SFP (Green), logged-in, active, and ready to send data.
	Optical SFP (Gray), not logged-in, active, can receive signal, but cannot accept a device login
	Copper SFP, Offline (Gray)
	Copper SFP, Online (Green)
None	Empty port, no transceiver installed

5.1.2

Port Statistics Data Window

The Port Statistics data window displays statistics about port performance. To open the Port Statistics window, select one or more ports in the faceplate display and click the **Port Stats** tab below the data window. [Table 5-5](#) describes the Port Statistics data window entries.

The Statistics pull-down menu is available on the Port Statistics data window, and provides different ways to view detailed port information. Click the down arrow to open the pull-down menu. Open the pull-down menu and select **Absolute** to view the total count of statistics since the last switch or port reset. Select **Rate** to view the number of statistics counted per second over the polling period. Select **Baseline** to view the total count of statistics since the last time the baseline was set. When viewing baseline statistics, click the **Clear Baseline** button to set the current baseline. The baseline will also be set when the switch status changes from unreachable to reachable.

Table 5-5. Port Statistics Data Window Entries

Entry	Description
Start Time	The beginning of the period over which the statistics apply. The start time for the Absolute view is not applicable. The start time for the Rate view is the beginning of polling interval. The start time for the Baseline view is the last time the baseline was set.
End Time	The last time the statistics were updated on the display.
Total Time	Total time period from start time to end time.
AI Init	Number of times the port entered the initialization state.
AL Init Error	Number of times the port entered initialization and the initialization failed. Increments count when port has a sync loss.
Bad Frames	Number of frames that were truncated due to a loss of sync or the frame didn't end with an EOF.
Class 2 Frames In	Number of class 2 frames received by this port.
Class 2 Frames Out	Number of class 2 frames transmitted by this port.
Class 2 Words In	Number of class 2 words received by this port.
Class 2 Words Out	Number of class 2 words transmitted by this port.
Class 3 Frames In	Number of class 3 frames received by this port.
Class 3 Frames Out	Number of class 3 frames transmitted by this port.
Class 3 Toss	Number of class 3 frames that were discarded by this port. A frame can be discarded because of detection of a missing frame (based on SEQ_CNT), detection of an E_D_TOV timeout, receiving a reject frame, or receiving a frame on an offline port.
Class 3 Words In	Number of class 3 words received by this port.
Class 3 Words Out	Number of class 3 words transmitted by this port.
Decode Errors	Number of invalid transmission words detected during decoding. Decoding is from the 10-bit characters and special K characters.
Ep Connects	Number of E_Port logins.
FBusy	Number of class 2 and class 3 fabric busy (F_BSY) frames generated by this port in response to incoming frames. This usually indicates a busy condition on the fabric or N_port that is preventing delivery of this frame.

Table 5-5. Port Statistics Data Window Entries (Continued)

Entry	Description
Flow Errors	Number of times a frame is received and all the switch ports receive buffers are full. The normal Fabric Login exchange of flow control credit should prevent this from occurring. The frame will be discarded.
FReject	Number of frames, from devices, that have been rejected. Frames can be rejected for any of a large number of reasons.
Invalid CRC	Number of invalid Cyclic Redundancy Check (CRC) frames detected.
Invalid Destination Address	Number of address identifier (S_ID, D_ID) errors. AL_PA equals non-zero AL_PA found on F_Port.
Link Failures	Number of optical link failures detected by this port. A link failure is a loss of synchronization or by loss of signal while not in the offline state. A loss of signal causes the switch to attempt to re-establish the link. If the link is not re-established, a link failure is counted. A link reset is performed after a link failure.
LIP (AL_PD,AL_PS)	Number of F7, AL_PS LIPs, or AL_PD (vendor specific) resets, performed.
LIP(f7,AL_PS)	This LIP is used to reinitialize the loop. An L_port, identified by AL_PS, may have noticed a performance degradation and is trying to restore the loop.
LIP(f7,f7)	A loop initialization primitive frame used to acquire an AL_PA.
LIP(f8,AL_PS)	This LIP denotes a loop failure detected by the L_port identified by AL_PS.
Login Count	Number of device logins that have occurred on the switch.
Logout Count	Number of device logouts that have occurred on the switch.
Loop Timeouts	Number of loop timeouts.
Loss Of Sync	Number of synchronization losses (>100 ms) detected by this port. A loss of synchronization is detected by receipt of an invalid transmission word.
Primitive Sequence Errors	Number of bad primitives received by the port.
Rx Link Resets	Number of link reset primitives received from an attached device.
Rx Offline Sequences	Number of offline sequence primitives received by the port.

Table 5-5. Port Statistics Data Window Entries (Continued)

Entry	Description
Total Errors	Total number of primitive and non-primitive port link errors.
Total Link Resets	Number of link-reset primitives the transmitted by the port.
Total LIPs Received	Number of loop initialization primitive frames received.
Total LIPs Transmitted	Number of loop initialization primitive frames transmitted.
Tx Offline Sequences	Number of offline primitives transmitted by the port.
Total Rx Frames	Total number of frames received by the port.
Total Rx Words	Total number of words received by the port.
Total Tx Frames	Total number of frames transmitted by the port.
Total Tx Words	Total number of words transmitted by the port.
Tx Link Resets	Number of link reset primitives sent from this port to an attached port.
Total Offline Sequences	Total number of offline sequences transmitted and received by the port.

5.1.3

Port Information Data Window

The Port Information data window displays detail information for the selected port. To open the Port Information data window, click the **Port Info** tab below the data window in the faceplate display.

Table 5-6. Port Information Data Window Entries

Entry	Description
Port Address	Port Fibre Channel address.
Administrative Port Type	The administrative port type (G, GL, F, FL, or Donor). This value is persistent; it will be maintained during a switch reset. During port auto-configuration, it will be used to determine which operational port states are allowed.
Operational Port Type	The port type that is currently active. This will be set during port auto-configuration based on the administrative port type.

Table 5-6. Port Information Data Window Entries (Continued)

Entry	Description
Administrative Port State	The port state (Online, Offline, Diagnostics, or Down) which has been set by the user. This state may be different from the configured administrative state if the user has not saved it in the switch configuration. This state is used at the time it is set to try to set the port operational state. This value is not persistent and will be lost on a switch reset.
Operational Port State	The port state that is currently active. This value may be different from the administrative port state, for example due to an error condition.
Configured Administrative Port State	The port state (Online, Offline, Diagnostics, or Down) which is saved in the switch configuration, either by the user or at the factory. This value is persistent; it will be maintained during a switch reset, and will be used after a reset to set the port operational state.
Logged In	Indicates whether logged in or not.
E Port Connection Status	E_Port connection status. Status can be None, Connecting, Connected or Isolated.
E Port Isolation Reason	Why E_Port is isolated.
MFS Mode	Multiple Frame Sequence bundling status.
I/O Stream Guard	RSCN message suppression status. Status can be enabled, disabled, or automatically determined by the switch.
Administrative Port Speed	The speed requested by the user.
Operational Port Speed	The speed actually being used by the port.
Max Credits	The maximum number of credits granted to a port that can be used when extending port credits.
Device Scan	Device scan status. Enabled means the switch queries the connected device during login for FC-4 descriptor information.

Table 5-6. Port Information Data Window Entries (Continued)

Entry	Description
Symbolic Name	Port symbolic name
Ext Credits Requested	Whether extended credits have been requested for ports.
Credits to Donate	Number of requested credits.
Donor Group	The donor group of the selected port.
Valid Donor Groups	The number of separate groups within which extended credits may be donated and assigned.
Media Speed	The maximum transceiver speed
Media Type	The transceiver fibre type, such as single mode, multi-mode, copper.
Media Transmitter	The transceiver transmitter type, such as longwave, shortwave, electrical.
Media Distance	The maximum transceiver transmission distance
Media Vendor	The company that manufactured the SFP
Media Vendor ID	The IEEE registered company ID
Media Part Number	The part number assigned to the SFP
Media Revision	Transceiver hardware version

5.2 Configuring Ports

The port settings or characteristics are configured using the Port Properties dialog shown in [Figure 5-2](#). To open the Port Properties dialog, select one or more ports, open the Port menu and select **Port Properties**.

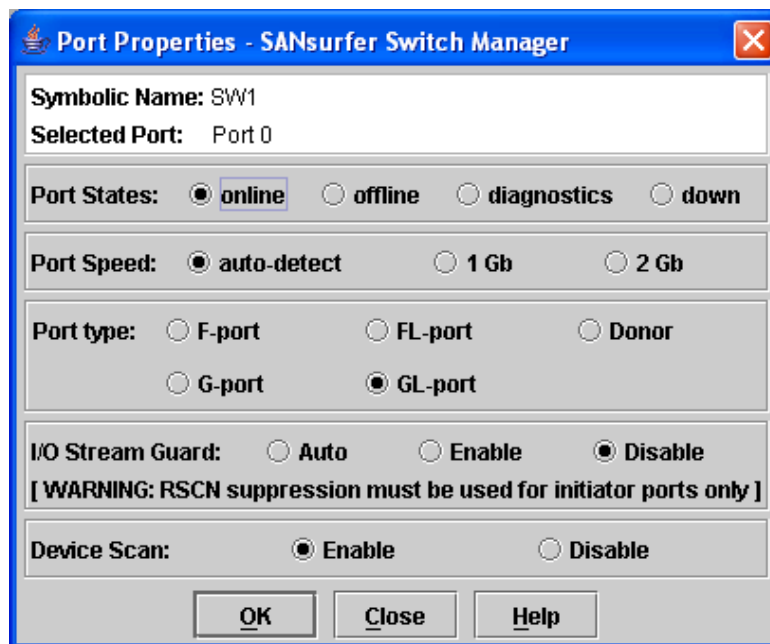


Figure 5-2. Port Properties Dialog

The Port Properties dialog displays the switch name and the selected ports. Use the Port Properties dialog to change the following parameters:

- Port state
- Port speed
- Port type
- I/O Stream Guard (RSCN Suppression)
- Device scan

5.2.1

Changing Port Administrative States

The port administrative state determines the operational state of a port. The port administrative state exists in two forms: the configured administrative state and the current administrative state.

- The configured administrative state is the state that is saved in the switch configuration and is preserved across switch resets. SANsurfer Switch Manager always makes changes to the configured administrative state.
- The current administrative state is the state that is applied to the port for temporary purposes and is not preserved across switch resets. The current administrative state is set using the Set Port command. Refer to the ["Set Port Command" on page A-51](#).

[Table 5-7](#) describes the port administrative states. To change port administrative state, do the following:

1. Select one or more ports in the faceplate display.
2. Open the Port menu and select **Port Properties** to open the Port Properties dialog.
3. Click the **Port States** radio button that corresponds to the port state you want.
4. Click the **OK** button to write the new port state to the switch.

Table 5-7. Port Administrative States

State	Description
Online	Activates and prepares port to send data.
Offline	Prevents port from receiving signal and accepting a device login.
Diagnostics	Prepares port for testing and prevents the port from accepting a device login.
Down	Disables the port.

5.2.2

Changing Port Speeds

Ports are capable of transmitting and receiving at 1-Gbps or 2-Gbps. The ports can be configured for either transmission speed or to sense the transmission speed of the device to which it is connected. [Table 5-8](#) describes the port speeds. To change the port speed, do the following:

1. Select one or more ports in the faceplate display.
2. Open the Port menu and select **Port Properties**.
3. Click the radio button that corresponds to the port speed you want.
4. Click the **OK** button to write the new port speed to the switch.

Table 5-8. Port Speeds

State	Description
Auto-Detect	Matches the transmission speed of the connected device. This is the default.
1Gb	Sets the transmission speed to 1-Gbps.
2Gb	Sets the transmission speed to 2-Gbps.

5.2.3

Changing Port Types

The ports can be configured to self-discover the proper type to match the device or switch to which it is connected. [Table 5-9](#) describes the port types. To change the port type, do the following:

1. Select one or more ports in the faceplate display.
2. Open the Port menu and select **Port Properties** to open the Port Properties dialog.
3. Click the **Port Type** radio button for the port type you want.
4. Click the **OK** button to write the new port type to the switch.

Table 5-9. Port Types

State	Description
F_Port	Fabric port - Supports a single public device (N_Port).
FL_Port	Fabric loop port - Self discovers a single device (N_Port) or a loop of up to 126 public devices (NL_Port).
G_Port	Generic port - Self discovers as an F_Port or an E_Port.
GL_Port	Generic loop port - Self discovers as an F_Port, FL_Port, or an E_Port. GL_Port is the default port type. A single device on a public loop will attempt to configure as an F_Port first, then if that fails, as an FL_Port.
Donor	Donor port - Allows buffer credits to be used by another port.

5.2.4

I/O Stream Guard

The I/O Stream Guard feature suppresses the generation of Registered State Change Notification (RSCN) messages on a port basis. I/O Stream Guard should be enabled only on ports connected to initiator devices. To configure the I/O Stream Guard option using the Port Properties dialog, open the Port menu, and select **Port Properties**. Click the radio button that corresponds to one of the following options:

- **Enable:** Suppresses the reception of RSCN messages from other ports for which I/O Stream Guard is enabled.
- **Disable:** Allows free transmission and reception of RSCN messages.
- **Auto:** Suppresses the reception of RSCN messages under the following conditions:
 - The port is connected to an initiator device with a QLogic HBA.
 - The Scan Device option is enabled.

5.2.5

Scan Device

The Device Scan feature queries the connected device during login for FC-4 descriptor information. Disable this parameter only if the scan creates a conflict with the connected device.

5.2.6

Changing Port Symbolic Name

To change the symbolic name of a port from the faceplate display, do the following:

1. Open the faceplate display and select a port.
2. Open the Port menu and select **Port Symbolic Name**.
3. In the Port Symbolic Name dialog, choose one of the following:
 - Enter a new name for the port in the Set Port Symbolic Name field.
 - Check the **Restore Default Port Symbolic Name** check box to restore the default name.
4. Click the **OK** button.

5.3

Using the Extended Credits Wizard

Each port is supported by a data-buffer with a 12-credit capacity; that is, 12 maximum sized frames. For fiber optic cables, this enables full bandwidth service over a distance of 20 kilometers at 1-Gbps (0.6 credits per Km), or 10 kilometers at 2-Gbps (1.2 credits per Km). Longer distances can be spanned at full bandwidth by borrowing credits from designated donor ports thus pooling the buffer capacities. This is called credit extension. For example, one donor port contributes 11 credits to the pool from which a recipient draws 11 for a total of 23 credits (12+11). This provides approximately 38 Km at 1-Gbps ($23 \div 0.6$) or 19 Km at 2-Gbps ($23 \div 1.2$).

To extend credits, open the Wizards menu and select **Ext Credit Wizard**. The Extended Credit Wizard leads you through the following process to extend credits based on transmission distance requirements:

1. Extended Distance: Explains the concepts and principles of extending port credits. Click the **Next** button.
2. Extended Distance Requirements: Specify speed and distance requirements for each port then click the **Next** button.
3. Designate Donor Ports: Select available ports and click >> to move the port into the Selected Donor Port column shown in [Figure 5-3](#). Match the number of ports needed with the number of designated donor ports. Click the **Next** button.

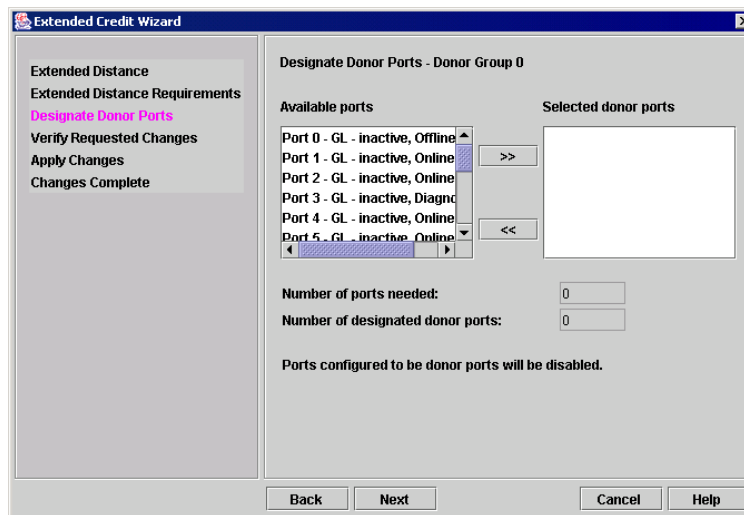


Figure 5-3. Designate Donor Ports

4. Verify Requested Changes: Review the extended distance requests and the selected donor ports. Click the **Finish** button to apply the changes, and redistribute the credits.

Note: As credits are used, the Logged-In LEDs on the corresponding donor ports illuminate continuously. In addition, donor port Activity LEDs will reflect the same traffic as the recipient port. Donor ports whose credits are being used are unavailable to devices that are connected to them.

5.4

Resetting a Port

The Reset Port option reinitializes the port using the saved configuration. To reset a port, do the following:

1. In the faceplate display, select the ports to be reset.
2. Open the Port menu and select **Reset Port**.

5.5

Testing Ports

The port loopback tests verify correct port operation by sending a frame out through the loop, and then verifying that the frame received matches the frame that was sent. Only one port can be tested at a time for each type of test. The Port Loopback Test dialog shown in [Figure 5-4](#) presents the following loopback tests:

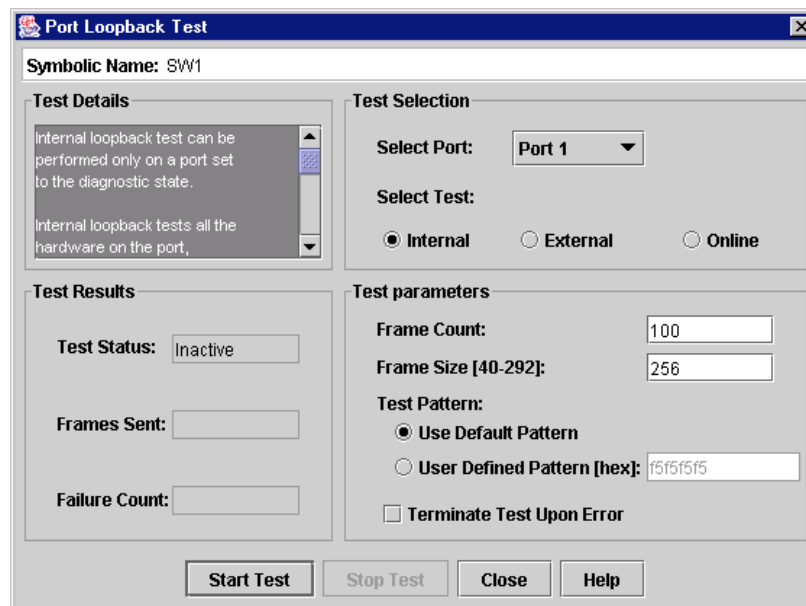


Figure 5-4. Port Loopback Test Dialog

- **SerDes level (Internal)** - The SerDes level test verifies port circuitry. The SerDes level test sends a test frame from the ASIC through the SerDes chip and back to the ASIC for the selected ports. The port passes the test if the frame that was sent by the ASIC matches the test frame that was received. This test requires that the port be in diagnostics mode, and therefore, disrupts communication.
- **SFP level (External)** - The SFP level test verifies port circuitry. The SFP level test sends a test frame from the ASIC through the SerDes chip, through the SFP transceiver fitted with an external loopback plug, and back to the ASIC for the selected ports. The port passes the test if the test frame that was sent by the ASIC matches the test frame that was received. This test requires that the port be in diagnostics mode, and therefore, disrupts communication.
- **Node-to-Node (Online)** - The Node-to-Node test verifies communications between the port and its device node or device loop. The port being tested must be online and connected to a remote device. The port passes the test if the frame that was sent by the ASIC matches the frame that was received. This test does not disrupt communication on the selected port. This test requires that the port be online, and therefore, does not disrupt communication.

To run the internal, external, or online port loopback test on a port, do the following:

1. In the faceplate display, select the port to be tested.
2. Open the Port menu and select **Port Loopback Test** to open the Port Loopback Test dialog.
3. In the Test Selection area, click the radio button for the type of loopback test to be run (Internal, External, or Online). If you choose the internal or external test, SANsurfer Switch Manager will prompt you to confirm that the port state needs to be changed to the diagnostic state. Click the **OK** button and SANsurfer Switch Manager will change the port state.
4. Enter the frame count, frame size, and click a test pattern radio button. You may use the default pattern or enter an 8-digit pattern (hex). For online test, you can check the **Terminate Test Upon Error** check box if you want the test to stop should it encounter an error.
5. Click the **Start Test** button to begin the test. The Test Results area displays the test status, number of frames sent, and number of errors found.
6. To test another port, open the Select Port pull-down menu and select another port (number) and test type (Internal, External, or Online) in the Test Selection area.
7. Click the **Start Test** button to begin the next test. Observe the results in the Test Results area.

5.6

Graphing Port Performance

SANsurfer Performance Viewer application displays port performance using graphs. SANsurfer Performance Viewer plots data communication rates and total errors for selected ports as shown in [Figure 5-5](#). When graphing data communication rates, you can choose either frames/second or KB/second.

On Solaris platforms, if you launch the SANsurfer Performance Viewer application from the SANsurfer Switch Manager application and SANsurfer Performance Viewer can not connect to the fabric, (for example, if you have reached the maximum number of SANsurfer Switch Manager sessions on the entry switch), then SANsurfer Performance Viewer opens with a blue fabric icon displayed in the fabric tree.

Fabric status is displayed in text format after the fabric name in the fabric tree. The color of the icon indicates the current connection status as normal (green), warning (yellow), critical (red), or unmanageable (blue).

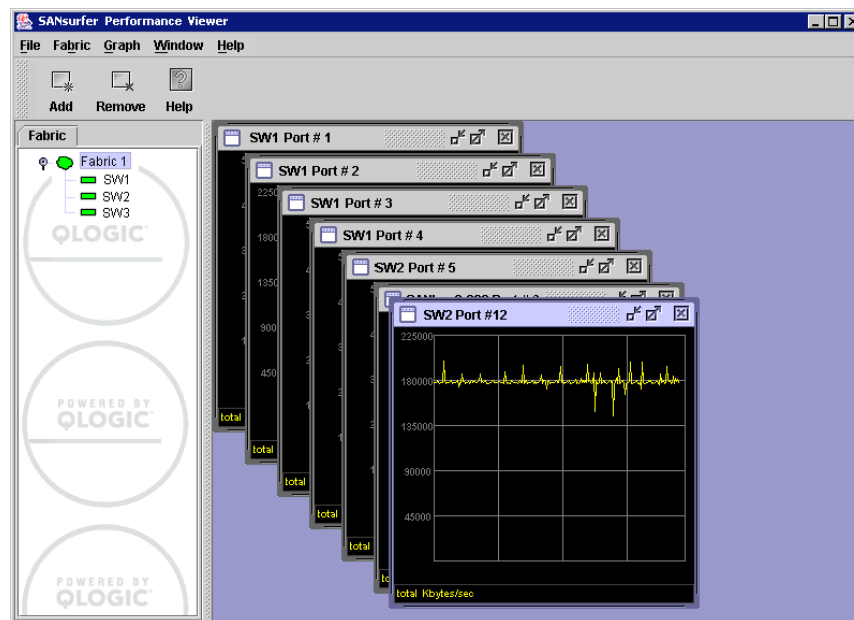


Figure 5-5. Fabric View Graphs

This section describes how to do the following:

- Start and exit SANsurfer Performance Viewer
- Save and open default performance view files
- Change the encryption key for the default performance view file
- Set SANsurfer Performance Viewer preferences
- Set the polling frequency
- Display graphs
- Print graphs
- Save graph statistics to a file

5.6.1

Starting SANsurfer Performance Viewer

To start SANsurfer Performance Viewer from within SANsurfer Switch Manager, open the topology display and select **Start Fabric View** from the Fabric menu. When starting the SANsurfer Performance Viewer application from the SANsurfer Switch Manager application on Linux and Solaris platforms, the fabric currently displayed in the SANsurfer Switch Manager topology display opens automatically in the SANsurfer Performance Viewer topology display. On the Windows platform, you will need to manually open the fabric in the SANsurfer Performance Viewer topology display.

Note: On the Solaris platform, if you launch the SANsurfer Performance Viewer application from the SANsurfer Switch Manager application and SANsurfer Performance Viewer can not connect to the fabric, (for example, if you have reached the maximum number of SANsurfer Switch Manager sessions on the entry switch), then SANsurfer Performance Viewer opens with a blue fabric icon displayed in the fabric tree. The reason for status displayed after the fabric name in the fabric tree will indicate the reason for failure to connect.

5.6.2

Exiting SANsurfer Performance Viewer

To exit a SANsurfer Performance Viewer session, open the File menu and select **Exit**. The current fabric view is automatically saved to your default performance view file upon exit, if you have defined an encryption key. The key is encrypted and saved with your default performance view file. A performance view file contains the set of fabrics that have been added and the graphs that have been opened during a SANsurfer Performance Viewer session. If you have not yet defined an encryption key, the Save Default Performance View File dialog, shown in [Figure 5-6](#), prompts you to save the current view file as the default performance view file. Refer to ["Changing the Default Performance View File Encryption Key" on page 5-22](#) for information about defining and changing this encryption key.

In the Save Default Performance File dialog, enter an encryption key in the Default File Encryption Key field. Re-enter the encryption key in the Re-enter Encryption Key to Confirm field. Click the **OK** button to save the current set of fabrics to the default performance view file in the working directory.

To prevent SANsurfer Performance Viewer from prompting you to save the default performance view file between sessions, set the Auto Load and Save Graphing Environment setting to Enable (default). Refer to ["Setting SANsurfer Performance Viewer Preferences" on page 5-22](#) for more information.



Figure 5-6. Save Default Performance View File Dialog

In your next SANsurfer Performance Viewer session, the Load Default View File dialog shown in [Figure 5-7](#) prompts you to load the default performance view file and to specify its encryption key, if there is one. In the Default File Encryption Key field, enter the encryption key and click the **Load View File** button. If you do not want to load the default performance view file, click the **Continue Without Loading** button to open the SANsurfer Performance Viewer with no fabric displayed.

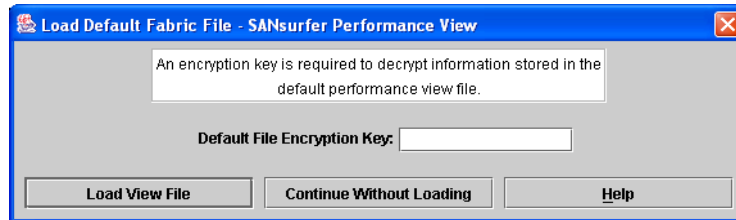


Figure 5-7. Load Default Performance File Dialog

5.6.3

Saving and Opening Performance View Files

In addition to the SANsurfer Performance Viewer default performance file, you can save and open your own performance view files. The performance view file contains the set of fabrics, graphs, and graphing options. To save a performance view file, do the following:

1. Open the File menu and select **Save View As** to open the Save View dialog.
2. Enter a name for the performance view file or click the **Browse** button to select an existing file. Files are saved in the working directory.
3. Enter a password. When you attempt to open this performance view file, you will be prompted for this password. If you leave the File Password field blank, no password is required.

To open a performance view file, do the following:

1. Open the File menu and select **Open View File** to open the Open View dialog.
2. Enter a name for the performance view file or click the **Browse** button to select an existing file.

5.6.4

Changing the Default Performance View File Encryption Key

To change the encryption key for the default performance view file, do the following:

1. Open the File menu and select **Save Default Performance View File** to open the Save Default Performance View File dialog.
2. Enter the new encryption key in the Default File Encryption Key field.
3. Re-enter the same encryption key in the Re-enter Encryption Key to Confirm field.
4. Click the **OK** button to save the changes.

5.6.5

Setting SANsurfer Performance Viewer Preferences

To set preferences, open the File menu and select **Preferences** to open the Preferences dialog shown in [Figure 5-8](#). Set the following preferences and click the **OK** button to save the changes:

- Change the location of the working directory in which to save files
- Change the location of the browser used to view the online help.
- Enable or disable the **Auto Load and Auto Save Graphing Options** preference. When enabled, SANsurfer Performance Viewer prompts you to save and load the default fabric file between sessions. Refer to "[Exiting SANsurfer Performance Viewer](#)" on [page 5-20](#) for more information on the default performance view file.

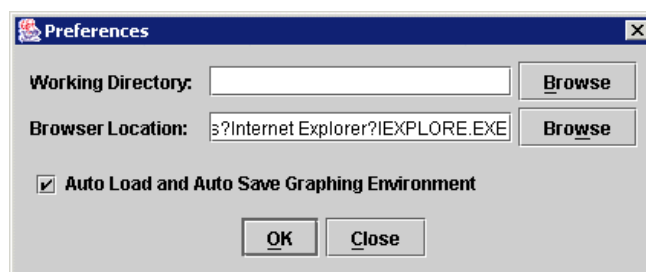


Figure 5-8. Preferences – SANsurfer Performance Viewer

5.6.6

Setting the Polling Frequency

SANsurfer Performance Viewer updates the graphs once per second by default. To change this polling frequency, do the following:

1. Open the Graph menu, and select **Set Polling Frequency** to open the Set Graph Polling Frequency dialog.

2. Enter the new polling interval in seconds [1–60]. SANsurfer Performance Viewer will update the graphs once during the interval. For example, setting the polling frequency to 5 seconds will return 1 second's worth of data every 5 seconds.
3. Click the **OK** button to save the changes.

5.6.7

Displaying Graphs

To display graphs, do the following:

1. Open the Fabric menu and select **Add Fabric** or click the **Add** button. Enter a fabric name and an IP address in the Add a New Fabric dialog. Include an account name and a password if required.
2. Set the graphing options and polling frequency. By default, SANsurfer Performance Viewer plots total bytes transmitted and received at a polling frequency of once per second. Refer to ["Customizing Graphs" on page 5-24](#) for information about changing what is plotted and how it is plotted.
3. You can display graphs in the following ways:
 - Click on a switch entry handle and select one or more ports.
 - Right click on a switch icon in the fabric tree and select **Open Graph for All Ports on Switch** or **Open Graph for All Logged-In Ports on Switch** from the pull-down menu.
4. You can move graphs around individually by clicking and dragging, or you can arrange them as a group. Refer to ["Arranging Graphs in the Display" on page 5-23](#) for more information.

To remove a graph, click the graph **Remove** button. To remove all graphs, open the Window menu and select **Close All**.

To remove a fabric and its graphs, select the fabric in the fabric tree, then select **Remove Fabric** from the Fabric menu. You can also right click on a fabric and select **Remove Fabric** for the popup menu.

Right clicking on a graph opens a popup menu from which you can change graph options, print a graph, or save the graph statistics to a file.

5.6.7.1

Arranging Graphs in the Display

To arrange and size graphs in the display, open the Window menu and select **Cascade**, **Tile**, or **Close All**.

- **Cascade** overlaps the graphs so that all graphs are at least partially visible.
- **Tile** arranges the graphs in non-overlapping rows and columns.
- **Close All** closes all graphs.

You can also click a graph on the Window menu to bring that graph to the front.

5.6.7.2

Customizing Graphs

You can customize the graph polling frequency, what is plotted in the graphs, and the graph color scheme. To set the polling frequency for all graphs, open the Graph menu and select **Set Polling Frequency....** Enter an interval in seconds (0–60) in the dialog box and click the **OK** button.

To choose what is to be plotted, open the Graph menu and select **Modify Graph Options....** You can also right click on a graph and select **Change Graph Options**. This opens the Default Graph Options dialog shown in [Figure 5-9](#).

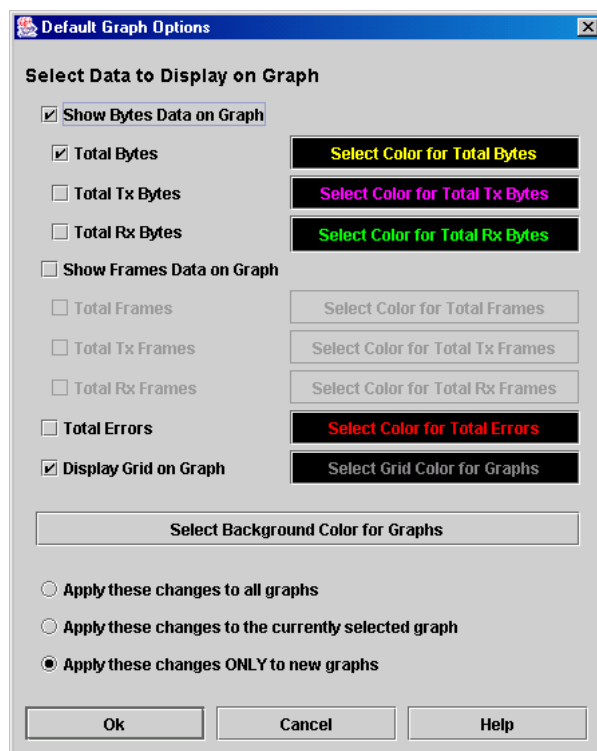


Figure 5-9. Default Graph Options Dialog

To modify the graph options, do the following:

1. Choose the units for the graph:
 - Select the **Show Bytes Data on Graph** check box to plot data in KBytes/second
 - Select the **Show Frames Data on Graph** check box to plot data in frames/second.
2. Choose what data type to plot. For example, if you selected **Show Frames Data on Graph** in step 1., you can plot one or all of the following:

- Total frames transmitted and received (**Total Frames**)
- Total frames transmitted (**Total Tx Frames**)
- Total frames received (**Total Rx Frames**)

In addition to these, you can also plot total errors by selecting the **Total Errors** check box.

3. Display or hide the unit grid. Select the **Display Grid on Graph** check box to display the unit grid.
4. Choose the color scheme for the graph. Click a Select Color button to open its corresponding Select Color dialog, which allows you to select a new color scheme. You can select the color for each data type, the unit grid, and the background by clicking the corresponding color field or button. In each case, you can choose a color using the Swatches, Red-Green-Blue (RGB), or Hue-Saturation-Brightness (HSB) method.

Note: Clicking the **Reset** button in the Swatches, HSB, and RGB tab pages of the Select Color dialogs will reset the colors in the Preview area to the last saved color scheme. At this point you are only selecting a new color scheme to be saved.

- Swatches – Click the **Swatches** tab. Select a swatch from the palette.
 - HSB – Click the **HSB** tab. Select a color using any of the following methods:
 - ☐ Click in the color palette.
 - ☐ Select the **H**, **S**, or **B** button and use the slide to vary the selected value.
 - ☐ Enter values in the H, S, or B input fields.
 - RGB – Click the **RGB** tab. Select a color by moving the slides to adjust the values for red, blue, and green; or enter values in the input fields.
5. In the Default Graph Options dialog, click the corresponding radio button to apply changes to all graphs, the currently selected graph, or all new graphs.
 6. In the Default Graph Options dialog, click the **OK** button to save the color scheme changes and close the dialog.

5.6.7.3

Rescaling a Selected Graph

The Rescale Selected Graph option auto-scales downward and re-positions the data within a graphic window to display all new data captured by the graph. To rescale a selected graph, do the following:

1. Select a displayed graph.
2. Open the Graph menu and select **Rescale Selected Graph**, or right-click on the graph and select **Rescale** from the popup menu.
3. View the data in the graph window.
4. Click the **Save** button.

5.6.8

Printing Graphs

To print a graph, select a graph, then open the File menu and select **Print Graph Window**. You can also right click on a graph and select **Print Graph Window** from the popup menu.

5.6.9

Saving Graph Statistics to a File

Statistics for one or all graphs can be saved to a file that can be opened with a spreadsheet application. To save a graph statistics file, do the following:

1. Select a graph.
2. Open the File menu, and select **Save Current Graph Statistics to a File** to save the selected graph or select **Save All Graph Statistics to a File**. You can also right click on a graph and select **Save Statistics to File**.
3. In the Save dialog, enter a path name for the file. By default, the file is saved in the working directory.
4. Click the **Save** button.

Appendix A

Command Line Interface

The command line interface (CLI) enables you to perform a variety of fabric and switch management tasks through an Ethernet or a serial port connection. This section describes the following:

- [Logging On to a Switch](#)
- [User Accounts](#)
- [Working with Switch Configurations](#)
- [Commands](#)

A.1

Logging On to a Switch

To log on to a switch using Telnet, open a command line window on the workstation and enter the Telnet command followed by the switch IP address:

```
# telnet ip_address
```

A Telnet window opens prompting you for a login. Enter an account name and password.

To log on to a switch through the serial port, configure the workstation port with the following settings:

- 9600 baud
- 8-bit character
- 1 stop bit
- No parity

Enter an account name and password when prompted.

A.2 User Accounts

Switches come from the factory with the following user account already defined:

Account name: admin
Password: password
Authority: Admin

This user account provides full access to the switch and its configuration. After planning your fabric management needs and creating your own user accounts, consider changing the password for this account.

- Refer to ["Commands" on page A-6](#) for information about authority levels.
- Refer to the ["User Command" on page A-88](#) for information about creating user accounts.
- Refer to ["Passwd Command" on page A-26](#) for information about changing passwords.

Note: A switch supports a combined maximum of 19 logins or sessions reserved as follows:

- 4 logins or sessions for internal applications such as management server and SNMP
- 9 high priority Telnet sessions
- 6 logins or sessions for SANsurfer Switch Manager inband and out-of-band logins, Application Programming Interface (API) inband and out-of-band logins, and Telnet logins. Additional logins will be refused.

A.3 Working with Switch Configurations

Successful management of switches and fabrics with the command line interface depends on the effective use of switch configurations. Modifying configurations, backing up configurations, and restoring configurations are key switch management tasks.

A.3.1

Modifying a Configuration

A switch supports up to 10 configurations including the default configuration. Each switch configuration contains switch, port, port threshold alarm, and zoning configuration components.

The Show Switch command displays the name of the active configuration. A configuration name can have up to 31 characters excluding the pound symbol (#), semicolon (;), and comma (.). By editing the latest configuration and saving the results under a new name, you can create a history of configuration changes. Use the Config List command to display the names of the configurations stored on the switch

```
SANbox2 #> config list
Current list of configurations
-----
default
config_10132003
```

To modify a switch configuration you must open an Admin session with the Admin Start command. An Admin session prevents other accounts from making changes at the same time either through Telnet or SANsurfer Switch Manager. You must also open a Config Edit session with the Config Edit command and indicate which configuration you want to modify. If you do not specify a configuration name the active configuration is assumed. The Config Edit session provides access to the Set Config commands with which you make modifications to the port, switch, port threshold alarm, or zoning configuration components as shown:

```
SANbox2 #> admin start
SANbox2 (admin) #> config edit default
The config named default is being edited.
SANbox2 (admin-config)#> set config port . . .
SANbox2 (admin-config)#> set config switch . . .
SANbox2 (admin-config)#> set config threshold . . .
SANbox2 (admin-config)#> set config zoning . . .
```

The Config Save command saves the changes you made during the Config Edit session. In this case, changes to the configuration named *Default* are being saved to a new configuration named *config_10132003*. However, the new configuration does not take effect until you activate it with the Config Activate command as shown:

```
SANbox2 (admin-config)#> config save config_10132003
SANbox2 (admin)#> config activate config_10132003
SANbox2 (admin)#> admin end
SANbox2 #>
```

The Admin End command releases the Admin session for other administrators when you are done making changes to the switch.

A.3.2

Backing up and Restoring Switch Configurations

Backing up and restoring a configuration is useful to protect your work or for use as a template in configuring other switches. The Config Backup command creates a file on the switch, named *configdata*. This file can be used to restore a switch configuration only from the command line interface; it cannot be used to restore a switch using SANsurfer Switch Manager.

```
SANbox2 #> admin start
SANbox2 (admin) #> config backup
```

The *configdata* file contains all of the switch configuration information including the following:

- All named switch configurations including the default configuration. This includes port, switch, port threshold alarm, and zoning configuration components.
- All SNMP and network information defined with the Set Setup command.
- The zoning database included all zone sets, zones, and aliases

You use FTP to download the *configdata* file to your workstation for safe keeping and to upload the file back to the switch for the restore function. To download the configdata file, open an FTP session on the switch and login with the account name *images* and password *images*. Transfer the file in binary mode with the Get command as shown:

```
>ftp ip_address
user:images
password: images

ftp>bin
ftp>get configdata
xxxxx bytes sent in xx secs.
ftp>quit
```

You should rename the *configdata* file on your workstation with the switch name and date, *config_switch_169_10112003*, for example.

The restore operation begins with FTP to upload the configuration file from the workstation to the switch, then finishes with a Telnet session and the Config Restore command. To upload the configuration file, *config_switch_169_10112003* in this case, open an FTP session with account name *images* and password *images*. Transfer the file in binary mode with the Put command as shown:

```
ftp ip_address
user:images
password: images
ftp> bin
ftp> put config_switch_169_10112003 configdata
Local file config_switch_169_10112003
Remote file configdata
ftp>quit
```

The restore process replaces all configuration information on the switch and afterwards the switch is automatically reset. If the restore process changes the IP address, all management sessions are terminated. Use the Set Setup System command to return the IP configuration to the values you want. Refer to the ["Set Setup Command" on page A-53](#). To restore the switch, open a Telnet session, then enter the Config Restore command from within an Admin session as shown:

```
SANbox2 #> admin start
SANbox2 (admin) #> config restore
The switch will be reset after restoring the configuration.
Please confirm (y/n): [n] y
```

A.4 Commands

The command syntax is as follows:

command
 keyword
 keyword *[value]*
 keyword [value1] [value2]

The **Command** is followed by one or more keywords. Consider the following rules and conventions:

- Commands and keywords are case insensitive.
- Required keyword values appear in standard font: [value]. Optional values are shown in italics: *[value]*.
- Underlined portions of the keyword in the command format indicate the abbreviated form that can be used. For example the Delete keyword can be abbreviated Del.

The command-line completion feature makes entering and repeating commands easier. [Table A-1](#) describes the command-line completion keystrokes.

Table A-1. Command-Line Completion

Keystroke	Effect
Tab	Completes the command line. Enter at least one character and press the tab key to complete the command line. If more than one possibility exists, press the Tab key again to display all possibilities.
Up Arrow	Scrolls backward through the list of previously entered commands.
Down Arrow	Scrolls forward through the list of previously entered commands.
Control-A	Moves the cursor to the beginning of the command line
Control-E	Moves the cursor to the end of the command line.

The command set performs monitoring and configuration tasks. Commands related to monitoring tasks are available to all account names. Commands related to configuration tasks are available only within an admin session. An account must have Admin authority to enter the Admin Start command, which opens an admin session. Refer to the ["Admin Command" on page A-8](#).

The commands and their page numbers are listed in [Table A-2](#).

Table A-2. Commands Listed by Authority Level

Monitoring Commands	Configuration Command
Help (A-19)	Admin (A-8)
History (A-20)	Admin Session Commands
Ping (A-27)	
Ps (A-28)	Alias ¹ (A-9)
Quit (A-29)	Config ¹ (A-11)
Show (A-58)	Create Support (A-14)
Show Config (A-73)	Date ¹ (A-16)
Show Log (A-76)	Firmware Install (A-17)
Show Perf (A-79)	Hardreset (A-18)
Show Setup (A-81)	Hotreset (A-21)
Uptime (A-87)	Image (A-22)
Whoami (A-91)	Lip (A-25)
	Passwd (A-26)
	Reset (A-30)
	Set ¹ (A-36)
	Set Config (A-38)
	Set Log (A-48)
	Set Port ¹ (A-51)
	Set Setup (A-53)
	Shutdown (A-83)
	Test (A-84)
	User ¹ ² (A-88)
	Zone ¹ (A-92)
	Zoneset ¹ (A-96)
	Zoning ¹ (A-98)

¹Some keywords do not require an Admin session.

² Some keywords can be executed only by the Admin account name.

Admin Command

Opens and closes an Admin session. The Admin session provides commands that change the fabric and switch configurations. Only one Admin session can be open on the switch at any time. An inactive Admin session will time out after a period of time which can be changed using the Set Setup System command. Refer to the ["Set Setup Command" on page A-53](#).

Authority Admin

Syntax **admin**
start (or begin)
end (or stop)
cancel

Keywords **start (or begin)**
Opens the admin session.

end (or stop)
Closes the admin session. The Hardreset, Hotreset, Logout, Shutdown, and Reset Switch commands will also end an admin session.

cancel
Terminates an Admin session opened by another user. Use this keyword with care because it terminates the Admin session without warning the other user and without saving pending changes.

Notes Closing a Telnet window during an admin session does not release the session. In this case, you must either wait for the admin session to time out, or use the Admin Cancel command.

Examples The following example shows how to open and close an Admin session:

```
SANbox2 #> admin start

SANbox2 (admin) #>

.
.
.

SANbox2 (admin) #> admin end
SANbox2 #>
```


Alias Command

Creates a named set of ports/devices. Aliases make it easier to assign a set of ports/devices to many zones. An alias can not have a zone or another alias as a member.

Authority Admin session for all keywords except List and Members

Syntax **alias**
 add [alias] [member_list]
 copy [alias_source] [alias_destination]
 create [alias]
delete [alias]
 list
 members [alias]
 remove [alias] [member_list]
 rename [alias_old] [alias_new]

Keywords **add [alias] [member_list]**
 Specifies one or more ports/devices given by [member_list] to add to the alias named [alias]. Use a <space> to delimit ports/devices in [member_list]. An alias can have a maximum of 2000 members. A port/device in [member_list] can have any of the following formats:

- Domain ID and port number pair (Domain ID, Port Number). Domain IDs can be 1—239; port numbers can be 0—255.
- 6-character hexadecimal device Fibre Channel address (hex)
- 16-character hexadecimal worldwide port name (WWPN) with the format xx:xx:xx:xx:xx:xx:xx:xx.

The application verifies that the [alias] format is correct, but does not validate that such a port/device exists.

copy [alias_source] [alias_destination]

Creates a new alias named [alias_destination] and copies the membership into it from the alias given by [alias_source].

create [alias]

Creates an alias with the name given by [alias]. An alias name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, \$, ^, and -. The zoning database supports a maximum of 256 aliases.

delete [alias]

Deletes the specified alias given by [alias] from the zoning database. If the alias is a member of the active zone set, the alias will not be removed from the active zone set until the active zone set is deactivated.

list

Displays a list of all aliases. This keyword does not require an admin session.

members [alias]

Displays all members of the alias given by [alias]. This keyword does not require an admin session.

remove [alias] [member_list]

Removes the ports/devices given by [member_list] from the alias given by [alias]. Use a <space> to delimit ports/devices in [member_list]. A port/device in [member_list] can have any of the following formats:

- Domain ID and port number pair (Domain ID, Port Number). Domain IDs can be 1—239; port numbers can be 0—255.
- 6-character hexadecimal device Fibre Channel address (hex)
- 16-character hexadecimal worldwide port name (WWPN) for the device with the format xx:xx:xx:xx:xx:xx:xx:xx.

rename [alias_old] [alias_new]

Renames the alias given by [alias_old] to the alias given by [alias_new].

Config Command

Manages the Fibre Channel configurations on a switch. For information about setting the port and switch configurations, refer to the ["Set Config Command" on page A-38](#).

Authority Admin session for all keywords except List

Syntax **config**
 `activate [config_name]`
 `backup`
 `cancel`
 `copy [config_source] [config_destination]`
 `delete [config_name]`
 `edit [config_name]`
 `list`
 `restore`
 `save [config_name]`

Keywords **activate [config_name]**
Activates the configuration given by [config_name]. If you omit [config_name], the currently active configuration is used. Only one configuration can be active at a time.

backup
Creates a file named *configdata*, which contains the system configuration information. To download this file, open an FTP session, log in with account name/password of "images" for both, and type "get configdata". Refer to ["Backing up and Restoring Switch Configurations" on page A-4](#).

cancel
Terminates the current configuration edit session without saving changes that were made.

copy [config_source] [config_destination]
Copies the configuration given by [config_source] to the configuration given by [config_destination]. The switch supports up to 10 configurations including the default configuration.

delete [config_name]
Deletes the configuration given by [config_name] from the switch. You cannot delete the default configuration (Default Config) nor the active configuration.

edit [config_name]
Opens an edit session for the configuration given by [config_name]. If you omit [config_name], the currently active configuration is used.

list
Displays a list of all available configurations on the switch. This keyword does not require an admin session.

restore

Restores configuration settings to an out-of-band switch from a backup file named *configdata*, which must be first uploaded on the switch using FTP. You create the backup file using the Config Backup command. Use FTP to load the backup file on a switch, then enter the Config Restore command. After the restore is complete, the switch automatically resets. Refer to ["Backing up and Restoring Switch Configurations" on page A-4](#).

- Note:**
- If the restore process changes the IP address, all management sessions are terminated. Use the Set Setup System command to return the IP configuration to the values you want. Refer to the ["Set Setup Command" on page A-53](#).
 - Configuration archive files created with the SANsurfer Switch Manager Archive function are not compatible with the Config Restore command.

save [*config_name*]

Saves changes made during a configuration edit session in the configuration given by [*config_name*]. If you omit [*config_name*], the value for [*config_name*] you chose for the most recent Config Edit command is used. [*config_name*] can be up to 31 characters excluding #, semicolon (;), and comma (,). The switch supports up to 10 configurations including the default configuration.

Notes

If you edit the active configuration, changes will be held in suspense until you reactivate the configuration or activate another configuration.

Examples

The following shows an example of how to open and close a Config Edit session:

```
SANbox2 #> admin start
SANbox2 (admin) #> config edit
    The config named default is being edited.
.
.
SANbox2 (admin-config) #> config cancel
    Configuration mode will be canceled. Please confirm (y/n): [n] y
SANbox2 (admin) #> admin end
```

The following is an example of how to create a backup file (configdata) and download the file to the workstation.

```
SANbox2 #> admin start
SANbox2 (admin) #> config backup
SANbox2 (admin) #> admin end
SANbox2 #> exit
```

```
#>ftp symbolic_name or ip_address
user: images
password: images
ftp> bin
ftp> get configdata
ftp> quit
```

The following is an example of how to upload a configuration backup file (configdata) from the workstation to the switch, and then restore the configuration.

```
#> ftp symbolic_name or ip_address
user: images
password: images
ftp> bin
ftp> put configdata
ftp> quit
```

```
SANbox2 #> admin start
```

```
SANbox2 (admin) #> config restore
```

The switch will be reset after restoring the configuration.

Please confirm (y/n): [n] y

Alarm Msg: [day month date time year][A1005.0021][SM][Configuration is being restored - this could take several minutes !]

Alarm Msg: [day month date time year][A1000.000A][SM][The switch will be reset in 3 seconds due to a config restore]

```
SANbox2 (admin) #>
```

Alarm Msg: [day month date time year][A1000.0005][SM][The switch is being reset]
Good bye.

Create Support Command

Assembles all log files and switch memory data into a core dump file (dump_support.tgz zip) and prompts you to send it to a remote host. This file is useful to technical support personnel for troubleshooting switch problems. Use this command when directed by your authorized maintenance provider. The command prompts you for the following:

- IP address of the remote host
- An account name and password on the remote host
- Pathname for an existing folder on the remote host

Authority Admin session

Syntax **create support**

Examples The following is an example of the Create Support command:

```
SANbox2 (admin) #> create support

Log Msg: [day month date time UTC 2004][C][8400.003B][Switch][Creating the support
file - this will take several seconds]

FTP the dump support file to another machine? (y/n): y
Enter IP Address of remote computer: 10.20.33.130
Login name: johndoe
Enter remote directory name: bin/support
Would you like to continue downloading support file? (y/n) [n]: y

Connected to 10.20.33.130 (10.20.33.130).
220 localhost.localdomain FTP server (Version wu-2.6.1-18) ready.
331 Password required for johndoe.
Password: xxxxxxxx
230 User johndoe logged in.
cd bin/support
250 CWD command successful.
lcd /itasca/conf/images
Local directory now /itasca/conf/images
bin
200 Type set to I.
put dump_support.tgz
local: dump_support.tgz remote: dump_support.tgz
227 Entering Passive Mode (10,20,33,130,232,133)
150 Opening BINARY mode data connection for dump_support.tgz.
226 Transfer complete.
43430 bytes sent in 0.292 secs (1.5e+02 Kbytes/sec)
Remote system type is UNIX.
Using binary mode to transfer files.
```

```
221-You have transferred 43430 bytes in 1 files.  
221-Total traffic for this session was 43888 bytes in 1 transfers.  
221 Thank you for using the FTP service on localhost.localdomain.  
  
FTP the dump support file to another machine? (y/n): n
```

Date Command

This command displays or sets the system date and time. To set the date and time the information string must be provided in this format: MMDDhhmmCCYY. The new date and time takes effect immediately. Network Time Protocol (NTP) must be disabled to set the time with the Date command. Refer to the ["Set Setup Command" on page A-53](#), System keyword, for information about NTP.

Authority Admin session except to display the date.

Syntax **date**
[MMDDhhmmCCYY]

Keywords **[MMDDhhmmCCYY]**
Specifies the date – this requires an admin session. If you omit [MMDDhhmmCCYY], the current date is displayed which does not require an admin session.

Examples The following is an example of the Date command:

```
SANbox2 #> date  
Mon Apr 07 07:51:24 2003
```


Firmware Install Command

Downloads firmware from a remote host to the switch, installs the firmware, then resets the switch (without a power-on self test) to activate the firmware. If possible, a non-disruptive activation is performed. The command prompts you for the following:

- IP address of the remote host
- An account name and password on the remote host
- Pathname for the firmware image file

Authority Admin

Syntax **firmware install**

Examples The following is an example of the Firmware Install command:

```
SANbox2 (admin) #> firmware install

Warning: Installing new firmware requires a switch reset.
A stable fabric is required to successfully activate the firmware on a
switch without disrupting traffic. Therefore, before continuing with
this action, ensure there are no administrative changes in progress
anywhere in the fabric.

Continuing with this action will terminate all management sessions,
including any Telnet sessions. When the firmware activation is complete,
you may log in to the switch again.

Do you want to continue? [y/n]: y
    Press 'q' and the ENTER key to abort this command.

User Account      : johndoe
IP Address        : 10.20.33.130
Source Filename   : 4.2.00.11_x86

    About to install image. Do you want to continue? [y/n] y
Connected to 10.20.33.130 (10.20.33.130).
220 localhost.localdomain FTP server (Version wu-2.6.1-18) ready.
331 Password required for johndoe.
Password: xxxxxxxxx
230 User johndoe logged in.
bin
200 Type set to I.
verbose
Verbose mode off.

    This may take several seconds...
    The switch will now reset.
Connection closed by foreign host.
```

Hardreset Command

Resets the switch and performs a power-on self test. This reset disrupts traffic, activates the pending firmware, and clears the alarm log. To save the alarm log before resetting, refer to the ["Set Log Command" on page A-48](#).

Authority Admin session

Syntax `hardreset`

Notes To reset the switch without a power-on self test, refer to the ["Reset Command" on page A-30](#).

To reset the switch without disrupting traffic, refer to the ["Hotreset Command" on page A-21](#).

Help Command

Displays a brief description of the specified command, its keywords, and usage.

Authority None

Syntax **help [command] [keyword]**

Keywords **[command]**

Displays a summary of the command given by [command] and its keywords. If you omit [command], the system displays all available commands.

[keyword]

Displays a summary of the keyword given by [keyword] belonging to the command given by [command]. If you omit [keyword], the system displays the available keywords for the specified command.

all

Displays a list of all available commands (including command variations).

Examples The following is an example of the Help Config command:

```
SANbox2 #> help config
```

```
config CONFIG_OPTIONS
```

```
The config command operates on configurations.
```

```
Usage: config { activate | backup | cancel | copy | delete |
               edit | list | restore | save }
```

The following is an example of the Help Config Edit command:

```
SANbox2 #> help config edit
```

```
config edit [CONFIG_NAME]
```

```
This command initiates a configuration session and places the current session
into config edit mode.
```

```
If CONFIG_NAME is given and it exists, it gets edited; otherwise, it gets
created. If it is not given, the currently active configuration is edited.
```

```
Admin mode is required for this command.
```

```
Usage: config edit [CONFIG_NAME]
```

History Command

Displays a numbered list of the previously entered commands from which you can re-execute selected commands.

Authority None

Syntax **history**

Notes Use the History command to provide context for the ! command:

- Enter ![command_string] to re-execute the most recent command that matches [command_string].
- Enter ![line number] to re-execute the corresponding command from the History display
- Enter ![partial command string] to re-execute a command that matches the command string.
- Enter !! to re-execute the most recent command.

Examples The following is an example of the History command:

```
SANbox2 #> history
```

```
1 show switch
2 date
3 help set
4 history
```

```
SANbox2 #> !3
```

```
help set
```

```
set SET_OPTIONS
```

```
There are many attributes that can be set.
```

```
Type help with one of the following to get more information:
```

```
Usage: set { alarm      | beacon      | config      | log          | pagebreak |
            port        | setup       | switch }
```

Hotreset Command

Resets the switch for the purpose of activating the pending firmware without disrupting traffic. This command terminates all management sessions, saves all configuration information, and clears the event log. After the pending firmware is activated, the configuration is recovered. This process takes less than 80 seconds. To save the event log to a file before resetting, refer to the ["Set Log Command" on page A-48](#).

Authority Admin session

Syntax `hotreset`

- Notes**
- You can load and activate version 4.2.x firmware on an operating switch without disrupting data traffic or having to re-initialize attached devices under the following conditions:
 - ❑ The current firmware version is a 2.0, 3.0, 4.0, 4.1, or 4.2.x version that precedes the upgrade version.
 - ❑ No changes are being made to switches in the fabric including powering up, powering down, disconnecting or connecting ISLs, and switch configuration changes.
 - ❑ No port in the fabric is in the diagnostic state.
 - ❑ No zoning changes are being made in the fabric.
 - ❑ No changes are being made to attached devices including powering up, powering down, disconnecting, connecting, and HBA configuration changes.
 - Ports that are stable when the non-disruptive activation begins, then change states, will be reset. When the non-disruptive activation is complete, SANsurfer Switch Manager sessions reconnect automatically. However, Telnet sessions must be restarted manually.
 - This command clears the event log and all counters.

Image Command

Manages and installs switch firmware.

Authority Admin session

Syntax **image**
cleanup
fetch [account_name] [ip_address] [file_source] [file_destination]
install
list
unpack [file]

Keywords **cleanup**
Removes all firmware image files from the switch. All firmware image files are removed automatically each time the switch is reset.

fetch [account_name] [ip_address] [file_source] [file_destination]
Retrieves image file given by [file_source] and stores it on the switch with the file name given by [file_destination]. The image file is retrieved from the FTP server with the IP address given by [ip_address] and an account name given by [account_name]. If an account name needs a password to access the FTP server, the system will prompt you for it.

install
Downloads firmware from a remote host to the switch, installs the firmware, then resets the switch (without a power-on self test) to activate the firmware. If possible, a non-disruptive activation is performed. The command prompts you for the following:

- IP address of the remote host
- An account name and password on the remote host
- Pathname for the firmware image file

list
Displays the list of image files that reside on the switch.

unpack [file]
Installs the firmware file given by [file]. After unpacking the file, a message appears confirming successful unpacking. The switch must be reset for the new firmware to take effect.

Notes To provide consistent performance throughout the fabric, ensure that all switches are running the same version of firmware.

To install firmware when the management workstation has an FTP server, use the Image Install command or the ["Firmware Install Command" on page A-17](#). To install firmware when the management workstation does not have an FTP server, do the following:

1. Connect to the switch through the Ethernet port or the serial port.

2. Move to the folder or directory on the workstation that contains the new firmware image file.
3. Establish communications with the switch using the File Transfer Protocol (FTP). Enter one of the following on the command line:

```
>ftp xxx.xxx.xxx.xxx
```

or

```
>ftp switchname
```

where *xxx.xxx.xxx.xxx* is the switch IP address, and *switchname* is the switch name associated with the IP address.
4. Enter the following account name and password:

```
user:images
```

```
password: images
```
5. Activate binary mode and copy the firmware image file on the switch:

```
ftp>bin
```

```
ftp>put filename
```
6. Wait for the transfer to complete, then close the FTP session.

```
xxxxx bytes sent in xx secs.
```

```
ftp>quit
```
7. Establish communications with the switch using the CLI. Enter one of the following on the command line:

```
telnet xxx.xxx.xxx.xxx
```

or

```
telnet switchname
```

where *xxx.xxx.xxx.xxx* is the switch IP address, and *switchname* is the switch name associated with the IP address.
8. A Telnet window opens prompting you for a login. Enter an account name and password. The default account name and password are (admin, password).
9. Open an Admin session to acquire the necessary authority.

```
SANbox2 $>admin start
```
10. Display the list of firmware image files on the switch to confirm that the file was loaded.

```
SANbox2 (admin) $>image list
```
11. Unpack the firmware image file to install the new firmware in flash memory.

```
SANbox2 (admin) $>image unpack filename
```

12. Wait for the unpack to complete.

```
image unpack command result: Passed
```

13. A message will prompt you to reset the switch to activate the firmware. Resetting the switch is disruptive. Use the Hotreset command to attempt a non-disruptive activation.

```
SANbox2 (admin) $>hotreset
```

Examples

The following is an example of the Image Install command:

```
SANbox2 (admin) #> image install
Warning: Installing new firmware requires a switch reset.
A stable fabric is required to successfully activate the firmware on a
switch without disrupting traffic. Therefore, before continuing with
this action, ensure there are no administrative changes in progress
anywhere in the fabric.
Continuing with this action will terminate all management sessions,
including any Telnet sessions. When the firmware activation is complete,
you may log in to the switch again.

Do you want to continue? [y/n]: y
Press 'q' and the ENTER key to abort this command.

User Account      : johndoe
IP Address        : 10.20.33.130
Source Filename   : 4.2.00.11_x86

About to install image. Do you want to continue? [y/n] y

Connected to 10.20.33.130 (10.20.33.130).
220 localhost.localdomain FTP server (Version wu-2.6.1-18) ready.
331 Password required for johndoe.
Password: xxxxxxxxxx
230 User johndoe logged in.
bin
200 Type set to I.
verbose
Verbose mode off.
This may take several seconds...
The switch will now reset.
Connection closed by foreign host.
```

Lip Command

Reinitializes the specified loop port.

Authority Admin session

Syntax `lip [port_number]`

Keywords `[port_number]`

The number of the port to be reinitialized. Ports are numbered beginning with 0.

Examples The following is an example of the Lip command:

```
SANbox2 (admin) #> lip 2
```

Passwd Command

Changes a user account's password.

Authority Admin account name and an admin session to change another account's password; You can change you own password without an Admin session.

Syntax **passwd [account_name]**

Keywords **[account_name]**

The user account name. To change the password for an account name other than your own, you must open an admin session with the account name Admin. If you omit [account_name], you will be prompted to change the password for the current account name.

Examples The following is an example of the Passwd command:

```
SANbox2 (admin) #> passwd user2
```

```
Press 'q' and the ENTER key to abort this command.
```

```
account OLD password          : *****
```

```
account NEW password (4-20 chars) : *****
```

```
please confirm account NEW password: *****
```

```
password has been changed.
```

Ping Command

Initiates an attempt to communicate with another switch over an Ethernet network and reports the result.

Authority None

Syntax **ping**
ip_address

Keywords **ip_address**
The IP address of the switch to query.

Examples The following is an example of a successful Ping command:

```
SANbox2 #> ping 10.20.11.57
Ping command issued. Waiting for response...
SANbox2 #>
Response successfully received from 10.20.11.57.
```

This following is an example of an unsuccessful Ping command:

```
SANbox2 #> ping 10.20.10.100
Ping command issued. Waiting for response...
No response from 10.20.10.100. Unreachable.
```

Ps Command

Displays current system process information.

Authority None

Syntax **ps**

Examples The following is an example of the Ps command:

```
SANbox2 #> ps
```

PID	PPID	%CPU	TIME	ELAPSED	COMMAND
338	327	0.0	00:00:00	3-01:18:35	cns
339	327	0.0	00:00:01	3-01:18:35	ens
340	327	0.0	00:00:21	3-01:18:35	dlog
341	327	0.1	00:05:35	3-01:18:35	ds
342	327	0.2	00:11:29	3-01:18:35	mgmtApp
343	327	0.0	00:00:04	3-01:18:35	fc2
344	327	0.0	00:02:16	3-01:18:35	nserver
345	327	0.0	00:02:44	3-01:18:35	mserver
346	327	0.8	00:35:12	3-01:18:35	util
347	327	0.0	00:00:29	3-01:18:35	snmpservicepath
348	327	0.0	00:02:46	3-01:18:34	eport
349	327	0.0	00:00:21	3-01:18:34	PortApp
350	327	5.6	04:08:24	3-01:18:34	port_mon
351	327	0.0	00:01:38	3-01:18:34	zoning
352	327	0.0	00:00:01	3-01:18:34	diagApp
404	327	0.0	00:00:04	3-01:18:27	snmpd
405	327	0.0	00:00:02	3-01:18:27	snmpmain
406	405	0.0	00:00:00	3-01:18:26	snmpmain

Quit Command

Closes the Telnet session.

Authority None

Syntax **quit, exit, or logout**

Notes You can also enter Control-D to close the Telnet session.

Reset Command

Resets the switch configuration parameters. If you omit the keyword, the default is Reset Switch.

Authority Admin session

Syntax **reset**
 config [config_name]
 factory
 port [port_number]
 snmp
 switch (default)
 system
 zoning

Keywords **config [config_name]**
Resets the configuration given by [config_name] to the factory default values for switch, port, port threshold alarm, and zoning configuration. If [config_name] does not exist on the switch, a configuration with that name will be created. If you omit [config_name], the active configuration is reset. You must activate the configuration for the changes to take effect. Refer to [Table A-3](#) through [Table A-6](#) for switch, port, and port threshold alarm configuration default values.

factory
Resets switch configuration, port configuration, port threshold alarm configuration, zoning configuration, SNMP configuration, system configuration, and zoning to the factory default values. The switch configuration is activated automatically. Refer to [Table A-3](#) through [Table A-8](#).

Note: Because this keyword changes network parameters, the workstation could lose communication with the switch and release the Admin session.

port [port_number]
Reinitializes the port given by [port_number]. Ports are numbered beginning with 0.

snmp
Resets the SNMP configuration settings to the factory default values. Refer to [Table A-7](#) for SNMP configuration default values.

switch
Resets the switch without a power-on self test. This is the default. This reset disrupts traffic and does the following:

- Activates the pending firmware.
- Closes all management sessions.

- Clears the event log. To save the event log before resetting, refer to the ["Set Log Command" on page A-48](#).

To reset the switch with a power-on self test, refer to the ["Hardreset Command" on page A-18](#). To reset the switch without disrupting traffic, refer to the ["Hotreset Command" on page A-21](#).

system

Resets the system configuration settings to the factory default values. Refer to [Table A-8](#) for system configuration default values.

- Note:** ■ Because this keyword changes network parameters, the workstation could lose communication with the switch.

zoning

Clears the zoning database and deactivates the active zone set. The zoning configuration values (autosave, default visibility) remain unchanged.

Notes

The following tables specify the various factory default settings:

Table A-3. Switch Configuration Defaults

Parameter	Default
Admin State	Online
Broadcast Enabled	True
InbandEnabled	True
FDMIEEnabled	True
FDMIEEntries	1000
Domain ID	1 (0x Hex)
Domain ID Lock	False
Symbolic Name	SANbox2
R_A_TOV	10000
E_D_TOV	2000
Principal Priority	254
Configuration Description	Default Config

Table A-4. Port Configuration Defaults

Parameter	Default
Admin State	Online
Link Speed	Auto
Port Type	GL
Symbolic Name	Port n, where n is the port number
ALFairness	False
DeviceScanEnabled	True
ForceOfflineRSCN	False
ARB_FF	False
InteropCredit	0
ExtCredit	0
FANEnable	True
AutoPerfTuning	True
LCFEnable	False
MFSEnable	True
VIEnable	False
MSEnable	True
NoClose	False
IOStreamGuard	Auto
PDISCPingEnable	True

Table A-5. Port Threshold Alarm Configuration Defaults

Parameter	Default
ThresholdMonitoringEnabled	False
CRCErrorsMonitoringEnabled	True
RisingTrigger	25
FallingTrigger	1
SampleWindow	10
DecodeErrorsMonitoringEnabled	True
RisingTrigger	200
FallingTrigger	0
SampleWindow	10
ISLMonitoringEnabled	True
RisingTrigger	2
FallingTrigger	0
SampleWindow	10
LoginMonitoringEnabled	True
RisingTrigger	5
FallingTrigger	1
SampleWindow	10
LogoutMonitoringEnabled	True
RisingTrigger	5
FallingTrigger	1
SampleWindow	10
LOSMonitoringEnabled	True
RisingTrigger	100
FallingTrigger	5
SampleWindow	10

Table A-6. Zoning Configuration Defaults

Parameter	Default
InteropAutoSave	True
DefaultVisibility	All

Table A-7. SNMP Configuration Defaults

Parameter	Default
SNMPEnabled	True
Contact	<syscontact undefined>
Location	<sysLocation undefined>
Description	SANbox2-8c/16 FC Switch
Trap [1-5] Address	Trap 1: 10.0.0.254; Traps 2–5: 0.0.0.0
Trap [1-5] Port	162
Trap [1-5] Severity	Warning
Trap [1-5] Version	2
Trap [1-5] Enabled	False
ObjectID	1.3.6.1.4.1.1663.1.1.1.1.14 (SANbox2-8c) 1.3.6.1.4.1.1663.1.1.1.1.11 (SANbox2-16)
AuthFailureTrap	False
ProxyEnabled	True

Table A-8. System Configuration Defaults

Parameter	Default
Ethernet Network Discovery	Static
Ethernet Network IP Address	10.0.0.1
Ethernet Network IP Mask	255.0.0.0
Ethernet Gateway Address	10.0.0.254
Admin Timeout	30 minutes
InactivityTimeout	0
LocalLogEnabled	True
RemotelogEnabled	False
RemoteLogHostAddress	10.0.0.254
NTPClientEnabled	False
NTPServerAddress	10.0.0.254
EmbeddedGUIEnabled	True

Set Command

Sets a variety of switch parameters.

Authority Admin session for all keywords except Alarm, Beacon, and Pagebreak which are available without an Admin session.

Syntax **set**
alarm [option]
beacon [state]
config [option]
log [option]
pagebreak [state]
port [option]
setup [option]
switch [state]

Keywords **alarm [option]**
Controls the display of alarms in the session output stream or clears the alarm log. [option] can be one of the following:

clear
Clears the alarm log history. This value requires an Admin session.
on
Enables the display of alarms in the session output stream.
off
Disables the display of alarms in the session output stream.

beacon [state]
Enables or disables the flashing of the Logged-In LEDs according to [state]. This keyword does not require an admin session. [state] can be one of the following:

on
Enables the flashing beacon.
off
Disables the flashing beacon.

config [option]
Sets switch, port, port threshold alarm, and zoning configuration parameters. Refer to the ["Set Config Command" on page A-38](#).

log [option]
Specifies the type of entries to be entered in the event log. Refer to the ["Set Log Command" on page A-48](#).

pagebreak [state]
Specifies how much information is displayed on the screen at a time according to the value given by [state]. This keyword does not require an admin session. [state] can be one of the following:

on

Limits the display of information to 20 lines at a time. The page break functions affects the following commands: Alias (List, Members), Show (Alarm, Log), Zone (List, Members), Zoneset (List, Zones), Zoning (Active, List).

off

Allows continuous display of information without a break.

port [option]

Sets port state and speed for the specified port. The previous Set Config Port settings are restored after a switch reset or a reactivation of a switch configuration. Refer to the ["Set Port Command" on page A-51](#).

setup [option]

Changes SNMP and system configuration settings. Refer to the ["Set Setup Command" on page A-53](#).

switch [state]

Changes the administrative state for all ports on the switch to the state given by [state]. The previous Set Config Switch settings are restored after a switch reset or a reactivation of a switch configuration. [state] can be one of the following:

online

Places all ports online

offline

Places all ports offline.

diagnostics

Prepares all ports for testing.

Examples The following examples enables and disables the beacon:

```
SANbox2 #> set beacon on
```

```
Command succeeded.
```

```
SANbox2 $> set beacon off
```

```
Command succeeded.
```

Set Config Command

Sets switch, port, port threshold alarm, and zoning configuration parameters. The changes you make with this command are not retained when you reset or power cycle the switch unless you save them using the Config Save command. Refer to the ["Config Command" on page A-11](#).

Authority Admin session and a Config Edit session

Syntax **set config**
 port *[port_number]*
 ports *[port_number]*
 switch
 threshold
 zoning

Keywords **port *[port_number]***
Initiates an edit session in which to change configuration parameters for the port number given by *[port_number]*. If you omit *[port_number]*, the system begins with port 0 and proceeds in order through the last port. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets. Enter "q" to end the configuration for one port, or "qq" to end the configuration for all ports. [Table A-9](#) describes the port parameters.

ports *[port_number]*
Initiates an editing session in which to change configuration parameters for all ports based on the configuration for the port given by *[port_number]*. If you omit *[port_number]*, port 0 is used. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets. Enter "q" to end the configuration. [Table A-9](#) describes the port parameters.

Table A-9. Set Config Port Parameters

Parameter	Description
AdminState	Port administrative state: <ul style="list-style-type: none">■ Online – Activates and prepares the port to send data. This is the default.■ Offline – Prevents the port from receiving signal and accepting a device login.■ Diagnostics – Prepares the port for testing and prevents the port from accepting a device login.■ Down – Disables the port by removing power from the port lasers.
LinkSpeed	Transmission speed: 1-Gbps, 2-Gbps, or Auto. The default is Auto.
PortType	Port type: GL, G, F, FL, Donor. The default is GL.

Table A-9. Set Config Port Parameters (Continued)

Parameter	Description
SymbolicPortName	Descriptive name for the port. The name can be up to 32 characters excluding #, semicolon (;), and comma (,). The default is Port n where n is the port number.
ALFairness	Arbitration loop fairness. Enables (True) or disables (False) the switch's priority to arbitrate on the loop. The default is False.
DeviceScanEnabled	Enables (True) or disables (False) the scanning of the connected device for FC-4 descriptor information during login. The default is True.
ForceOfflineRSCN	Enables (False) or disables (True) the immediate transmission of RSCN messages when communication between a port and a device is interrupted. If enabled, the RSCN message is delayed for 200 ms for locally attached devices and 400 ms for devices connected through other switches. The default is False. This parameter is ignored if IOStreamGuard is enabled.
ARB_FF	Send ARB_FF (True) instead of IDLEs (False) on the loop. The default is False.
InteropCredit	Interoperability credit. The number of buffer-to-buffer credits per port. 0 means the default (12) is unchanged. Changing interoperability credits is necessary only for E_Ports that are connected to non-FC-SW-2-compliant switches. Contact your authorized maintenance provider for assistance in using this feature.
ExtCredit	Extended credits. The number of port buffer credits that this port can acquire from donor ports. The default is 0.
FANEnable	Fabric address notification. Enables (True) or disables (False) the communication of the FL_Port address, port name, and node name to the logged-in NL_Port. The default is True.
AutoPerfTuning	Automatic performance tuning for FL_Ports only. The default is True. <ul style="list-style-type: none"> ■ If AutoPerfTuning is enabled (True) and the port is an FL_Port, MFSEnable is automatically enabled. LCFEnable and VIEEnable are overridden to False. ■ If AutoPerfTuning is disabled (False), MFSEnable, LCFEnable, and VIEEnable retain their original values.

Table A-9. Set Config Port Parameters (Continued)

Parameter	Description
LCFEnable	Link control frame preference routing. This parameter appears only if AutoPerfTuning is False. Enables (True) or disables (False) preferred routing of frames with R_CTL = 1100 (Class 2 responses). The default is False. Enabling LCFEnable will disable MFSEnable.
MFSEnable	Multi-Frame Sequence bundling. This parameter appears only if AutoPerfTuning is False. Prevents (True) or allows (False) the interleaving of frames in a sequence. The default is True. Enabling MFSEnable disables LCFEnable and VIEEnable.
VIEEnable	Virtual Interface (VI) preference routing. This parameter appears only if AutoPerfTuning is False. Enables (True) or disables (False) VI preference routing. The default is False. Enabling VIEEnable will disable MFSEnable.
MSEnable	Management server enable. Enables (True) or disables (False) management server on this port. The default is True.
NoClose	Loop circuit closure prevention. Enables (True) or disables (False) the loop's ability to remain in the open state indefinitely. True reduces the amount of arbitration on a loop when there is only one device on the loop. The default is False.
IOStreamGuard	I/O Stream Guard. Enables or disables the suppression of RSCN messages. IOStreamGuard can have the following values: <ul style="list-style-type: none"> ■ Enable – Suppresses the reception of RSCN messages from other ports for which IOStreamGuard is enabled. ■ Disable – Allows free transmission and reception of RSCN messages. ■ Auto – Suppresses the reception of RSCN messages under the following conditions: 1) The port is connected to an initiator device with a QLogic HBA, 2) The DeviceScanEnable parameter is enabled. Auto is the default.
PDISCPingEnable	Enables (True) or disables (False) the transmission of ping messages from the switch to all devices on a loop port. The default is True.

switch

Initiates an editing session in which to change switch configuration settings. The system displays each parameter one line at a time and prompts you for a value. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets. [Table A-10](#) describes the Set Config Switch parameters.

Table A-10. Set Config Switch Parameters

Parameter	Description
AdminState	Switch administrative state: online, offline, or diagnostics. The default is Online.
BroadcastEnabled	Broadcast. Enables (True) or disables (False) forwarding of broadcast frames. The default is True.
InbandEnabled	Inband management. Enables (True) or disables (False) the ability to manage the switch over an ISL. The default is True.
FDMEnabled	Fabric Device Monitoring Interface. Enables (True) or disables (False) the monitoring of target and initiator device information.
FDMEntries	The number of device entries to maintain in the FDMI database. Enter a number from 0–1000. The default is 1000.
DefaultDomainID	Default domain ID. The default is 1.
DomainIDLock	Prevents (True) or allows (False) dynamic reassignment of the domain ID. The default is False.
SymbolicName	Descriptive name for the switch. The name can be up to 32 characters excluding #, semicolon (;), and comma (,). The default is SANbox2.
R_A_TOV	Resource Allocation Timeout Value. The number of milliseconds the switch waits to allow two ports to allocate enough resources to establish a link. The default is 10000.
E_D_TOV	Error Detect Timeout Value. The number of milliseconds a port is to wait for errors to clear. The default is 2000.

Table A-10. Set Config Switch Parameters (Continued)

Parameter	Description
PrincipalPriority	The priority used in the FC-SW-2 principal switch selection algorithm. 1 is high, 255 is low. The default is 254.
ConfigDescription	Switch configuration description. The configuration description can be up to 32 characters excluding #, semicolon (;), and comma (,). The default is Config Default.
InteropMode	Propagates just the active zone set throughout the fabric (True, compliant) or the entire zoning database (False, non-compliant). The default is True.
LegacyAddressFormat	Available only when the InteropMode parameter is False, this parameter enables (True) or disables (False) the use of legacy address formatting for interoperating with non-FC-SW-2 switches. Refer to "InteropMode" on page A-42 . The default is False.

threshold

Initiates a configuration session by which to generate and log alarms for selected events. The system displays each event, its triggers, and sampling window one line at a time and prompts you for a value. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets. These parameters must be saved in a configuration and activated before they will take effect. Refer to the ["Config Command" on page A-11](#) for information about saving and activating a configuration. [Table A-11](#) describes the Set Config Threshold parameters. The switch will down a port if an alarm condition is not cleared within three consecutive sampling windows (by default 30 seconds). Reset the port to bring it back online. An alarm is cleared when the threshold monitoring detects that the error rate has fallen below the falling trigger.

Table A-11. Set Config Threshold Parameters

Parameter	Description
Threshold Monitoring Enabled	Master enable/disable parameter for all events. Enables (True) or disables (False) the generation of all enabled event alarms. The default is False.
CRCErrorsMonitoringEnabled DecodeErrorsMonitoringEnabled ISLMonitoringEnabled LoginMonitoringEnabled LogoutMonitoringEnabled LOSMonitoringEnabled	The event type enable/disable parameter. Enables (True) or disables (False) the generation of alarms for each of the following events: <ul style="list-style-type: none"> ■ CRC errors ■ Decode errors ■ ISL connection count ■ Device login errors ■ Device logout errors ■ Loss-of-signal errors
Rising Trigger	The event count above which a rising trigger alarm is logged. The switch will not generate another rising trigger alarm for that event until the count descends below the falling trigger and again exceeds the rising trigger.
Falling Trigger	The event count below which a falling trigger alarm is logged. The switch will not generate another falling trigger alarm for that event until the count exceeds the rising trigger and descends again below the falling trigger.
Sample Window	The period of time in seconds in which to count events.

zoning

Initiates an editing session in which to change switch zoning attributes. The system displays each parameter one line at a time and prompts you for a value. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets.

Table A-12. Set Config Zoning Parameters

Parameter	Description
InteropAutoSave	Available only when the InteropMode parameter is True, this parameter enables (True) or disables (False) the saving of changes to active zone set in the switch's permanent memory. Refer to " InteropMode " on page A-42. The default is True. Disabling the Autosave parameter can be useful to prevent the propagation of zoning information when experimenting with different zoning schemes. However, leaving the Autosave parameter disabled can disrupt device configurations should a switch have to be reset. For this reason, the Autosave parameter should be enabled in a production environment.
DefaultVisibility	Enables (All) or disables (None) communication among the switch's ports/devices and the fabric in the absence of an active zone set. The default is All.

Examples

The following is an example of the Set Config Port command:

```
SANbox2 #> admin start
SANbox2 (admin) #> config edit
SANbox2 (admin-config) #> set config port 1
```

A list of attributes with formatting and current values will follow.
Enter a new value or simply press the ENTER key to accept the current value.
If you wish to terminate this process before reaching the end of the list
press 'q' or 'Q' and the ENTER key to do so.

Configuring Port Number: 1

```
AdminState      (1=Online, 2=Offline, 3=Diagnostics, 4=Down)      [Online]
LinkSpeed       (1=1Gb/s, 2=2Gb/s, 3=Auto)                       [Auto ]
PortType        (GL / G / F / FL / Donor)                        [GL   ]
SymPortName     (string, max=32 chars)                           [Port1 ]
ALFairness      (True / False)                                    [False ]
DeviceScanEnable (True / False)                                   [True  ]
ForceOfflineRSCN (True / False)                                   [False ]
```

```

ARB_FF          (True / False)          [False ]
InteropCredit   (decimal value, 0-255)   [0      ]
ExtCredit       (dec value, increments of 11, non-loop only) [0      ]
FANEnable       (True / False)          [True   ]
AutoPerfTuning  (True / False)          [False  ]
LCFEnable       (True / False)          [False  ]
MFSEnable       (True / False)          [False  ]
VIEEnable       (True / False)          [False  ]
MSEnable        (True / False)          [True   ]
NoClose         (True / False)          [False  ]
IOStreamGuard   (Enable / Disable / Auto) [Disable]
PDISCPingEnable (True / False)          [True   ]

```

Finished configuring attributes.

This configuration must be saved (see config save command) and activated (see config activate command) before it can take effect.

To discard this configuration use the config cancel command.

SANbox2 (admin-config) #>

The following is an example of the Set Config Switch command:

SANbox2 #> admin start

SANbox2 (admin) #> config edit

SANbox2 (admin-config) #> set config switch

A list of attributes with formatting and default values will follow.

Enter a new value or simply press the ENTER key to accept the current value.

If you wish to terminate this process before reaching the end of the list press 'q' or 'Q' and the ENTER key to do so.

```

AdminState      (1=Online, 2=Offline, 3=Diagnostics) [Online   ]
BroadcastEnable (True / False)          [False    ]
InbandEnabled   (True / False)          [False    ]
FDMIEnabled     (True / False)          [True     ]
FDMIEntries     (decimal value, 0-1000)   [1000     ]
DefaultDomainID (decimal value, 1-239)   [11       ]
DomainIDLock    (True / False)          [True     ]
SymbolicName     (string, max=32 chars)   [SANbox2  ]
R_A_TOV         (decimal value, 100-100000 msec) [10000    ]
E_D_TOV         (decimal value, 10-20000 msec) [2000     ]
PrincipalPriority (decimal value, 1-255)   [254      ]
ConfigDescription (string, max=32 chars)   [Default Config]
InteropMode      (True / False)          [True     ]

```

The following is an example of the Set Config Threshold command:

```
SANbox2 #> admin start
SANbox2 (admin) #> config edit
SANbox2 (admin-config) #> set config threshold
```

A list of attributes with formatting and current values will follow.
Enter a new value or simply press the ENTER key to accept the current value.
If you wish to terminate this process before reaching the end of the list
press 'q' or 'Q' and the ENTER key to do so.

ThresholdMonitoringEnabled	(True / False)	[False]
CRCErrorsMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[25]
FallingTrigger	(decimal value, 0-1000)	[1]
SampleWindow	(decimal value, 1-1000 sec)	[10]
DecodeErrorsMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[200]
FallingTrigger	(decimal value, 0-1000)	[0]
SampleWindow	(decimal value, 1-1000 sec)	[10]
ISLMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[2]
FallingTrigger	(decimal value, 0-1000)	[0]
SampleWindow	(decimal value, 1-1000 sec)	[10]
LoginMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[5]
FallingTrigger	(decimal value, 0-1000)	[1]
SampleWindow	(decimal value, 1-1000 sec)	[10]
LogoutMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[5]
FallingTrigger	(decimal value, 0-1000)	[1]
SampleWindow	(decimal value, 1-1000 sec)	[10]
LOSMonitoringEnabled	(True / False)	[True]
RisingTrigger	(decimal value, 1-1000)	[100]
FallingTrigger	(decimal value, 0-1000)	[5]
SampleWindow	(decimal value, 1-1000 sec)	[10]

Finished configuring attributes.
This configuration must be saved (see config save command) and
activated (see config activate command) before it can take effect.
To discard this configuration use the config cancel command.

The following is an example of the Set Config Zoning command.

```
SANbox2 #> admin start
SANbox2 (admin) #> config edit
SANbox2 (admin-config) #> set config zoning
```

A list of attributes with formatting and current values will follow.
Enter a new value or simply press the ENTER key to accept the current value.
If you wish to terminate this process before reaching the end of the list press 'q'
or 'Q' and the ENTER key to do so.

```
InteropAutoSave      (True / False) [True]
DefaultVisibility     (All / None)   [All ]
```

Finished configuring attributes.
This configuration must be saved (see config save command) and
activated (see config activate command) before it can take effect.
To discard this configuration use the config cancel command.

Set Log Command

Specifies the events to record in the event log and display on the screen. You determine what events to record in the switch event log using the Component, Level, and Port keywords. You determine what events are automatically displayed on the screen using the Display keyword. Alarms are always displayed on the screen.

Authority Admin session

Syntax **set log**
archive
clear
component [filter_list]
display [filter]
level [filter]
port [port_list]
restore
save
start (default)
stop

Keywords **archive**
Collects all log entries and stores the result in new file named *logfile* that is maintained in switch memory where it can be downloaded using FTP. To download *logfile*, open an FTP session, log in with account name/password of "images" for both, and type "get logfile".

clear
Clears all log entries.

component [filter_list]
Specifies one or more components given by [filter_list] to monitor for events. A component is a firmware module that is responsible for a particular portion of switch operation. Use a <space> to delimit values in the list. [filter_list] can be one or more of the following:

- All
Monitors all components. To maintain optimal switch performance, do not use this setting with the Level keyword set to Info.
- Chassis
Monitors chassis hardware components such as fans and power supplies.
- Eport
Monitors all E_Ports.
- Mgmtserver
Monitors management server status.
- Nameserver
Monitors name server status.

None
Monitor none of the component events.

Other
Monitors other miscellaneous events.

Port
Monitors all port events.

SNMP
Monitors all SNMP events.

Switch
Monitors switch management events.

Zoning
Monitors zoning conflict events.

display [filter]

Specifies the log events to automatically display on the screen according to the event severity levels given by [filter]. [filter] can be one of the following values:

Critical
Critical severity level events. The critical level describes events that are generally disruptive to the administration or operation of the fabric, but require no action.

Warn
Warning severity level events. The warning level describes events that are generally not disruptive to the administration or operation of the fabric, but are more important than the informative level events.

Info
Informative severity level events. The informative level describes routine events associated with a normal fabric.

None
Specifies no severity levels for display on the screen.

level [filter]

Specifies the severity level given by [filter] to use in monitoring and logging events for the specified components or ports. [filter] can be one of the following values:

Critical
Monitors critical events. The critical level describes events that are generally disruptive to the administration or operation of the fabric, but require no action.

Warn
Monitors warning and critical events. The warning level describes events that are generally not disruptive to the administration or operation of the fabric, but are more important than the informative level events.

Info

Monitors informative, warning, and critical events. The informative level describes routine events associated with a normal fabric. This is the default severity level.

None

Monitors none of the severity levels.

port [port_list]

Specifies one or more ports to monitor for events. Choose one of the following values:

[port_list]

Specifies port or ports to monitor. Use a <space> to delimit values in the list. Ports are numbered beginning with 0.

All

Specifies all ports.

None

Disables monitoring on all ports.

restore

Restores and saves the port, component, and level settings to the default values.

save

Saves the log settings for the component, severity level, port, and display level. These settings remain in effect after a switch reset. The log settings can be viewed using the Show Log Settings command. To export log entries to a file, use the Set Log Archive command.

start

Starts the logging of events based on the Port, Component, and Level keywords assigned to the current configuration. The logging continues until you enter the Set Log Stop command.

stop

Stops logging of events.

Notes

In addition to critical, warn, and informative severity levels, the highest event severity level is alarm. The alarm level describes events that are disruptive to the administration or operation of a fabric and require administrator intervention. Alarms are always logged and always displayed on the screen.

Set Port Command

Sets port state and speed for the specified port temporarily until the next switch reset or new configuration activation. This command also clears port counters.

Authority Admin session except for the Clear keyword.

Syntax **set port [port_number]**
 bypass [alpa]
 clear
 enable
 speed [transmission_speed]
 state [state]

Keywords **[port_number]**
Specifies the port. Ports are numbered beginning with 0.

bypass [alpa]

Sends a Loop Port Bypass (LPB) to a specific Arbitrated Loop Physical Address (ALPA) or to all ALPAs on the arbitrated loop. [alpa] can be a specific ALPA or the keyword ALL to choose all ALPAs.

clear

Clears the counters on the port. This keyword does not require an admin session.

enable

Sends a Loop Port Enable (LPE) to all ALPAs on the arbitrated loop.

speed [transmission_speed]

Specifies the transmission speed for the specified port. Choose one of the following port speed values:

1Gb/s

One gigabit per second.

2Gb/s

Two gigabits per second.

Auto

The port speed is automatically detected.

state [state]

Specifies one of the following administrative states for the specified port:

Online

Places the port online. This activates and prepares the port to send data.

Offline

Places the port offline. This prevents the port from receiving signal and accepting a device login.

Diagnostics

Prepares the port for testing. This prepares the port for testing and prevents the port from accepting a device login.

Down
Disables the port by removing power from the port lasers.

Set Setup Command

Changes SNMP and system configuration settings. The switch maintains one SNMP configuration and one system configuration.

Authority Admin session

Syntax **set setup**
snmp
system

Keywords **snmp**
Prompts you in a line-by-line fashion to change SNMP configuration settings. [Table A-13](#) describes the SNMP fields. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets.

Table A-13. SNMP Configuration Settings

Entry	Description
SNMPEnabled	Enables (True) or disables (False) SNMP on the switch. The default is True.
Contact	Specifies the name of the person to be contacted to respond to trap events. The name can be up to 64 characters excluding #, semicolon (;), and comma (.). The default is undefined.
Location	Specifies the name of the switch location. The name can be up to 64 characters excluding #, semicolon (;), and comma (.). The default is undefined.
Trap [1-5] Address	Specifies the workstation IP address to which SNMP traps are sent. The default address for trap 1 is 10.0.0.254. The default address for traps 2–5 is 0.0.0.0. Addresses, other than 0.0.0.0, for all traps must be unique.
Trap [1-5] Port	Specifies the workstation port to which SNMP traps are sent. Valid workstation port numbers are 1–65535. The default is 162.
Trap [1-5] Severity	Specifies the severity level to use when monitoring trap events. The default is Warning
Trap [1-5] Version	Specifies the SNMP version (1 or 2) to use in formatting traps. The default is 2.
Trap [1-5] Enabled	Specifies whether traps (event information) are enabled or disabled (default).

Table A-13. SNMP Configuration Settings (Continued)

Entry	Description
ReadCommunity	Read community password that authorizes an SNMP agent to read information from the switch. This is a write-only field. The value on the switch and the SNMP management server must be the same. The read community password can be up to 32 characters excluding #, semicolon (;), and comma (.). The default is "public".
WriteCommunity	Write community password that authorizes an SNMP agent to write information to the switch. This is a write-only field. The value on the switch and the SNMP management server must be the same. The write community password can be up to 32 characters excluding #, semicolon (;), and comma (.). The default is "private".
TrapCommunity	Trap community password that authorizes an SNMP agent to receive traps. This is a write-only field. The value on the switch and the SNMP management server must be the same. The trap community password can be up to 32 characters excluding #, semicolon (;), and comma (.). The default is "public".
AuthFailureTrap	Enables (True) or disables (False) the generation of traps in response to trap authentication failures. The default is False.
ProxyEnabled	Enables (True) or disables (False) SNMP communication with other switches in the fabric. The default is True.

system

Prompts you in a line-by-line fashion to change system configuration settings. [Table A-14](#) describes the system configuration fields. For each parameter, enter a new value or press the Enter key to accept the current value shown in brackets.

Note: Changing the IP address will terminate all Ethernet management sessions.

Table A-14. System Configuration Settings

Entry	Description
Eth0NetworkDiscovery	Ethernet boot method: 1 - Static, 2 - Bootp, 3 - DHCP, 4 - RARP. The default is 1 - Static.
Eth0NetworkAddress	Ethernet Internet Protocol (IP) address. The default is 10.0.0.1.

Table A-14. System Configuration Settings (Continued)

Entry	Description
Eth0NetworkMask	Ethernet subnet mask address.
Eth0GatewayAddress	Ethernet IP address gateway.
AdminTimeout	Amount of time in minutes the switch waits before terminating an idle Admin session. Zero (0) disables the time out threshold. The default is 30, the maximum is 1440.
InactivityTimeout	Amount of time in minutes the switch waits before terminating an idle Telnet command line interface session. Zero (0) disables the time out threshold. The default is 0, the maximum is 1440.
LocalLogEnabled	Enables (True) or disables (False) the saving of log information on the switch. The default is True.
RemoteLogEnabled	Enables (True) or disables (False) the recording of the switch event log on a remote host that supports the syslog protocol. The default is False.
RemoteLogHostAddress	The IP address of the host that will receive the switch event log information if remote logging is enabled. The default is 10.0.0.254.
NTPClientEnabled	Enables (True) or disables (False) the Network Time Protocol (NTP) client on the switch. This client enables the switch to synchronize its time with an NTP server. This feature supports NTP version 4 and is compatible with version 3. An Ethernet connection to the server is required and you must first set an initial time and date on the switch. The synchronized time becomes effective immediately. The default is False.
NTPServerAddress	The IP address of the NTP server from which the NTP client acquires the time and date. The default is 10.0.0.254.
EmbeddedGUIEnabled	Enables (True) or disables (False) the SANsurfer Switch Manager Web applet. Changing this parameter to False while the applet is running will terminate the applet. The default is True.

Examples The following is an example of the Set Setup SNMP command:

```
SANbox2 #> admin start
```

```
SANbox2 (admin) #> set setup snmp
```

A list of attributes with formatting and current values will follow.

Enter a new value or simply press the ENTER key to accept the current value.

If you wish to terminate this process before reaching the end of the list press 'q' or 'Q' and the ENTER key to do so.

Trap Severity Options

unknown, emergency, alert, critical, error, warning, notify, info, debug, mark

SNMPEnabled	(True / False)	[True]
Contact	(string, max=64 chars)	[<sysContact undefined]
Location	(string, max=64 chars)	[sysLocation undefined]
Trap1Address	(dot-notated IP Address)	[10.20.71.15]
Trap1Port	(decimal value)	[162]
Trap1Severity	(see allowed options above)	[warning]
Trap1Version	(1 / 2)	[2]
Trap1Enabled	(True / False)	[False]
Trap2Address	(dot-notated IP Address)	[0.0.0.0]
Trap2Port	(decimal value)	[162]
Trap2Severity	(see allowed options above)	[warning]
Trap2Version	(1 / 2)	[2]
Trap2Enabled	(True / False)	[False]
Trap3Address	(dot-notated IP Address)	[0.0.0.0]
Trap3Port	(decimal value)	[162]
Trap3Severity	(see allowed options above)	[warning]
Trap3Version	(1 / 2)	[2]
Trap3Enabled	(True / False)	[False]
Trap4Address	(dot-notated IP Address)	[0.0.0.0]
Trap4Port	(decimal value)	[162]
Trap4Severity	(see allowed options above)	[warning]
Trap4Version	(1 / 2)	[2]
Trap4Enabled	(True / False)	[False]
Trap5Address	(dot-notated IP Address)	[0.0.0.0]
Trap5Port	(decimal value)	[162]
Trap5Severity	(see allowed options above)	[warning]
Trap5Version	(1 / 2)	[2]
Trap5Enabled	(True / False)	[False]
ReadCommunity	(string, max=32 chars)	[public]
WriteCommunity	(string, max=32 chars)	[private]

TrapCommunity	(string, max=32 chars)	[public]
AuthFailureTrap	(True / False)	[False]
ProxyEnabled	(True / False)	[True]

The following is an example of the Set Setup System command:

```
SANbox2 (admin) #> set setup system
```

A list of attributes with formatting and current values will follow.

Enter a new value or simply press the ENTER key to accept the current value.

If you wish to terminate this process before reaching the end of the list

press 'q' or 'Q' and the ENTER key to do so.

Eth0NetworkDiscovery	(1=Static, 2=Bootp, 3=Dhcp, 4=Rarp)	[Static]
Eth0NetworkAddress	(dot-notated IP Address)	[10.0.0.1]
Eth0NetworkMask	(dot-notated IP Address)	[255.255.255.0]	
Eth0GatewayAddress	(dot-notated IP Address)	[10.0.0.254]
AdminTimeout	(dec value 0-1440 minutes, 0=never)	[30]
InactivityTimeout	(dec value 0-1440 minutes, 0=never)	[0]
LocalLogEnabled	(True / False)	[True]
RemoteLogEnabled	(True / False)	[False]
RemoteLogHostAddress	(dot-notated IP Address)	[10.0.0.254]
NTPClientEnabled	(True / False)	[False]
NTPServerAddress	(dot-notated IP Address)	[10.0.0.254]
EmbeddedGUIEnabled	(True / False)	[True]

Show Command

Displays fabric, switch, and port operational information.

Authority None

Syntax **show**
about
alarm *[option]*
broadcast
chassis
config *[option]*
domains
donor
fabric
fdmi *[port_wwn]*
interface
log *[option]*
lsdb
mem *[count]*
ns *[option]*
pagebreak
perf *[option]*
port *[port_number]*
post log
setup *[option]*
steering *[domain_id]*
support
switch
topology
users
version

Keywords **about**
Displays an introductory set of information about operational attributes of the switch. This keyword is equivalent to the Version keyword.

alarm *[option]*
Displays the alarm log and session display setting. If you omit *[option]*, the command displays the last 200 alarm entries. The alarm log is cleared when the switch is reset or power cycled. *[option]* has the following value:

setting
Displays the status of the parameter that controls the display of alarms in the session output stream. This parameter is set using the Set Alarm command.

broadcast
Displays the broadcast tree information and all ports that are currently transmitting and receiving broadcast frames.

chassis

Displays chassis component status and temperature.

config [option]

Displays switch, port, and zoning configuration attributes. Refer to the ["Show Config Command" on page A-73](#).

domains

Displays list of each domain and its worldwide name in the fabric.

donor

Displays list of current donor configuration for all ports.

fabric

Displays list of each domain, symbolic name, worldwide name, node IP address, and port IP address.

fdmi [port_wwn]

Displays detailed information about the device host bus adapter given by [port_wwn]. If you omit [port_wwn], the command displays a summary of host bus adapter information for all attached devices in the fabric. Illegal characters in the display appear as question marks (?).

interface

Displays the status of the active network interfaces.

log [option]

Displays log entries. Refer to the ["Show Log Command" on page A-76](#). The log is cleared when the switch is reset or power cycled.

lsdb

Displays Link State database information

mem [count]

Displays information about memory activity for the number of seconds given by [count]. If you omit [count], the value 1 is used. Displayed memory values are in 1K block units.

Note: This keyword will display memory activity updates until [count] is reached – it cannot be interrupted. Therefore, avoid using large values for [count].

ns [option]

Displays name server information for the specified [option]. If you omit [option], name server information for the local domain ID is displayed. [option] can have the following values:

all

Displays name server information for all switches and ports.

[domain_id]

Displays name server information for the switch given by [domain_id].

[domain_id] is a switch domain ID.

[port_id]

Displays name server information for the port given by [port_id]. [port_id] is a port Fibre Channel address.

pagebreak

Displays the current pagebreak setting. The pagebreak setting limits the display of information to 20 lines (On) or allows the continuous display of information without a break (Off).

perf [option]

Displays performance information for all ports. Refer to the ["Show Perf Command" on page A-79](#).

port [port_number]

Displays operational information for the port given by [port_number]. Ports are numbered beginning with 0. If [port number] is omitted, information is displayed for all ports. [Table A-15](#) describes the port parameters.

Table A-15. Show Port Parameters

Entry	Description
Alinit	Incremented each time the port begins AL initialization.
AlinitError	Number of times the port entered initialization and the initialization failed.
Bad Frames	Number of frames that have framing errors.
ClassXFramesIn	Number of class x frames received by this port.
ClassXFramesOut	Number of class x frames sent by this port.
ClassXWordsIn	Number of class x words received by this port.
ClassXWordsOut	Number of class x words sent by this port.
ClassXToss	Number of times an SOFi3 or SOFn3 frame is tossed from TBUF.
DecodeError	Number of decode errors detected
EpConnects	Number of times an E_Port connected through ISL negotiation.

Table A-15. Show Port Parameters (Continued)

Entry	Description
FBusy	Number of times the switch sent a F_BSY because Class 2 frame could not be delivered within ED_TOV time. Number of class 2 and class 3 fabric busy (F_BSY) frames generated by this port in response to incoming frames. This usually indicates a busy condition on the fabric or N_Port that is preventing delivery of this frame.
Flowerrors	Received a frame when there were no available credits.
FReject	Number of frames from devices that were rejected.
InvalidCRC	Invalid CRC detected.
InvalidDestAddr	Invalid destination address detected.
LIP_AL_PD_ALPS	Number of F7, AL_PS LIPs, or AL_PD (vendor specific) resets, performed.
LIP_F7_AL_PS	This LIP is used to reinitialize the loop. An L_Port, identified by AL_PS, may have noticed a performance degradation and is trying to restore the loop.
LIP_F8_AL_PS	This LIP denotes a loop failure detected by the L_Port identified by AL_PS.
LIP_F7_F7	A loop initialization primitive frame used to acquire a valid AL_PA.
LIP_F8_F7	A loop initialization primitive frame used to indicate that a loop failure has been detected at the receiver.
Link Failures	Number of optical link failures detected by this port. A link failure is a loss of synchronization or a loss of signal while not in the offline state. A loss of signal causes the switch to attempt to re-establish the link. If the link is not re-established, a link failure is counted. A link reset is performed after a link failure.
Login	Number of device logins
Logout	Number of device logouts
LoopTimeouts	A two (2) second timeout as specified by FC-AL-2.
LossOfSync	Number of synchronization losses (>100 ms) detected by this port. A loss of synchronization is detected by receipt of an invalid transmission word.
PrimSeqErrors	Primitive sequence errors detected.

Table A-15. Show Port Parameters (Continued)

Entry	Description
RxLinkResets	Number of link reset primitives received from an attached device.
RxOfflineSeq	Number of offline sequences received. An OLS is issued for link initialization, a Receive & Recognize Not_Operational (NOS) state, or to enter the offline state.
TotalErrors	Total number of errors detected.
TotalLIPsRecvd	Number of loop initialization primitive frames received by this port.
TotalLIPsXmitd	Number of loop initialization primitive frames transmitted by this port.
TotalLinkResets	Total number of link reset primitives.
TotalOfflineSeq	Total number of Offline Sequences issued and received by this port.
TotalRxFrames	Total number of frames received by this port.
TotalRxWords	Total number of words received by this port.
TotalTxFrames	Total number of frames issued by this port.
TotalTxWords	Total number of words issued by this port.
TxLinkResets	Number of Link Resets issued by this port.
TxOfflineSeq	Total number of Offline Sequences issued by this port.

post log

Displays the Power On Self Test (POST) log which contains results from the most recently failed POST.

setup [option]

Displays setup attributes for the system, SNMP, and the switch manufacturer. Refer to the ["Show Setup Command" on page A-81](#).

steering [domain_id]

Displays the routes that data takes to the switch given by [domain_id]. If you omit [domain_id], the system displays routes for all switches in the fabric.

support

Executes a series of commands that display a complete description of the switch, its configuration, and operation. The display can be captured from the screen and used for diagnosing problems. This keyword is intended for use at the request of your authorized maintenance provider. The commands that are executed include the following:

- Alias List
- Config List
- Date
- History
- Ps
- Show (About, Alarm, Backtrace, Chassis, Config Port, Config Switch, Config Threshold, Dev, Dev Settings, Domains, Donor, Fabric, Log, Log Archive, Log Settings, Lsdb, Mem, Ns, Perf, Port, Setup Mfg, Setup Snmp, Setup System, Steering, Switch, Topology, Users)
- Uptime
- User Accounts
- Whoami
- Zoneset (Active, List)
- Zoning (History, Limits, List)

switch

Displays switch operational information. [Table A-16](#) describes the switch operational parameters.

Table A-16. Switch Operational Parameters

Parameter	Description
SymbolicName	Descriptive name for the switch
SwitchWWN	Switch world wide name
SwitchType	Switch model
BootVersion	PROM boot version
CreditPool	Number of port buffer credits available to recipient ports
DomainID	Switch domain ID
FirstPortAddress	FC address of switch port 0
FlashSize - MBytes	Size of the flash memory in megabytes

Table A-16. Switch Operational Parameters (Continued)

Parameter	Description
LogLevel	Event severity level used to record events in the event log
MaxPorts	Number of ports available on the switch
NumberOfResets	Number of times the switch has been reset over its service life
ReasonForLastReset	Action that caused the last reset
ActiveImageVersion - build date	Active firmware image version and build date.
PendingImageVersion - build date	Firmware image version and build date that is pending. This image will become active at the next reset or power cycle.
ActiveConfiguration	Name of the switch configuration that is in use.
AdminState	Switch administrative state
AdminModeActive	Admin session status
BeaconOnStatus	Beacon status as set by the Set Beacon command.
OperationalState	Switch operational state
PrincipalSwitchRole	Principal switch status. True indicates that this switch is the principal switch.
BoardTemp (1) - Degrees Celsius	Internal switch temperature at circuit board sensor 1
BoardTemp (2) - Degrees Celsius	Internal switch temperature at circuit board sensor 2
SwitchDiagnosticsStatus	Results of the power-on self test
SwitchTemperatureStatus	Switch temperature status: normal, warning, failure

topology

Displays all connected devices.

users

Displays a list of logged-in users. This is equivalent to the User List command.

version

Displays an introductory set of information about operational attributes of the switch. This keyword is equivalent to the About keyword.

Examples The following is an example of the Show Chassis command:

```
SANbox2 #> show chassis

Chassis Information
-----
BoardTemp (1) - Degrees Celsius    32
BoardTemp (2) - Degrees Celsius    36
FanStatus (1)                      Good
FanStatus (2)                      Good
PowerSupplyStatus (1)              Good
PowerSupplyStatus (2)              Good
HeartBeatCode                      1
HeartBeatStatus                    Normal
```

The following is an example of the Show Domains command:

```
SANbox2 #> show domains

Principal switch is (remote): 10:00:00:60:69:50:0b:6c
Upstream Principal ISL is      : 1
Domain ID List:
    Domain 97 (0x61)  WWN = 10:00:00:c0:dd:00:71:ed
    Domain 98 (0x62)  WWN = 10:00:00:60:df:22:2e:0c
    Domain 99 (0x63)  WWN = 10:00:00:c0:dd:00:72:45
    Domain 100 (0x64) WWN = 10:00:00:c0:dd:00:ba:68
    Domain 101 (0x65) WWN = 10:00:00:60:df:22:2e:06
    Domain 102 (0x66) WWN = 10:00:00:c0:dd:00:90:ef
    Domain 103 (0x67) WWN = 10:00:00:60:69:50:0b:6c
    Domain 104 (0x68) WWN = 10:00:00:c0:dd:00:b8:b7
```

The following is an example of the Show Fabric command:

```
SANbox2 #> show fabric
```

Domain	WWN	Enet IP Addr	FC IP Addr	SymbolicName
16 (0x10)	10:00:00:c0:dd:00:77:81	10.20.68.11	0.0.0.0	gui sb1 .11
17 (0x11)	10:00:00:c0:dd:00:6a:2d	10.20.68.12	0.0.0.0	sw12
18 (0x12)	10:00:00:c0:dd:00:c3:04	10.20.68.160	0.0.0.0	sw .160
19 (0x13)	10:00:00:c0:dd:00:bc:56	10.20.68.108	0.0.0.0	Sb2 .108

The following is an example of the Show FDMI command:

```
SANbox2 #> show fdmi
```

HBA ID	PortID	Manufacturer	Model	Ports
-----	-----	-----	-----	-----
21:01:00:e0:8b:27:aa:bc	610000	QLogic Corporation	QLA2342	2
21:00:00:00:ca:25:9b:96	180100	QLogic Corporation	QL2330	2

The following is an example of the Show FDMI WWN command:

```
SANbox2 #> show fdmi 21:00:00:e0:8b:09:3b:17
```

FDMI Information

Manufacturer	QLogic Corporation
SerialNumber	[04202
Model	QLA2342
ModelDescription	QLogic QLA2342 PCI Fibre Channel Adapter
PortID	610000
NodeWWN	20:00:00:e0:8b:07:aa:bc
HardwareVersion	FC5010409-10
DriverVersion	8.2.3.10 Beta 2 (W2K VI)
OptionRomVersion	1.21
FirmwareVersion	03.02.13.
OperatingSystem	SunOS 5.8
MaximumCTPayload	2040
NumberOfPorts	1

Port 21:01:00:e0:8b:27:aa:bc

SupportedFC4Types	FCP
SupportedSpeed	2Gb/s
CurrentSpeed	2Gb/s
MaximumFrameSize	2048
OSDeviceName	
HostName	

The following is an example of the Show NS (local domain) command:

```
SANbox2 #> show ns
```

Seq	Domain	Port	Port				
No	ID	ID	Type	COS	PortWWN	NodeWWN	
1	19 (0x13)	1301e1	NL	3	21:00:00:20:37:73:13:69	20:00:00:20:37:73:13:69	
2	19 (0x13)	1301e2	NL	3	21:00:00:20:37:73:12:9b	20:00:00:20:37:73:12:9b	
3	19 (0x13)	1301e4	NL	3	21:00:00:20:37:73:05:26	20:00:00:20:37:73:05:26	
4	19 (0x13)	130d00	N	3	21:01:00:e0:8b:27:a7:bc	20:01:00:e0:8b:27:a7:bc	

The following is an example of the Show NS [domain_ID] command:

```
SANbox2 #> show ns 18
```

Seq	Domain	Port	Port				
No	ID	ID	Type	COS	PortWWN	NodeWWN	
1	18 (0x12)	120700	N	3	21:00:00:e0:8b:07:a7:bc	20:00:00:e0:8b:07:a7:bc	

The following is an example of the Show NS [port_ID] command:

```
SANbox2 #> show ns 1301e1
```

```
Port ID: 1301e1
```

```
-----
```

```
PortType           NL
```

```
PortWWN            21:00:00:20:37:73:13:69
```

```
SymbolicPortName
```

```
NodeWWN            20:00:00:20:37:73:13:69
```

```
SymbolicNodeName
```

```
NodeIPAddress      0.0.0.0
```

```
ClassOfService     3
```

```
PortIPAddress      0.0.0.0
```

```
FabricPortName     20:01:00:c0:dd:00:bc:56
```

```
FC4Type            FCP
```

```
FC4Desc            (NULL)
```

The following is an example of the Show Interface command:

```
SANbox2 #> show interface

eth0      Link encap:Ethernet  HWaddr 00:C0:DD:00:BD:ED
          inet addr:10.20.68.107  Bcast:10.20.68.255  Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:4712 errors:0 dropped:0 overruns:0 frame:0
          TX packets:3000 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:100
          RX bytes:415313 (405.5 Kb)  TX bytes:716751 (699.9 Kb)
          Interrupt:11 Base address:0xfcc0

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          UP LOOPBACK RUNNING  MTU:16436  Metric:1
          RX packets:304 errors:0 dropped:0 overruns:0 frame:0
          TX packets:304 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:0
          RX bytes:20116 (19.6 Kb)  TX bytes:20116 (19.6 Kb)
```

The following is an example of the Show Port command:

```
SANbox2 #> show port 1
Port Number: 1
-----
AdminState      Online      OperationalState Online
AsicNumber      0           PerfTuningMode  Normal
AsicPort        1           PortID          0e0800
ConfigType      GL          PortWWN         20:08:00:c0:dd:03:d5:94
DiagStatus      Passed      RunningType     E
EpConnState     Connected   MediaPartNumber PL-XPL-VC-SG3-22
EpIsoReason     NotApplicable
MediaRevision    1
IOStreamGuard   Disabled   MediaType       200-M5-SN-I
LinkSpeed       2Gb/s     MediaVendor     Unknown
LinkState       Active     MediaVendorID   00000485
LoginStatus     LoggedIn   SymbolicName    Port8
MaxCredit       12        SyncStatus      SyncAcquired
MediaSpeeds     1Gb/s, 2Gb/s
XmitterEnabled  True

ALInit          5           LIP_F8_AL_PS    0
ALInitError     0           LIP_F8_F7       0
BadFrames       0           LinkFailures    2
Class2FramesIn  0           Login           3
Class2FramesOut 0           Logout          2
Class2WordsIn   0           LoopTimeouts    1
Class2WordsOut  0           LossOfSync      2
Class3FramesIn  999        PrimSeqErrors   0
Class3FramesOut 540        RxLinkResets    1
Class3Toss      0           RxOfflineSeq    0
Class3WordsIn   29516      TotalErrors     628777
Class3WordsOut  8406      TotalLinkResets 6
DecodeErrors    628775     TotalLIPsRecvd  5
EpConnects      3           TotalLIPsXmitd  7
FBusy          0           TotalOfflineSeq 5
FlowErrors      0           TotalRxFrames   999
FReject        0           TotalRxWords    29516
InvalidCRC      0           TotalTxFrames   540
InvalidDestAddr 0           TotalTxWords    8406
LIP_AL_PD_AL_PS 0           TxLinkResets    5
LIP_F7_AL_PS    0           TxOfflineSeq     5
LIP_F7_F7       5
```

The following is an example of the Show Switch command:

```
SANbox2 #> show switch

Switch Information
-----
SymbolicName                sw .108
SwitchWWN                   100000c0dd00bc56
SwitchType                   SANbox2-8c/16
BootVersion                  Vx.x.x.x-0 (day month date time year)
CreditPool                  0
DomainID                    19 (0x13)
FirstPortAddress             130000
FlashSize - MBytes          128
LogLevel                    Critical
MaxPorts                     16
NumberOfResets               15
ReasonForLastReset           PowerUp
ActiveImageVersion - build date Vx.x.x.0-2 (day month date time year)
PendingImageVersion - build date Vx.x.x.0-17 (day month date time year)
ActiveConfiguration          default
AdminState                   Online
AdminModeActive              False
BeaconOnStatus               False
OperationalState             Online
PrincipalSwitchRole           False
BoardTemp (1) - Degrees Celsius 32
BoardTemp (2) - Degrees Celsius 36
SwitchDiagnosticsStatus      Passed
SwitchTemperatureStatus      Normal
```

The following is an example of the Show Topology command:

```
SANbox2 #> show topology

Unique ID Key
-----
A = ALPA, D = Domain ID, P = Port ID

Port   Local Local                Remote Remote                Unique
Number Type  PortWWN                Type   NodeWWN                ID
-----
5       F      20:05:00:c0:dd:00:bd:ec N      20:00:00:00:c9:22:1e:93 010500 P
10      E      20:0a:00:c0:dd:00:bd:ec E      10:00:00:c0:dd:00:80:21 4(0x4) D
```

The following is an example of the Show Topology command for port 1:

```
SANbox2 #> show topology 1

  Local Link Information
  -----

  PortNumber 1
  PortID      650100
  PortWWN     20:01:00:c0:dd:00:91:11
  PortType    F

  Remote Link Information
  -----

  Device 0
  NodeWWN 50:80:02:00:00:06:d5:38
  PortType NL
  Description (NULL)
  IPAddress 0.0.0.0

  Device 1
  NodeWWN 20:00:00:20:37:2b:08:c9
  PortType NL
  Description (NULL)
  IPAddress 0.0.0.0

  Device 2
  Description (NULL)
  IPAddress 0.0.0.0

  Device 3
  NodeWWN 20:00:00:20:37:2b:05:c9
  PortType NL
  Description (NULL)
  IPAddress 0.0.0.0
```

The following is an example of the Show Version command:

```
SANbox2 #> show version

*****
*
*      Command Line Interface SHell   (CLISH)
*
*
*****

SystemDescription      SANbox2-8c/16 FC Switch
Eth0NetworkAddress     10.20.11.192 (use 'set setup system' to update)
MACAddress             00:c0:dd:00:71:ee
WorldWideName          10:00:00:c0:dd:00:71:ed
ChassisSerialNumber    FAM033100024
SymbolicName           SANbox2
ActiveSWVersion         Vx.x.x.x-26
ActiveTimestamp        day month date time year
DiagnosticsStatus      Passed
```


Show Config Command

Displays switch, port, alarm threshold, and zoning for the current configuration.

Authority None

Syntax **show config**
port *[port_number]*
switch
threshold
zoning

Keywords **port *[port_number]***
Displays configuration parameters for the port number given by *[port_number]*. Ports are numbered beginning with 0. If *[port_number]* is omitted, all ports are specified.

switch
Displays configuration parameters for the switch.

threshold
Displays alarm threshold parameters for the switch.

zoning
Displays zoning configuration parameters for the switch.

Examples The following is an example of the Show Config Port command:

```
SANbox2 #> show config port 3
Port Number: 3
-----
AdminState      Offline
LinkSpeed       Auto
PortType        GL
SymbolicName     Port3
ALFairness      False
DeviceScanEnabled True
ForceOfflineRSCN False
ARB_FF          False
InteropCredit    0
ExtCredit        0
FANEnabled      True
AutoPerfTuning   False
LCFEnabled       False
MFSEnabled       True
MSEnabled        True
NoClose          False
IOStreamGuard    Disabled
VIEEnabled       False
PDISCPingEnable  True
```

The following is an example of the Show Config Switch command:

```
SANbox2 #> show config switch
Configuration Name: default
-----
Switch Configuration Information
-----
AdminState           Online
BroadcastEnabled     False
InbandEnabled        True
FDMIEnabled          False
FDMIEntries          10
DomainID             19 (0x13)
DomainIDLock         True
SymbolicName         swl08
R_A_TOV              10000
E_D_TOV              2000
PrincipalPriority     254
ConfigDescription     Default Config
ConfigLastSavedBy    admin@OB-session5
ConfigLastSavedOn     day month date time year
InteropMode          True
Legacy Address Format False1
```

The following is an example of the Show Config Threshold command:

```
SANbox2 #> show config threshold
Configuration Name: default
-----
Threshold Configuration Information
-----
ThresholdMonitoringEnabled  False
CRCErrorsMonitoringEnabled  True
RisingTrigger              25
FallingTrigger             1
SampleWindow               10
DecodeErrorsMonitoringEnabled True
RisingTrigger              25
FallingTrigger             0
SampleWindow               10
ISLMonitoringEnabled        True
```

¹ Appears only if InteropMode is False.

RisingTrigger	2
FallingTrigger	0
SampleWindow	10
LoginMonitoringEnabled	True
RisingTrigger	5
FallingTrigger	1
SampleWindow	10
LogoutMonitoringEnabled	True
RisingTrigger	5
FallingTrigger	1
SampleWindow	10
LOSMonitoringEnabled	True
RisingTrigger	100
FallingTrigger	5
SampleWindow	10

The following is an example of the Show Config Zoning command:

```
SANbox2 #> show config zoning
```

```
Configuration Name: default
```

```
-----
```

```
Zoning Configuration Information
```

```
-----
```

```
InteropAutoSave      True
```

```
DefaultVisibility    All
```

Show Log Command

Displays the contents of the log or the parameters used to create and display entries in the log. The log contains a maximum of 1200 entries. When the log reaches its entry capacity, subsequent entries overwrite the existing entries, beginning with the oldest.

Authority None

Syntax **show log**
[number of events]
component
display [filter]
level
options
port
settings

Keywords **[number of events]**
Specifies the number of the most recent events to display from the event log. [number of events] must be a positive integer.

component

Displays the components currently being monitored for events. The components are as follows:

All
Monitors all components.

Chassis
Monitors chassis hardware components such as fans and power supplies.

Eport
Monitors all E_Ports.

Mgmtserver
Monitors management server status.

Nameserver
Monitors name server status.

None
Monitor none of the component events.

Other
Monitors other miscellaneous events.

Port
Monitors all port events

SNMP
SNMP events.

Switch
Monitors switch management events.

Zoning
Monitors zoning conflict events.

display [filter]

Displays log events on the screen according to the component or severity level filter given by [filter]. [filter] can be one of the following:

Info
Displays all informative events.

Warning
Displays all warning events.

Critical
Displays all critical events.

Eport
Displays all events related to E_Ports.

Mgmtserver
Displays all events related to the management server.

Nameserver
Displays all events related to the name server.

Port [port_number]
Displays all events related to the port given by [port_number].

SNMP
Displays all events related to SNMP.

Switch
Displays all events related to switch management.

Zoning
Displays all events related to zoning.

level

Displays the event severity level logging setting and the display level setting.

options

Displays the options that are available for configuring event logging and automatic display to the screen. Refer to the for information about how to configure event logging and display level.

port

Displays the ports being monitored for events. If an event occurs which is of the defined level and on a defined component, but not on a defined port, no entry is made in the log.

settings

Displays the current filter settings for component, severity level, port, and display level. This command is equivalent to executing the following commands separately: Show Log Component, Show Log Level, and Show Log Port.

Examples The following is an example of the Show Log Component command:

```
SANbox2 #> show log component
Current settings for log
-----
FilterComponent      NameServer MgmtServer Zoning Switch Blade Port Eport Snmp
```

The following is an example of the Show Log Level command:

```
SANbox2 #> show log level
Current settings for log
-----
FilterLevel          Info
DisplayLevel          Critical
```

The following is an example of the Show Log Options command:

```
SANbox2 #> show log options
Allowed options for log
-----
FilterComponent
All, None, NameServer, MgmtServer, Zoning, Switch, Blade, Port, Eport, Snmp
FilterLevel          Critical, Warn, Info, None
DisplayLevel          Critical, Warn, Info, None
```

The following is an example of the Show Log command:

```
SANbox2 #> show log
[327][day month date time year][I][Eport Port:0/8][Eport State=
E_A0_GET_DOMAIN_ID]
[328][day month date time year][I][Eport Port: 0/8][FSPF PortUp state=0]
[329][day month date time year][I][Eport Port: 0/8][Sending init hello]
[330][day month date time year][I][Eport Port: 0/8][Processing EFP, oxid= 0x8]
[331][day month date time year][I][Eport Port: 0/8][Eport State = E_A2_IDLE]
[332][day month date time year][I][Eport Port: 0/8][EFP,WWN= 0x100000c0dd00b845,
len= 0x30]
[333][day month date time year][I][Eport Port: 0/8][Sending LSU oxid=0xc:type=1]
[334][day month date time year][I][Eport Port: 0/8][Send Zone Merge Request]
[335][day month date time year][I][Eport Port: 0/8][LSDB Xchg timer set]
[336][day month date time year][I][Eport Port: 0/8][Setting attribute
Oper.UserPort.0.8.EpConnState Connected]
```

Show Perf Command

Displays port performance in frames/second and bytes/second. If you omit the keyword, the command displays data transmitted (out), data received (in), and total data transmitted and received in frames/second and bytes per second.

Authority None

Syntax **show perf**
byte
inbyte
outbyte
frame
inframe
outframe
errors

Keywords **byte**
Displays continuous performance data in total bytes/second transmitted and received for all ports. Type “q” and press the Enter key to stop the display.

inbyte
Displays continuous performance data in bytes/second received for all ports. Type “q” and press the Enter key to stop the display.

outbyte
Displays continuous performance data in bytes/second transmitted for all ports. Type “q” and press the Enter key to stop the display.

frame
Displays continuous performance data in total frames/second transmitted and received for all ports. Type “q” and press the Enter key to stop the display.

inframe
Displays continuous performance data in frames/second received for all ports. Type “q” and press the Enter key to stop the display.

outframe
Displays continuous performance data in frames/second transmitted for all ports. Type “q” and press the Enter key to stop the display.

errors
Displays continuous error counts for all ports. Type “q” and press the Enter key to stop the display.

Examples The following is an example of the Show Perf command:

```
SANbox2 #> show perf
```

Port	Bytes/s	Bytes/s	Bytes/s	Frames/s	Frames/s	Frames/s
Number	(in)	(out)	(total)	(in)	(out)	(total)
0	7K	136M	136M	245	68K	68K
1	58K	0	58K	1K	0	1K
2	0	0	0	0	0	0
3	0	0	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	0
6	0	7K	7K	0	245	245
7	136M	58K	136M	68K	1K	70K
8	7K	136M	136M	245	68K	68K
9	58K	0	58K	1K	0	1K
10	0	0	0	0	0	0
11	0	0	0	0	0	0
12	0	0	0	0	0	0
13	0	0	0	0	0	0
14	0	7K	7K	0	245	245
15	136M	58K	136M	68K	1K	70K

The following is an example of the Show Perf Byte command:

```
SANbox2 #> show perf byte
```

Displaying bytes/sec (total)... (Press any key to stop display)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	0	0	0	0	0	0	0	137M	58K	0	0	0	0	8K	137M
0	0	0	0	0	0	0	0	136M	58K	0	0	0	0	8K	136M
0	0	0	0	0	0	0	0	135M	58K	0	0	0	0	7K	135M
0	0	0	0	0	0	0	0	137M	58K	0	0	0	0	8K	137M
0	0	0	0	0	0	0	0	136M	58K	0	0	0	0	7K	136M
0	0	0	0	0	0	0	0	137M	58K	0	0	0	0	8K	137M
0	0	0	0	0	0	0	0	136M	58K	0	0	0	0	8K	136M
0	0	0	0	0	0	0	0	136M	58K	0	0	0	0	7K	136M

q

Show Setup Command

Displays the current SNMP and system settings.

Authority None

Syntax **show setup**
mfg
snmp
system

Keywords **mfg**
Displays manufacturing information about the switch.

snmp
Displays the current SNMP settings.

system
Displays the current system settings.

Examples The following is an example of the Show Setup Mfg command:

```
SANbox2 #> show setup mfg
Manufacturing Information
-----
BrandName                QLogic Corporation
BuildDate                Unknown
ChassisPartNumber        Unknown
ChassisSerialNumber      0
CPUBoardSerialNumber     000603949
MACAddress               00:c0:dd:00:90:aa
PlanarPartNumber         Unknown
SwitchSymbolicName       SANbox2
SwitchWWN                10:00:00:c0:dd:00:90:ab
SystemDescription        SANbox2-8c/16 FC Switch
SystemObjectID           1.3.6.1.4.1.1663.1.1.1.1.11
```

The following is an example of the Show Setup Snmp command:

```
SANbox2 #> show setup snmp
SNMP Information
-----
SNMPEnabled              True
Contact                  <sysContact undefined>
Location                 N_107 System Test Lab
Description              SANbox2-8c/16 FC Switch
Trap1Address             10.0.0.254
Trap1Port                162
Trap1Severity            warning
Trap1Version             2
```

```

Trap1Enabled      False
Trap2Address      0.0.0.0
Trap2Port         162
Trap2Severity     warning
Trap2Version      2
Trap2Enabled      False
Trap3Address      0.0.0.0
Trap3Port         162
Trap3Severity     warning
Trap3Version      2
Trap3Enabled      False
Trap4Address      0.0.0.0
Trap4Port         162
Trap4Severity     warning
Trap4Version      2
Trap4Enabled      False
Trap5Address      0.0.0.0
Trap5Port         162
Trap5Severity     warning
Trap5Version      2
Trap5Enabled      False
ObjectID          1.3.6.1.4.1.1663.1.1.1.1.11
AuthFailureTrap   True
ProxyEnabled      True

```

The following is an example of the Show Setup System command:

```

SANbox2 #> show setup system

System Information
-----
Eth0NetworkDiscovery      Static
Eth0NetworkAddress       10.20.11.32
Eth0NetworkMask           255.255.252.0
Eth0GatewayAddress       10.20.8.254
AdminTimeout              30
InactivityTimeout         0
LocalLogEnabled           True
RemoteLogEnabled          False
RemoteLogHostAddress     10.0.0.254
NTPClientEnabled          True
NTPServerAddress         51.68.85.102
EmbeddedGUIEnabled        True

```

Shutdown Command

Terminates all data transfers on the switch at convenient points and closes the Telnet session. Always power cycle the switch after entering this command.

Authority Admin session

Syntax **shutdown**

Notes Always use this command to perform an orderly shut down before removing power from the switch.

When the shutdown is complete, the Heartbeat LED is extinguished.

Test Command

Tests ports using internal (SerDes level), external (transceiver), and online loopback tests. Internal and external tests require that the port be placed in diagnostic mode. Refer to the ["Set Command" on page A-36](#) for information about changing the port administrative state. While the test is running, the remaining ports on the switch remain fully operational.

Authority Admin session

Syntax **test**
port [port_number] [test_type]
cancel
status

Keywords **port [port_number] [test_type]**
Tests the port given by [port_number] using the test given by [test_type]. If you omit [test_type], Internal is used. [test_type] can have the following values:

internal
Tests the SerDes for all port speeds independent of the capabilities of the transceiver. This is the default. The port must be in diagnostics mode to perform this test.

external
Tests both the SerDes and transceiver for all port speeds that are supported by the transceiver. The port must be in diagnostics mode to perform this test, and a loopback plug must be installed in the transceiver.

online
Tests communications between the port and its device node or device loop at the operating port speed. The port being tested must be online and connected to a remote device. The port passes if the test frame that was sent by the ASIC matches the frame that is received. This test does not disrupt communication on the port.

cancel
Cancels the online test in progress.

status
Displays the status of a test in progress, or if there is no test in progress, the status of the test that was executed last.

Examples To run an internal or external port test, do the following:

1. To start an admin session, enter the following command and press the Enter key.

```
admin start
```
2. Place the port in Diagnostics mode, enter the following command (x = port number) and press the Enter key.

```
set port x state diagnostics
```

3. Choose the type of port loopback test to run:
 - To run an internal loopback test, enter the following:

```
test port x internal
```
 - To run an external loopback test, enter the following command. A loopback plug must be installed for this test to pass.

```
test port x external
```
4. A series of test parameters are displayed on the screen. Press the Enter key to accept each default parameter value, or type a new value for each parameter and press the Enter key. The TestLength parameter is the number of frames sent, the FrameSize (256 byte maximum in some cases) parameter is the number of bytes in each frame, and the DataPattern parameter is the pattern in the payload.
5. After the test type has been chosen and the command executed, a message on the screen will appear detailing the test results.
6. After the test is run, put the port back into online state by entering the following command (x = port number) and pressing the Enter key.

```
set port x state online
```
7. To verify port is back online, enter the following command and press the Enter key. The contents of the AdminState field should display be “Online”.

```
show port x
```

The online loopback (node-to-node) test requires that port be online and connected to a remote device. To run the online loopback test, do the following:

1. To start an admin session, enter the following command and press the Enter key.

```
admin start
```
2. To run the online loopback test, enter the following command and press the Enter key.

```
test port x online
```

3. A series of test parameters are displayed on the screen. Press the Enter key to accept each default parameter value, or type a new value for each parameter and press the Enter key. The TestLength parameter is the number of frames sent, the FrameSize (256 byte maximum in some cases) parameter is the number of bytes in each frame, and the DataPattern parameter is the pattern in the payload. Before running the test, make sure that the device attached to the port can handle the test parameters.

```
SANbox2 (admin) #> test port x online
```

A list of attributes with formatting and current values will follow. Enter a new value or simply press the ENTER key to accept the default value. If you wish to terminate this process before reaching the end of the list press 'q' or 'Q' and the ENTER key to do so.

```
TestLength      (decimal value, 1-4294967295)  [100    ]
FrameSize       (decimal value, 36-2148)        [256    ]
DataPattern     (32-bit hex value or 'Default') [Default]
StopOnError     (True/False)                   [False  ]
Do you want to start the test? (y/n) [n]
```

4. After all parameter values are defined, press the Y key to start the test. After the command executes, a message on the screen will appear detailing the test results.

Uptime Command

Displays the elapsed up time since the switch was last reset and reset method. A hot reset or non-disruptive firmware activation does not reset the elapsed up time reported by this command.

Authority None

Syntax **uptime**

Examples The following is an example of the Uptime command:

```
SANbox2 #> uptime
```

```
Elapsed up time   : 0 day(s), 2 hour(s), 28 min(s), 44 sec(s)
Reason last reset: NormalReset
```

User Command

Administers and displays user accounts.

Authority Admin account name and an Admin session. The Accounts and List keywords are available to all account names without an Admin session.

Syntax **user**
accounts
add
delete [account_name]
edit
list

Keywords **accounts**
Displays all user accounts that exist on the switch. This keyword is available to all account names without an Admin session.

add

Add a user account to the switch. You will be prompted for an account name, a password, authority, and an expiration date.

- A switch can have a maximum of 15 user accounts.
- Account names are limited to 15 characters; passwords must be 4–20 characters.
- Admin authority grants permission to use the Admin command to open an admin session, from which all commands can be entered. Without Admin authority, you are limited to view-only commands.
- The expiration date is expressed in the number of days until the account expires (2000 maximum). The switch will issue an expiration alarm every day for seven days prior to expiration. 0 (zero) specifies that the account has no expiration date.

delete [account_name]

Deletes the account name given by [account_name] from the switch.

edit

Initiates an edit session that prompts you for the account name for which to change the expiration date and authority.

list

Displays the list of users currently logged in and their session numbers. Provides the same function as the Show Users command. This keyword is available to all account names without an Admin session.

Notes Authority level or password changes that you make to an account that is currently logged in do not take effect until that account logs in again.

Examples The following is an example of the User Accounts command:

```
SANbox2 (admin) #> user accounts
```

```
Current list of user accounts
-----
images      (admin authority = False, never expires)
admin       (admin authority = True , never expires)
chuckca     (admin authority = False, expires in < 50 days)
gregj       (admin authority = True , expires in < 100 days)
fred        (admin authority = True , never expires)
```

The following is an example of the User Add command:

```
SANbox2 (admin) #> user add
```

```
Press 'q' and the ENTER key to abort this command.
```

```
account name (1-15 chars)      : user1
```

```
account password (4-20 chars)  : *****
```

```
please confirm account password: *****
```

```
set account expiration in days (0-2000, 0=never): [0] 100
```

```
should this account have admin authority? (y/n): [n] y
```

```
OK to add user account 'user1' with admin authority
and to expire in 100 days?
```

```
Please confirm (y/n): [n] y
```

The following is an example of the User Edit command:

```
SB211.192 (admin) #> user edit
```

```
Press 'q' and the ENTER key to abort this command.
```

```
account name (1-15 chars)      : user1
```

```
set account expiration in days (0-2000, 0=never): [0]
```

```
should this account have admin authority? (y/n): [n]
```

```
OK to modify user account 'user1' with no admin authority
and to expire in 0 days?
```

```
Please confirm (y/n): [n]
```

The following is an example of the User Delete command:

```
SANbox2 (admin) #> user del user3
```

```
The user account will be deleted. Please confirm (y/n): [n] y
```

The following is an example of the User List command:

```
SANbox2 (admin) #> user list
```

User	Ethernet Addr-Port	Logged in Since
----	-----	-----
admin@OB-session1	10.20.68.108-1031	day month date time year
admin@OB-session2	10.20.68.108-1034	day month date time year
snmp@OB-session3	Unknown	day month date time year
snmp@IB-session4	Unknown	day month date time year
admin@OB-session5	Unknown	day month date time year

Whoami Command

Displays the account name, session number, and switch domain ID for the Telnet session.

Authority None

Syntax **whoami**

Examples The following is an example of the Whoami command:

```
SANbox2 #> whoami
```

```
User name       : admin@session2
Switch name     : SANbox2
Switch domain ID: 21 (0x15)
```

Zone Command

Manages zones and zone membership on a switch.

Authority Admin session and a Zoning Edit session. Refer to the ["Zoning Command" on page A-98](#) for information about starting a Zoning Edit session. The List, Members, and Zonesets keywords are available without an Admin session.

Syntax **zone**
add [zone] [member_list]
copy [zone_source] [zone_destination]
create [zone]
delete [zone]
list
members [zone]
remove [zone] [member_list]
rename [zone_old] [zone_new]
type [zone] [zone_type]
zonesets [zone]

Keywords **add [zone] [member_list]**
Specifies one or more ports/devices given by [members] to add to the zone named [zone]. Use a <space> to delimit aliases and ports/devices in [member_list]. A zone can have a maximum of 2000 members. [member_list] can have any of the following formats:

- Domain ID and port number pair (Domain ID, Port Number). Domain IDs can be 1—239; port numbers can be 0—255.
- 6-character hexadecimal device Fibre Channel address (hex)
- 16-character hexadecimal worldwide port name (WWPN) with the format xx:xx:xx:xx:xx:xx:xx:xx.
- Alias name

The application verifies that the [members] format is correct, but does not validate that such a member exists.

copy [zone_source] [zone_destination]

Creates a new zone named [zone_destination] and copies the membership into it from the zone given by [zone_source].

create [zone]

Creates a zone with the name given by [zone]. An zone name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, \$, ^, and -. The zoning database supports a maximum of 1000 zones.

delete [zone]

Deletes the specified zone given by [zone] from the zoning database. If the zone is a component of the active zone set, the zone will not be removed from the active zone set until the active zone set is deactivated.

list

Displays a list of all zones and the zone sets of which they are components. This keyword does not require an Admin session.

members [zone]

Displays all members of the zone given by [zone]. This keyword does not require an Admin session.

remove [zone] [member_list]

Removes the ports/devices given by [member_list] from the zone given by [zone]. Use a <space> to delimit aliases and ports/devices in [member_list]. [member_list] can have any of the following formats:

- Domain ID and port number pair (Domain ID, Port Number). Domain IDs can be 1—239; port numbers can be 0—255.
- 6-character hexadecimal device Fibre Channel address (hex)
- 16-character hexadecimal worldwide port name (WWPN) with the format xx:xx:xx:xx:xx:xx:xx:xx.
- Alias name

rename [zone_old] [zone_new]

Renames the zone given by [zone_old] to the zone given by [zone_new].

type [zone] [zone_type]

Specifies the zone type given by [zone_type] to be assigned to the zone name given by [zone]. If you omit the [zone_type], the system displays the zone type for the zone given by [zone]. [zone_type] can be one of the following:

soft – name server zone

hardACL – Access control list hard zone. This keyword is case sensitive.

zonesets [zone]

Displays all zone sets of which the zone given by [zone] is a component. This keyword does not require an Admin session.

Examples The following is an example of the Zone List command:

```
SANbox2 #> zone list

Zone          ZoneSet
-----
wnn_b0241f
              zone_set_1

wnn_23bd31
              zone_set_1

wnn_221416
              zone_set_1

wnn_2215c3
              zone_set_1

wnn_0160ed
              zone_set_1

wnn_c001b0
              zone_set_1

wnn_401248
              zone_set_1

wnn_02402f
              zone_set_1

wnn_22412f
              zone_set_1
```

The following is an example of the Zone Members command:

```
SANbox2 #> zone members wnn_b0241f

Current List of Members for Zone: wnn_b0241f
-----
50:06:04:82:bf:d2:18:c2
50:06:04:82:bf:d2:18:d2
21:00:00:e0:8b:02:41:2f
```

The following is an example of the Zone Zonesets command:

```
SANbox2 #> zone zonesets zone1
```

```
Current List of ZoneSets for Zone: zone1
```

```
-----
```

```
zone_set_1
```

Zoneset Command

Manages zone sets and component zones across the fabric.

Authority Admin session and a Zoning Edit session. Refer to the ["Zoning Command" on page A-98](#) for information about starting a Zoning Edit session. The Active, List, and Zones keywords are available without an Admin session. You must close the Zoning Edit session before using the Activate and Deactivate keywords.

Syntax

```
zoneset  
  activate [zone_set]  
  active  
  add [zone_set] [zone_list]  
  copy [zone_set_source] [zone_set_destination]  
  create [zone_set]  
  deactivate  
  delete [zone_set]  
  list  
  remove [zone_set] [zone_list]  
  rename [zone_set_old] [zone_set_new]  
  zones [zone_set]
```

Keywords

activate [zone_set]
Activates the zone set given by [zone_set]. This keyword deactivates the active zone set. Close the Zoning Edit session before using this keyword.

active
Displays the name of the active zone set. This keyword does not require Admin session.

add [zone_set] [zone_list]
Adds a list of zones and aliases given by [zone_list] to the zone set given by [zone_set]. Use a <space> to delimit zone and alias names in [zone_list].

copy [zone_set_source] [zone_set_destination]
Creates a new zone set named [zone_set_destination] and copies into it the zones from the zone set given by [zone_set_source].

create [zone_set]
Creates the zone set with the name given by [zone_set]. A zone set name must begin with a letter and be no longer than 64 characters. Valid characters are 0-9, A-Z, a-z, _, \$, ^, and -. The zoning database supports a maximum of 256 zone sets.

deactivate
Deactivates the active zone set. Close the Zoning Edit session before using this keyword.

delete [zone_set]
Deletes the zone set given by [zone_set]. If the specified zone set is active, the command is suspended until the zone set is deactivated.

list

Displays a list of all zone sets. This keyword does not require an Admin session.

remove [zone_set] [zone_list]

Removes a list of zones given by [zone_list] from the zone set given by [zone_set]. Use a <space> to delimit zone names in [zone_list]. If [zone_set] is the active zone set, the zone will not be removed until the zone set has been deactivated.

rename [zone_set_old] [zone_set_new]

Renames the zone set given by [zone_set_old] to the name given by [zone_set_new]. You can rename the active zone set.

zones [zone_set]

Displays all zones that are components of the zone set given by [zone_set]. This keyword does not require an Admin session.

Notes

- A zone set must be active for its definitions to be applied to the fabric.
- Only one zone set can be active at one time.
- A zone can be a component of more than one zone set.

Examples

The following is an example of the Zoneset Active command:

```
SANbox2 #> zoneset active
```

```
ActiveZoneSet      Bets
LastActivatedBy    admin@OB-session6
LastActivatedOn    day month date time year
```

The following is an example of the Zoneset List command:

```
SANbox2 #> zoneset list
```

```
Current List of ZoneSets
-----
alpha
beta
```

The following is an example of the Zoneset Zones command:

```
SANbox2 #> zoneset zones ssss
```

```
Current List of Zones for ZoneSet: ssss
-----
zone1
zone2
zone3
```

Zoning Command

Opens a Zoning Edit session in which to create and manage zone sets and zones. Refer to the ["Zone Command" on page A-92](#) and the ["Zoneset Command" on page A-96](#).

Authority Admin session except for the Active, History, Limits, and List keywords.

Syntax **zoning**
 active
 cancel
 clear
 edit
 history
 limits
 list
 restore
 save

Keywords **active**
Displays information for the active zone set including component zones and zone members. This keyword does not require an Admin session.

cancel
Closes the current Zoning Edit session. Any unsaved changes are lost.

clear
Clears all inactive zone sets from the volatile edit copy of the zoning database. This keyword does not affect the non-volatile zoning database. However, if you enter the Zoning Clear command followed by the Zoning Save command, the non-volatile zoning database will be cleared from the switch.

Note: The preferred method for clearing the zoning database from the switch is the Reset Zoning command.

edit
Opens a Zoning Edit session.

history
Displays a history of zoning modifications. This keyword does not require an Admin session. History information includes the following:

- Time of the most recent zone set activation or deactivation and the user who performed it
- Time of the most recent modifications to the zoning database and the user who made them.
- Checksum for the zoning database

limits

Displays the number of zone sets, zones, aliases, members per zone, members per alias, and total members in the zoning database. This keyword also displays the switch zoning database limits, excluding the active zone set, which are described in [Table A-17](#). This keyword does not require an Admin session.

Table A-17. Zoning Database Limits

Limit	Description
MaxZoneSets	Maximum number of zone sets (256)
MaxZones	Maximum number of zones (1000)
MaxAliases	Maximum number of aliases (2500)
MaxTotalMembers	Maximum number of zone and alias members (10000) that can be stored in the switch's zoning database.
MaxZonesInZoneSets	Maximum number of zones that are components of zone sets (1000), excluding those in the orphan zone set, that can be stored in the switch's zoning database. Each instance of a zone in a zone set counts toward this maximum.
MaxMembersPerZone	Maximum number of members in a zone (2000)
MaxMembersPerAlias	Maximum number of members in an alias (2000)

list

Lists all fabric zoning definitions. This keyword does not require an Admin session.

restore

Reverts the changes to the zoning database that have been made during the current Zoning Edit session since the last Zoning Save command was entered.

save

Saves changes made during the current Zoning Edit session. The system will inform you that the zone set must be activated to implement any changes. This does not apply if you entered the Zoning Clear command during the Zoning Edit session.

Examples The following is an example of the Zoning Edit command:

```
SANbox2 #> admin start
SANbox2 (admin) #> zoning edit
SANbox2 (admin-zoning) #>
.
.
SANbox2 (admin-zoning) #> zoning cancel

Zoning edit mode will be canceled. Please confirm (y/n): [n] y

SANbox2 (admin) #> admin end
```

The following is an example of the Zoning Limits command:

```
SANbox2 #> zoning limits
```

Zoning Attribute	Maximum	Current	[Zoning Name]
-----	-----	-----	-----
MaxZoneSets	256	6	
MaxZones	1000	17	
MaxAliases	2500	1	
MaxTotalMembers	10000	166f	
MaxZonesInZoneSets	1000	19	
MaxMembersPerZone	2000		
		10	D_1_JBOD_1
		23	D_1_Photons
		9	D_2_JBOD1
		16	D_2_NewJBOD_2
		5	E1JBOD1
		5	E2JBOD2
		3	LinkResetZone
		3	LinkResetZone2
		8	NewJBOD1
		8	NewJBOD2
		24	Q_1Photon1
		8	Q_1_NewJBOD1
		13	Q_1_Photon_1
		21	Q_2_NewJBOD2
		3	ZoneAlias
		3	ZoneDomainPort
		4	ZoneFCAddr
MaxMembersPerAlias	2000		
		2	AliasInAZone

The following is an example of the Zoning List command:

```
SANbox2 #> zoning list
```

Active ZoneSet Information

ZoneSet	Zone	ZoneMember

wwn		
	wwn_b0241f	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		21:00:00:e0:8b:02:41:2f
	wwn_23bd31	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		10:00:00:00:c9:23:bd:31
	wwn_221416	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		10:00:00:00:c9:22:14:16
	wwn_2215c3	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		10:00:00:00:c9:22:15:c3

Configured Zoning Information

ZoneSet	Zone	ZoneMember

wwn		
	wwn_b0241f	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		21:00:00:e0:8b:02:41:2f
	wwn_23bd31	
		50:06:04:82:bf:d2:18:c2
		50:06:04:82:bf:d2:18:d2
		10:00:00:00:c9:23:bd:31

```
wnn_221416
    50:06:04:82:bf:d2:18:c2
    50:06:04:82:bf:d2:18:d2
    10:00:00:00:c9:22:14:16

wnn_2215c3
    50:06:04:82:bf:d2:18:c2
    50:06:04:82:bf:d2:18:d2
    10:00:00:00:c9:22:15:
```

Glossary

Access Control List Zone

Access Control List zoning divides the fabric for purposes of controlling discovery and inbound traffic.

Active Zone Set

The zone set that defines the current zoning for the fabric.

Active Firmware

The firmware image on the switch that is in use.

Activity LED

A port LED that indicates when frames are entering or leaving the port.

Administrative State

State that determines the operating state of the port, I/O blade, or switch. The configured administrative state is stored in the switch configuration. The configured administrative state can be temporarily overridden using the command line interface.

Alarm

A message generated by the switch that specifically requests attention. Alarms are generated by several switch processes. Some alarms can be configured.

Alias

A named set of ports or devices. An alias is not a zone, and can not have a zone or another alias as a member.

AL_PA

Arbitrated Loop Physical Address

Arbitrated Loop

A Fibre Channel topology where ports use arbitration to establish a point-to-point circuit.

Arbitrated Loop Physical Address (AL_PA)

A unique one-byte value assigned during loop initialization to each NL_Port on a loop.

ASIC

Application Specific Integrated Circuit

Auto Save

Zoning parameter that determines whether changes to the active zone set that a switch receives from other switches in the fabric will be saved to permanent memory on that switch.

BootP

A type of network server.

Buffer Credit

A measure of port buffer capacity equal to one frame.

Cascade Topology

A fabric in which the switches are connected in series. If you connect the last switch back to the first switch, you create a cascade-with-a-loop topology.

Class 2 Service

A service which multiplexes frames at frame boundaries to or from one or more N_Ports with acknowledgment provided.

Class 3 Service

A service which multiplexes frames at frame boundaries to or from one or more N_Ports without acknowledgment.

Configured Zone Sets

The zone sets stored on a switch excluding the active zone set.

Default Visibility

Zoning parameter that determines the level of communication among ports/devices when there is no active zone set.

Domain ID

User defined number that identifies the switch in the fabric.

Event Log

Log of messages describing events that occur in the fabric.

Expansion Port

E_Port that connects to another FC-SW-2 compliant switch.

Fabric Database

The set of fabrics that have been opened during a SANsurfer Switch Manager session.

Fabric Management Switch

The switch through which the fabric is managed.

Fabric Name

User defined name associated with the file that contains user list data for the fabric.

Fabric Port

An F_Port.

Fabric View File

A file containing a set of fabrics that were opened and saved during a previous SANsurfer Switch Manager session.

Fan Fail LED

An LED that indicates that a cooling fan in the switch is operating below standard.

Flash Memory

Memory on the switch that contains the chassis control firmware.

Force PROM Mode

See Maintenance Mode.

Frame

Data unit consisting of a start-of-frame (SOF) delimiter, header, data payload, CRC, and an end-of-frame (EOF) delimiter.

FRU

Field Replaceable Unit

Heartbeat LED

A chassis LED that indicates the status of the internal switch processor and the results of the Power-On Self-Test.

Inactive Firmware

The firmware image on the switch that is not in use.

In-band Management

The ability to manage a switch through another switch over an inter-switch link.

Initiator

The device that initiates a data exchange with a target device.

In-Order-Delivery

A feature that requires that frames be received in the same order in which they were sent.

Input Power LED

A chassis LED that indicates that the switch logic circuitry is receiving proper DC voltages.

Inter-Switch Link

The connection between two switches using E_Ports.

IP

Internet Protocol

LIP

Loop Initialization Primitive sequence

Logged-In LED

A port LED on SANbox2-8c and SANbox2-16 switches that indicates device login or loop initialization status.

Maintenance Button

Formerly known as the Force PROM button. Momentary button on the switch used to reset the switch or place the switch in maintenance mode.

Maintenance Mode

Formerly known as force PROM mode. Maintenance mode sets the IP address to 10.0.0.1 and provides access to the switch for maintenance purposes.

Management Information Base

A set of guidelines and definitions for SNMP functions.

Management Workstation

PC workstation that manages the fabric through the fabric management switch.

Mesh Topology

A fabric in which each chassis has at least one port directly connected to each other chassis in the fabric.

MIB

Management Information Base

Multistage Topology

A fabric in which two or more edge switches connect to one or more core switches.

NL_Port

Node Loop Port. A Fibre Channel device port that supports arbitrated loop protocol.

N_Port

Node Port. A Fibre Channel device port in a point-to-point or fabric connection.

Output Power LED

A power supply LED that indicates that the power supply is providing DC voltage to the switch. Applies only to SANbox2-16 and SANbox2-64 switches.

Over Temperature LED

A chassis LED or a power supply LED that indicates that the switch or power supply is overheating.

Pending Firmware

The firmware image that will be activated upon the next switch reset.

POST

Power On Self Test

Power On Self Test (POST)

Diagnostics that the switch chassis performs at start up.

Principal Switch

The switch in the fabric that manages domain ID assignments.

SANsurfer Switch Manager

Switch management application.

SFP

Small Form-Factor Pluggable.

Small Form-Factor Pluggable

A transceiver device, smaller than a GigaBit Interface Converter, that plugs into the Fibre Channel port.

SNMP

Simple Network Management Protocol

Soft Zone

Soft zoning divides the fabric for purposes of controlling discovery. Members of the same soft zone automatically discover and communicate freely with all other members of the same zone.

Target

A storage device that responds to an initiator device.

User Account

An object stored on a switch that consists of an account name, password, authority level, and expiration date.

VCCI

Voluntary Control Council for Interference

World Wide Name (WWN)

A unique 64-bit address assigned to a device by the device manufacturer.

WWN

World Wide Name

Zone

A set of ports or devices grouped together to control the exchange of information.

Zone Set

A set of zones grouped together. The active zone set defines the zoning for a fabric.

Zoning Database

The set of zone sets, zones, and aliases stored on a switch.

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